

09/937120

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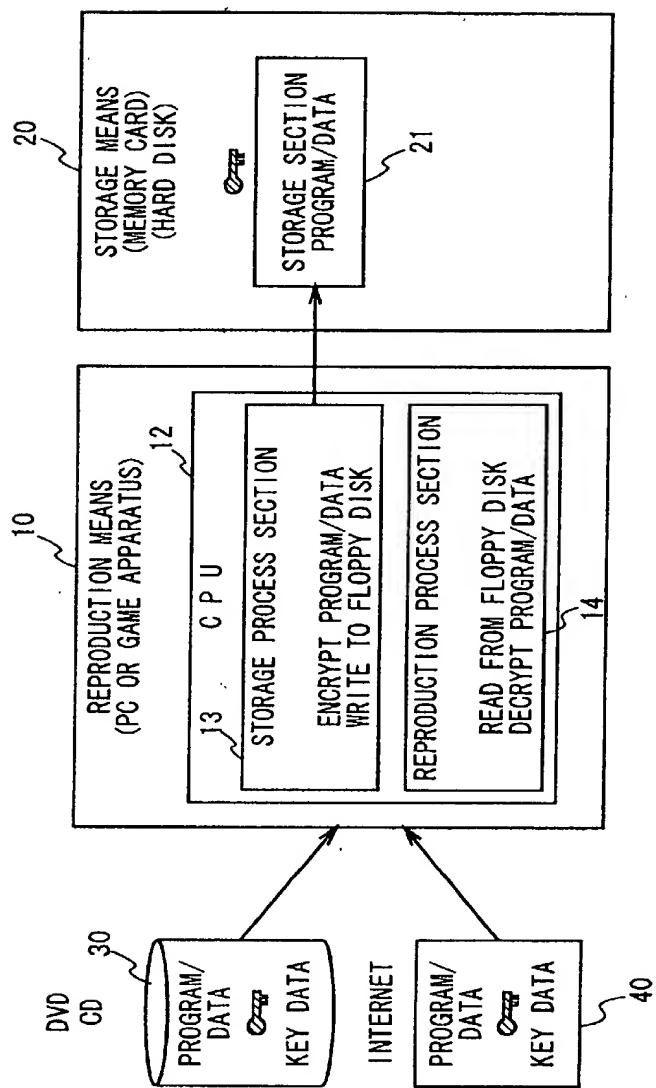
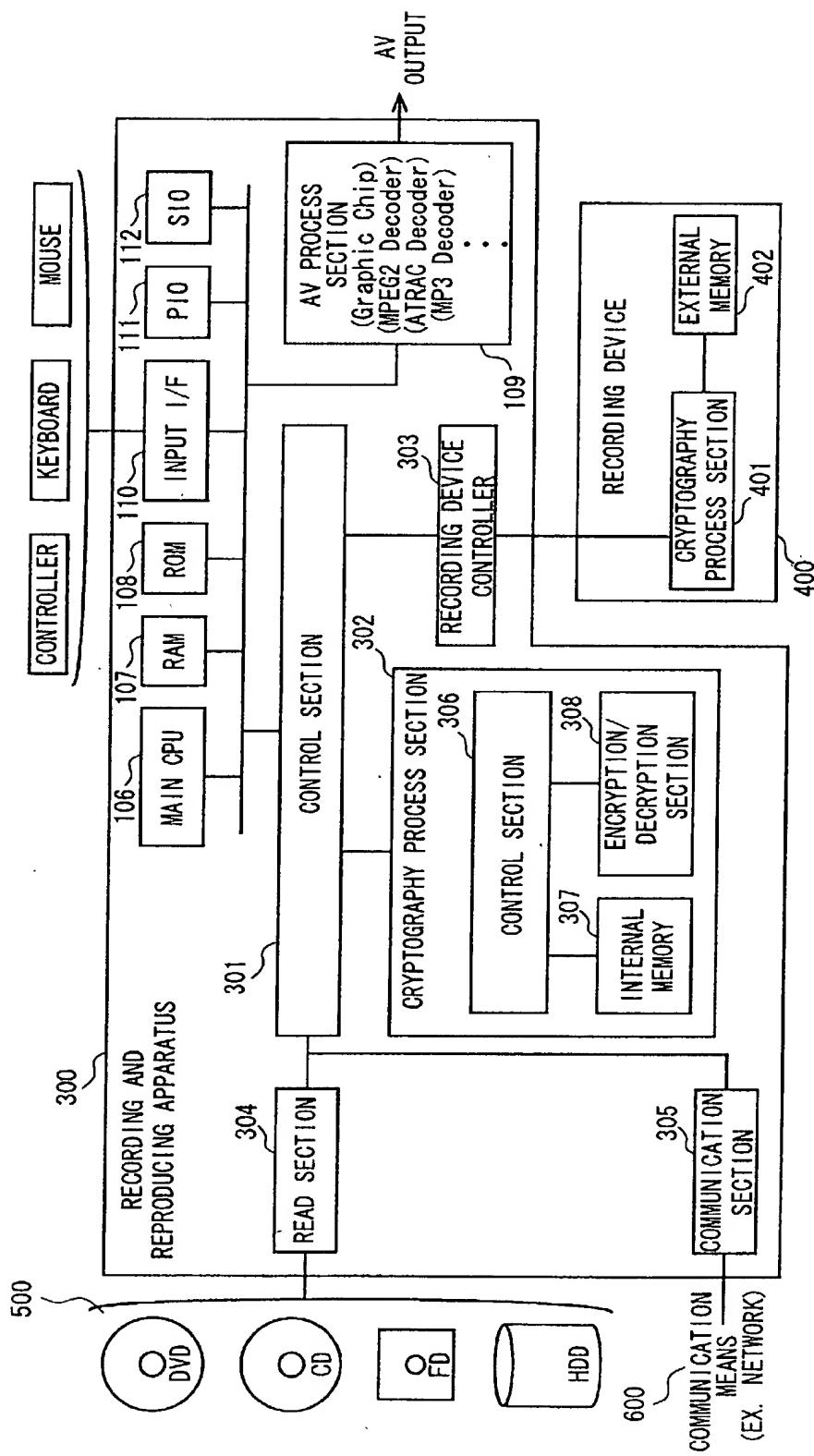


FIG. 1

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FIG. 2

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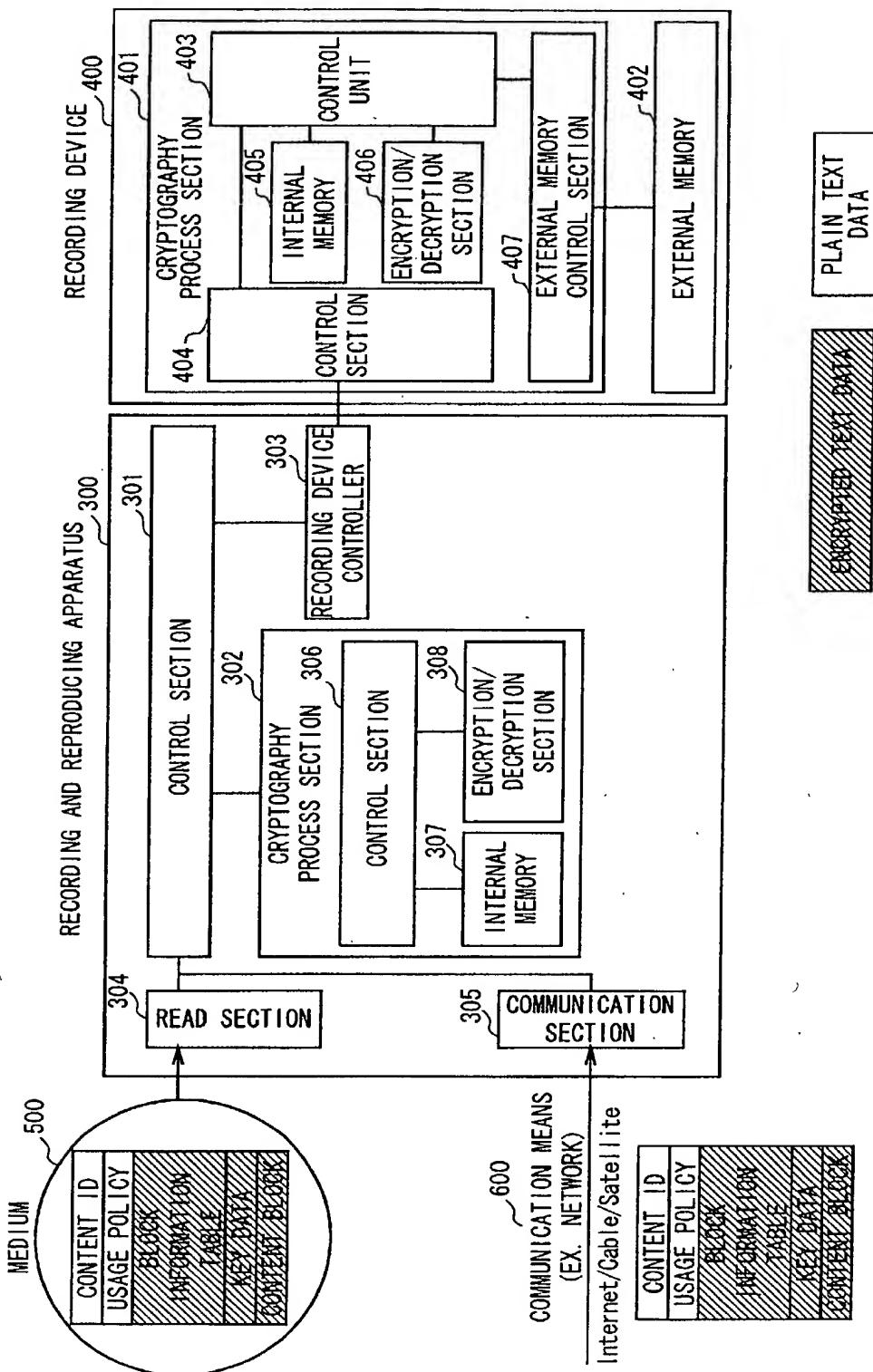


FIG. 3

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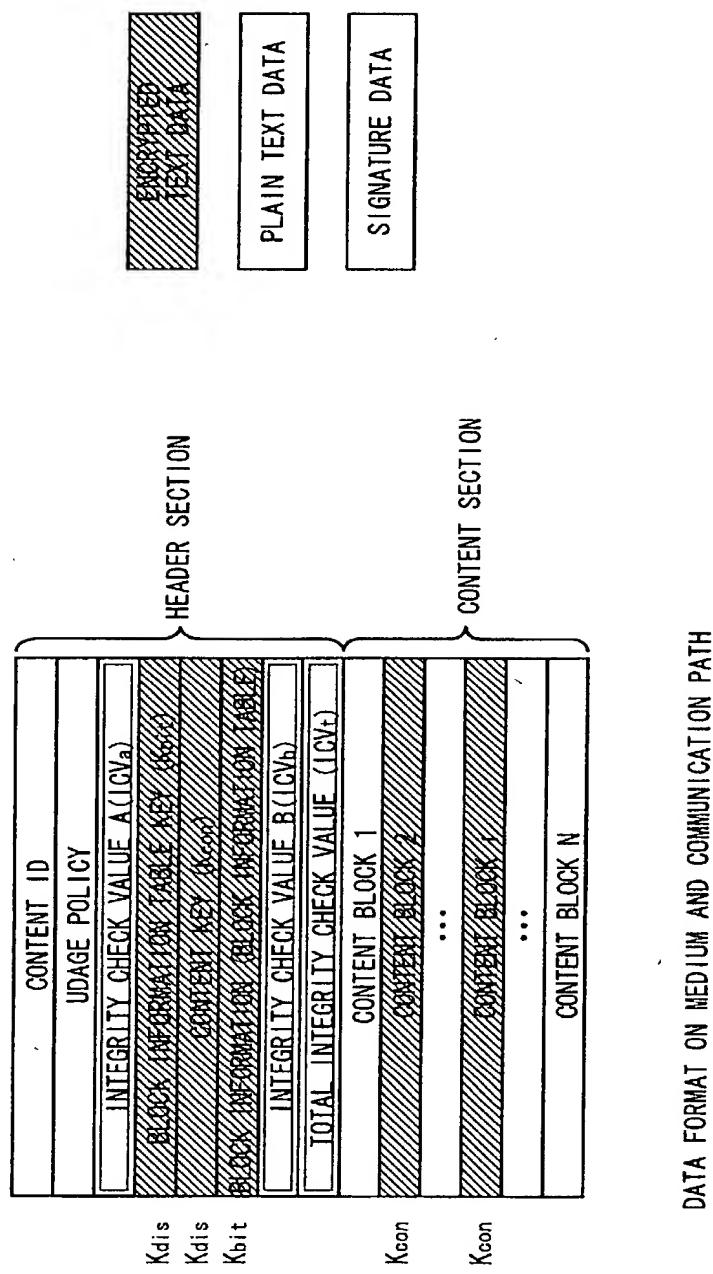


FIG. 4

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HEADER LENGTH
CONTENT LENGTH
FORMAT VERSION
FORMAT TYPE
CONTENT TYPE
OPERATION PRIORITY
LOCALIZATION FIELD
COPY PERMISSION
MOVE PERMISSION
ENCRYPTION ALGORITHM
ENCRYPTION MODE
INTEGRITY CHECK METHOD

USAGE POLICY

FIG. 5

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Kbit	BLOCK NUMBER
BLOCK 1	BLOCK LENGTH
	ENCRYPTION FLAG
	FLAG TO BE VERIFIED (ICV FLAG)
	ICV1
	.
	.
	.
BLOCK N	BLOCK LENGTH
	ENCRYPTION FLAG
	ICV FLAG
	CONTENT INTEGRITY CHECK VALUE (ICVN)

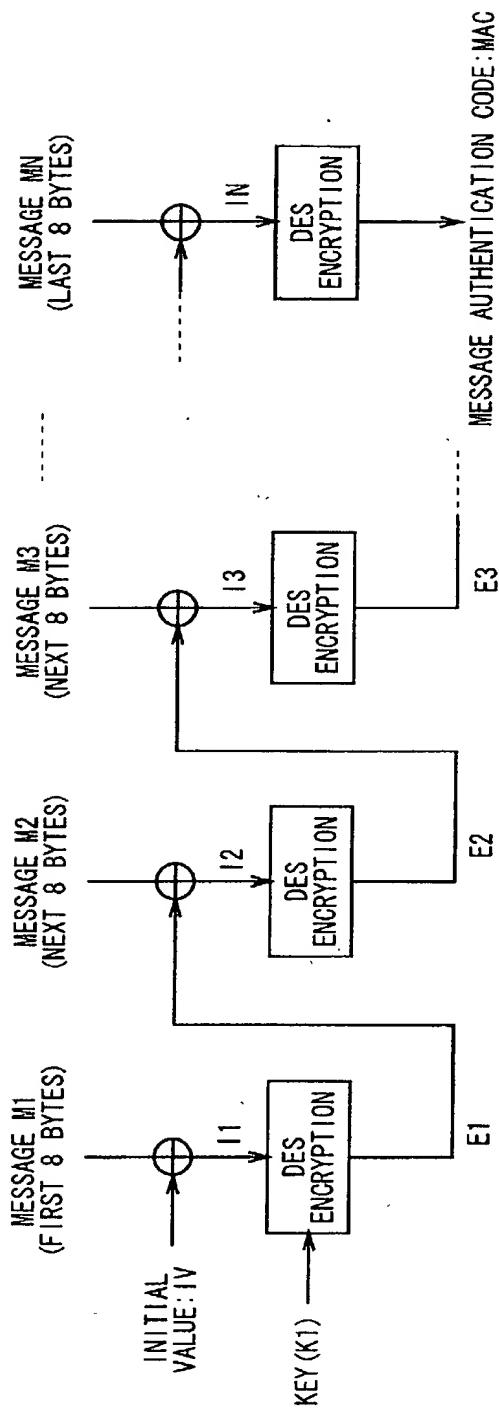
BLOCK INFORMATION TABLE

FIG. 6

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PROTETT* CERTIFICATO



\oplus :EXCLUSIVE OR (XOR) PROCESS (8-BYTE UNIT)

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FIG. 7

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TRIPLE DES ENCRYPTION

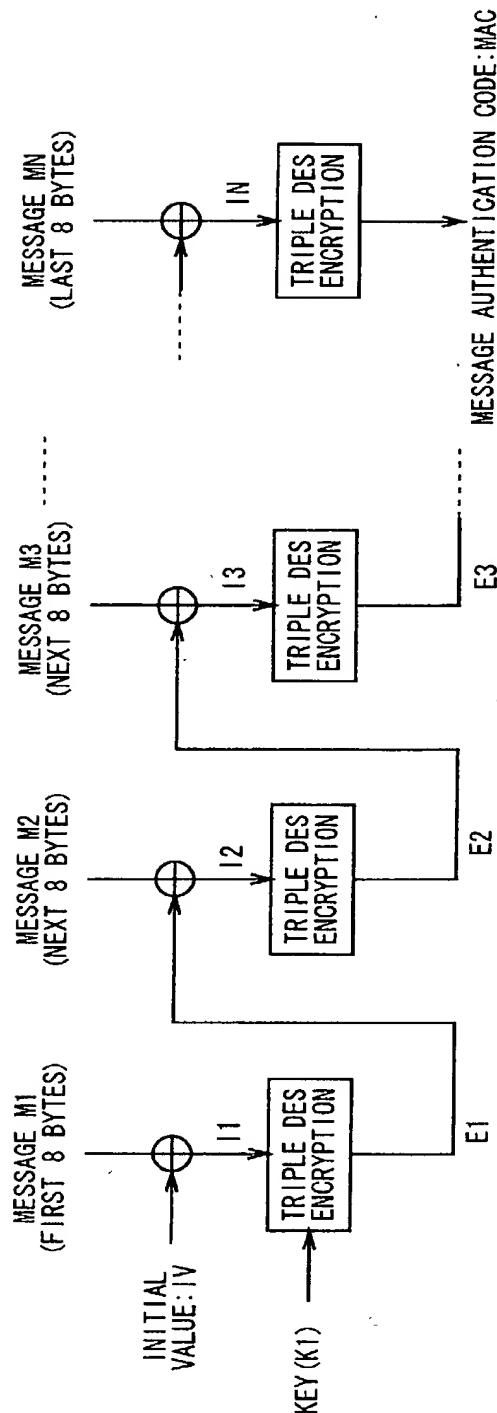


FIG. 8

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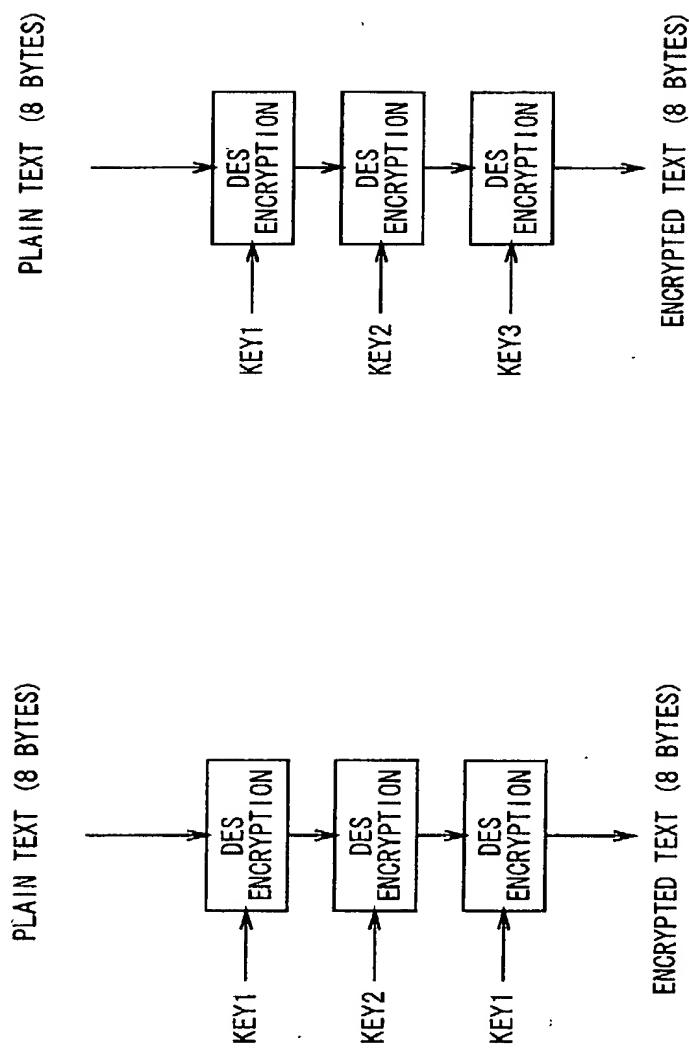


FIG. 9

(A)

(B)

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TOP SECRET EYES ONLY

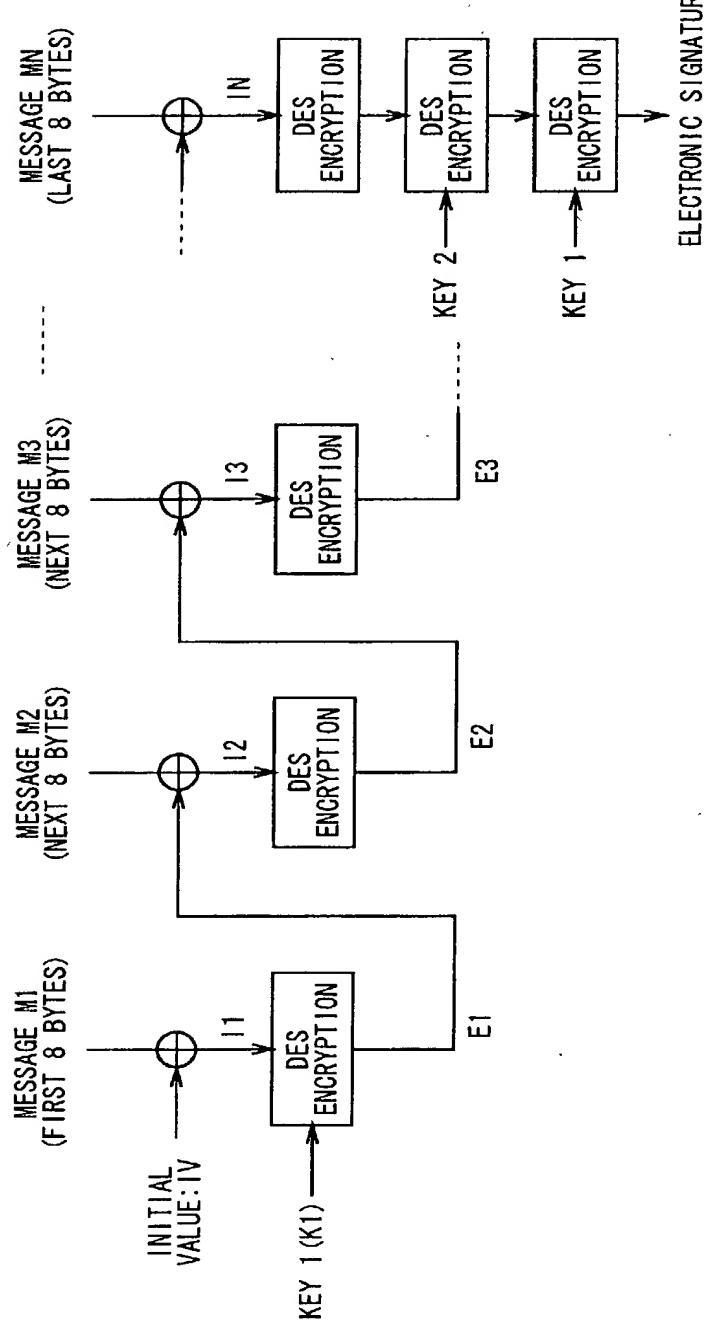
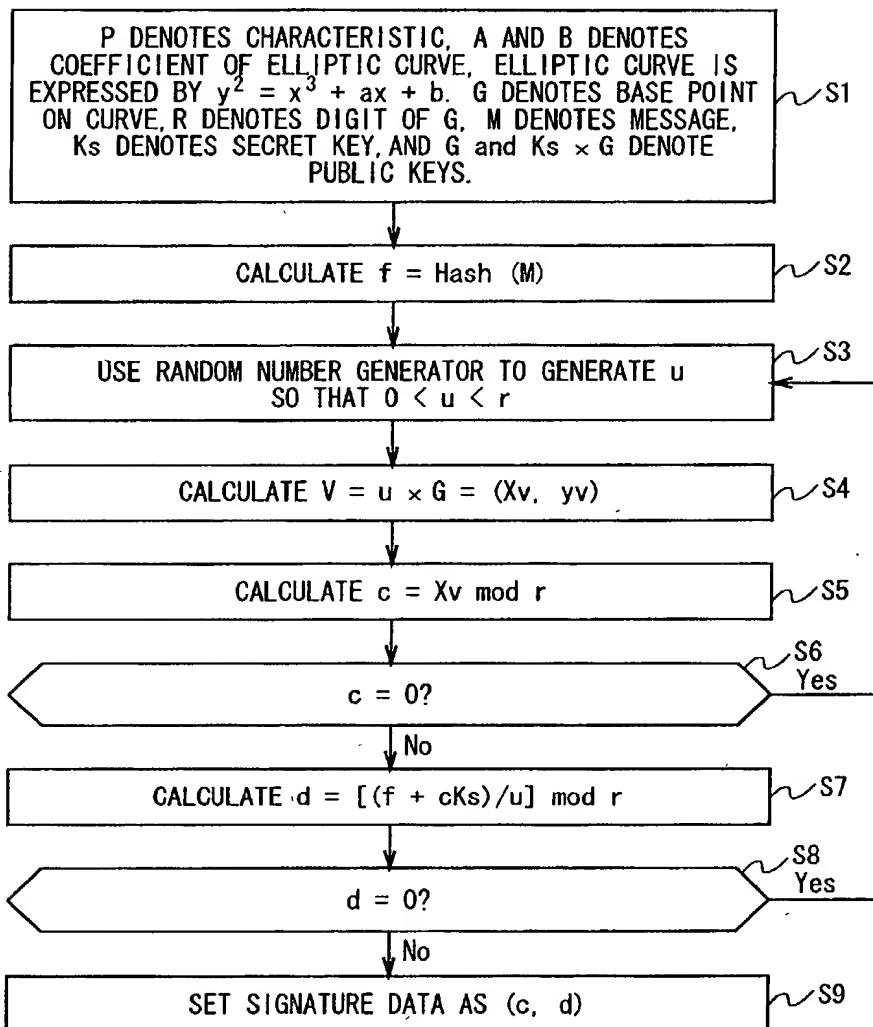


FIG. 10

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SIGNATURE GENERATION



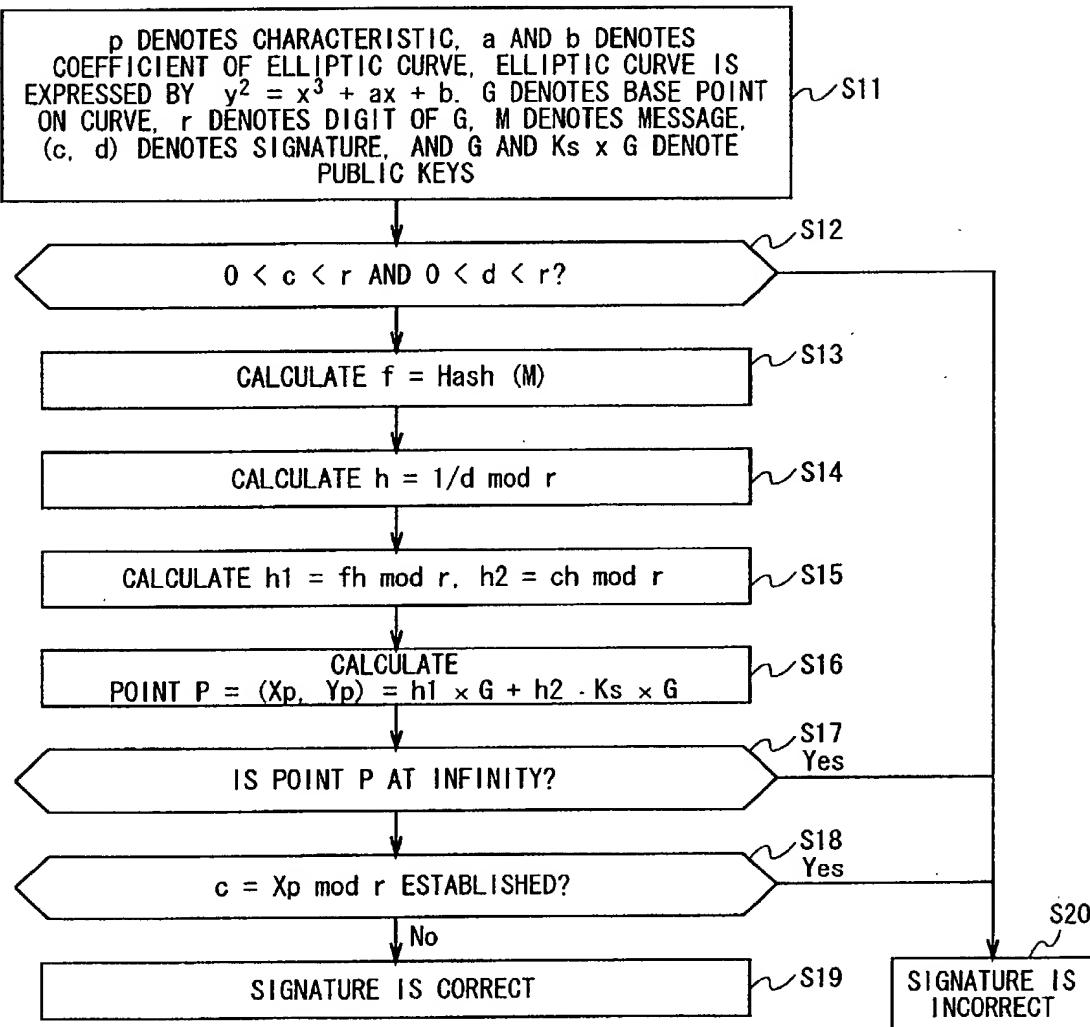
GENERATION OF SIGNATURE (IEEE P1363/D3)

FIG. 11

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TOP SECRET//COMINT

SIGNATURE VERIFICATION

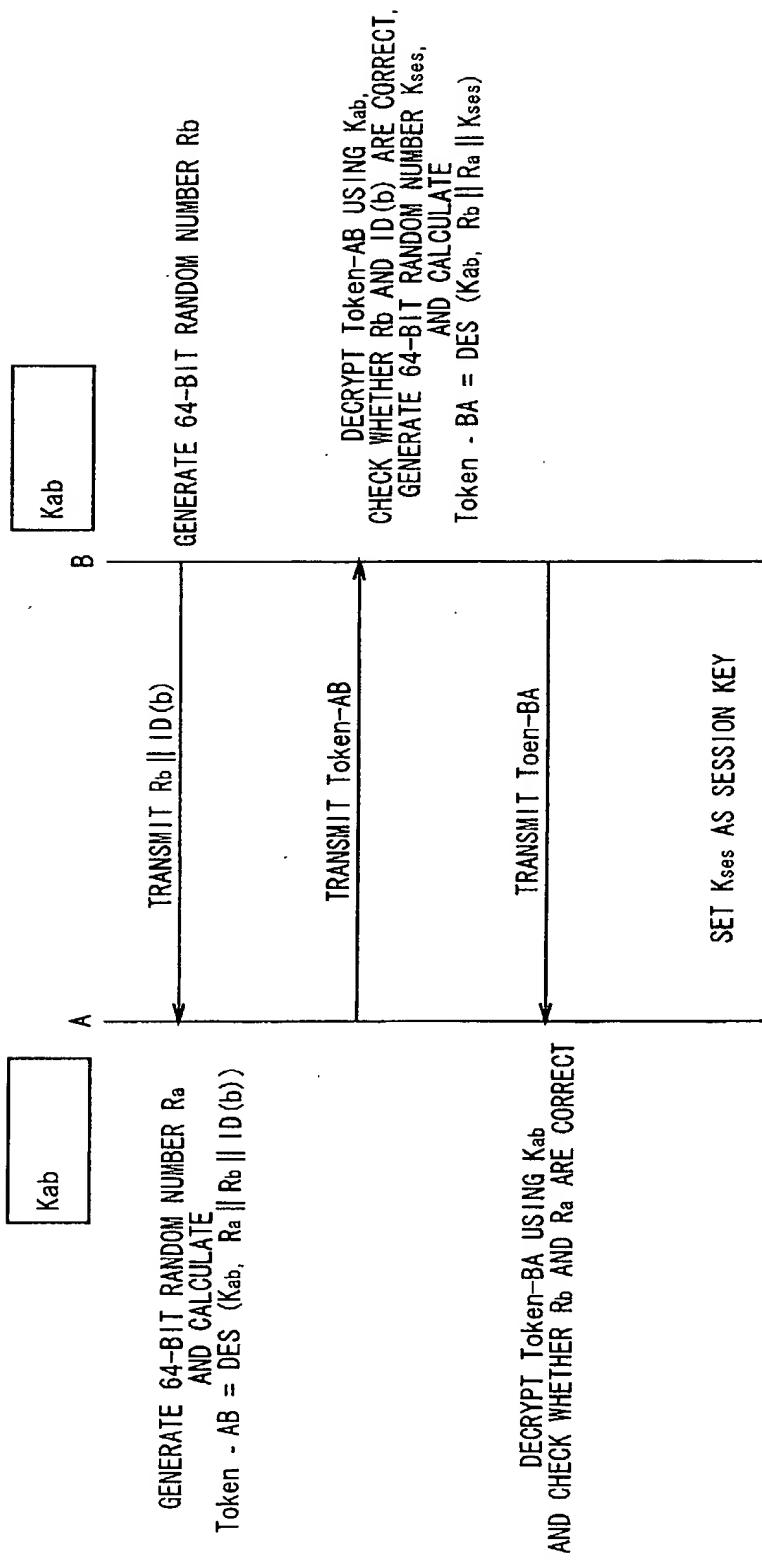


SIGNATURE VERIFICATION (IEEE P1363/D3)

FIG. 12

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ISO/IEC 9798-2 MEDIUM SECURITY



ISO/IEC 9798-2 MEDIUM AUTHENTICATION AND KEY SHARING METHOD USING SYMMETRICAL KEY CRYPTOGRAPHY TECHNIQUE

FIG. 13

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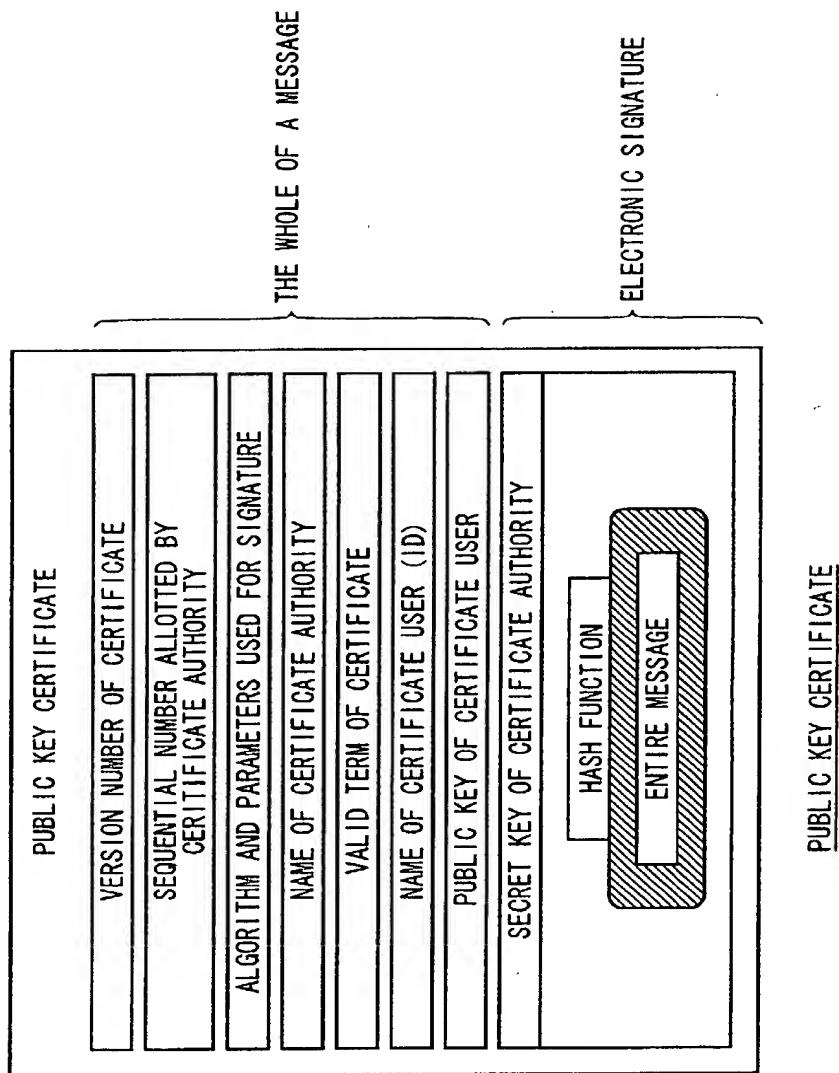


FIG. 14

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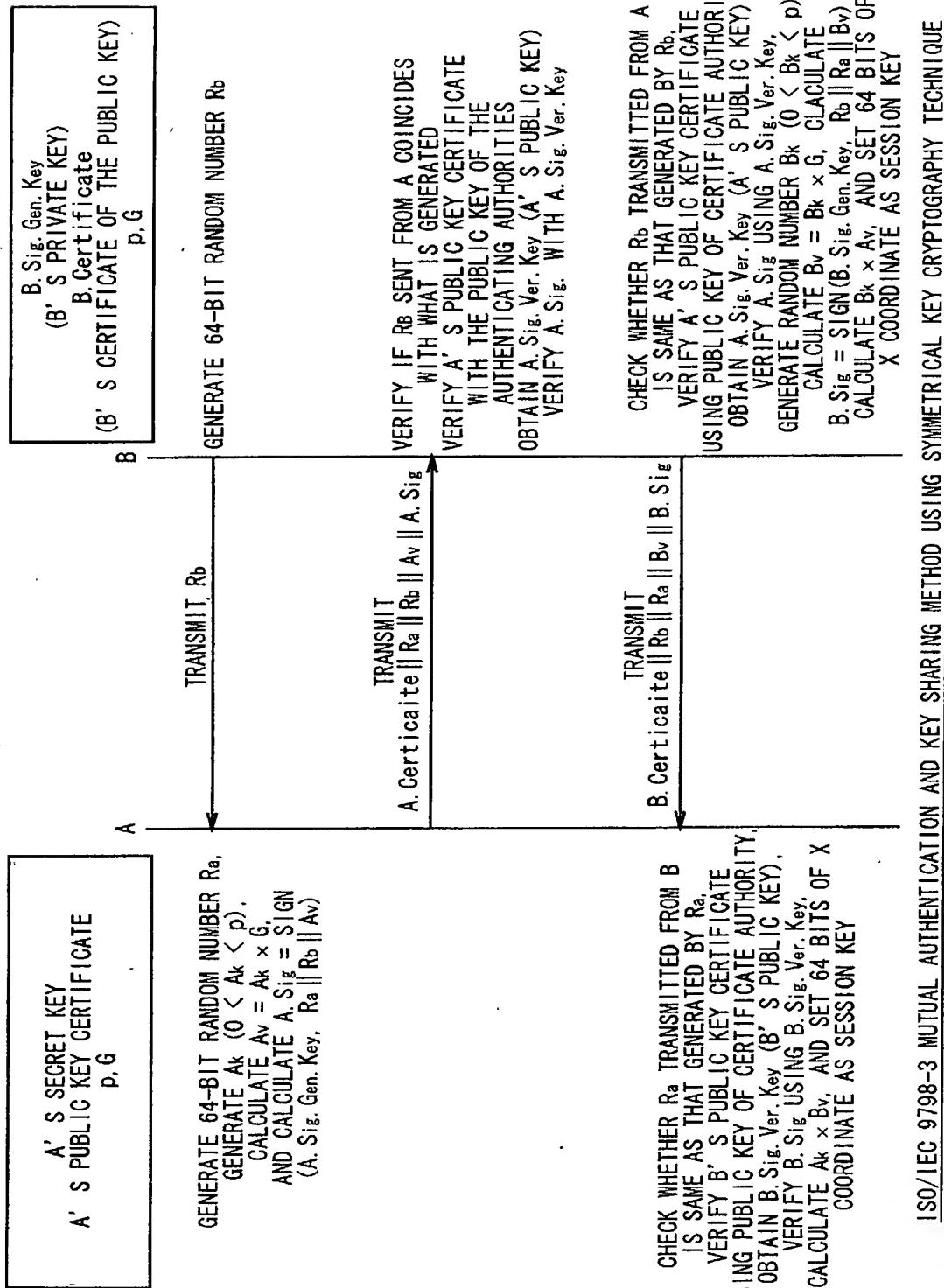
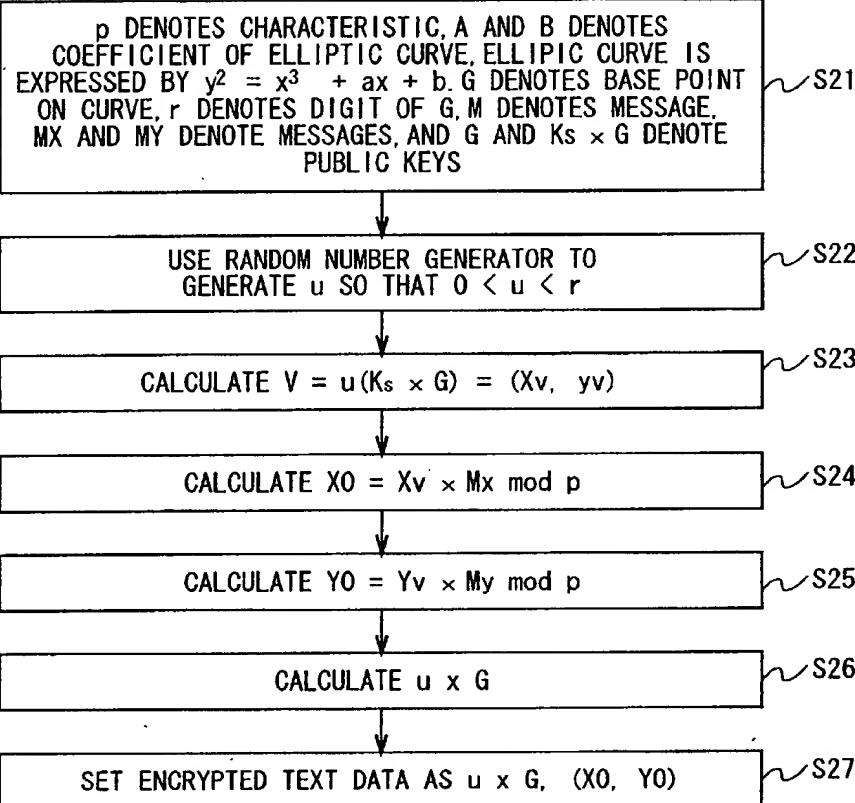


FIG. 15

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ENCRYPTION



ENCRYPTION USING ELLIPTIC CURVE CRYPTOGRAPHY (MENEZES-VANSTONE)

FIG. 16

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TOP SECRET//COMINT//NOFORN
09/937120-121201

DECRIPTION

p DENOTES CHARACTERISTIC, a AND b DENOTES COEFFICIENT OF ELLIPTIC CURVE, ELLIPTIC CURVE IS EXPRESSED BY $y^2 = x^3 + ax + b$. G DENOTES BASE POINT ON CURVE, r DENOTES DIGIT OF G, $u \times G$, (X_0, Y_0) DENOTES ENCRYPTED TEXT, AND K_s DENOTES SECRET KEYS

~ S31

CALCULATE $K_s \times (u \times G) = (X_v, Y_v)$

~ S32

CALCULATE $X_1 = X_0/X_v \times \text{mod } p$

~ S33

CALCULATE $Y_1 = Y_0/Y_v \times \text{mod } p$

~ S34

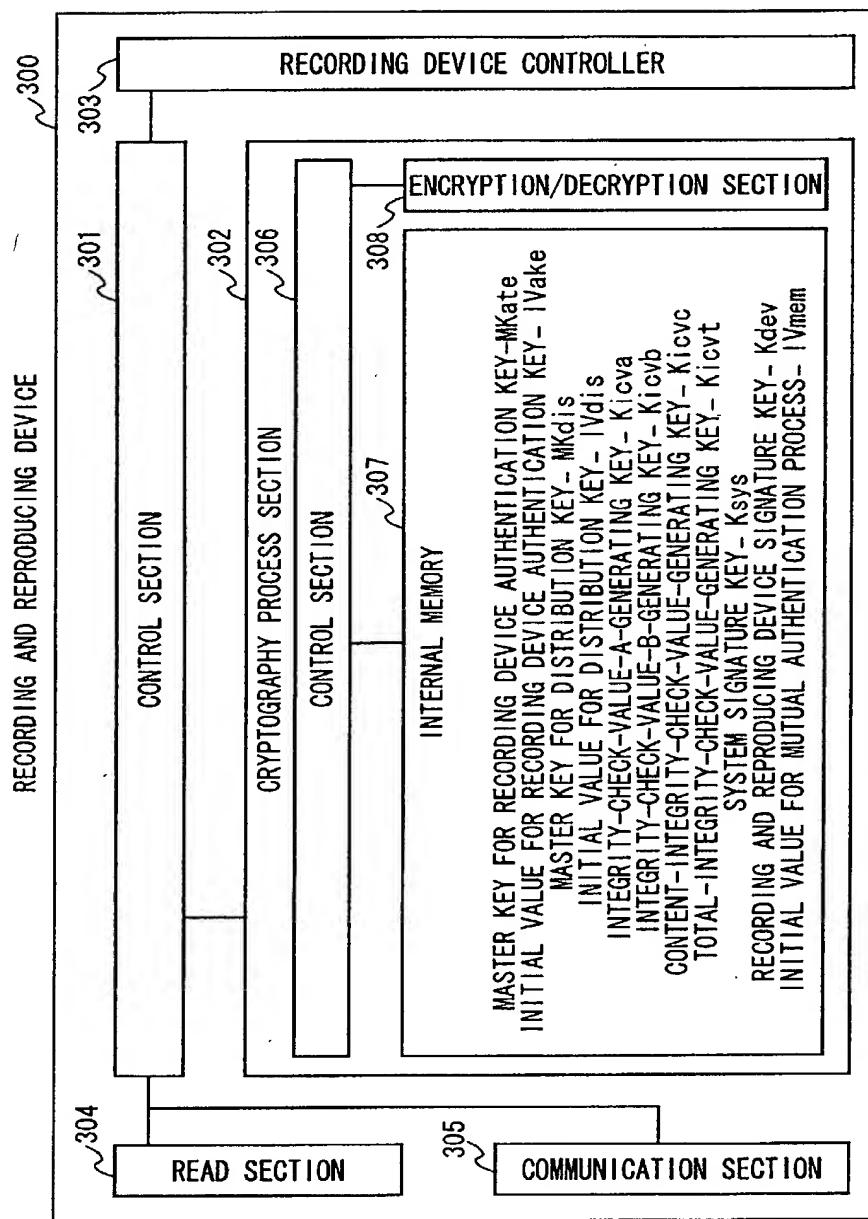
OBTAİN DECRYPTED TEXT $(X_1, Y_1) = (M_x, M_y)$

~ S35

DECRIPTION USING ELLIPTIC CURVE CRYPTOGRAPHY (MENEZES-VANSTONE)

FIG. 17

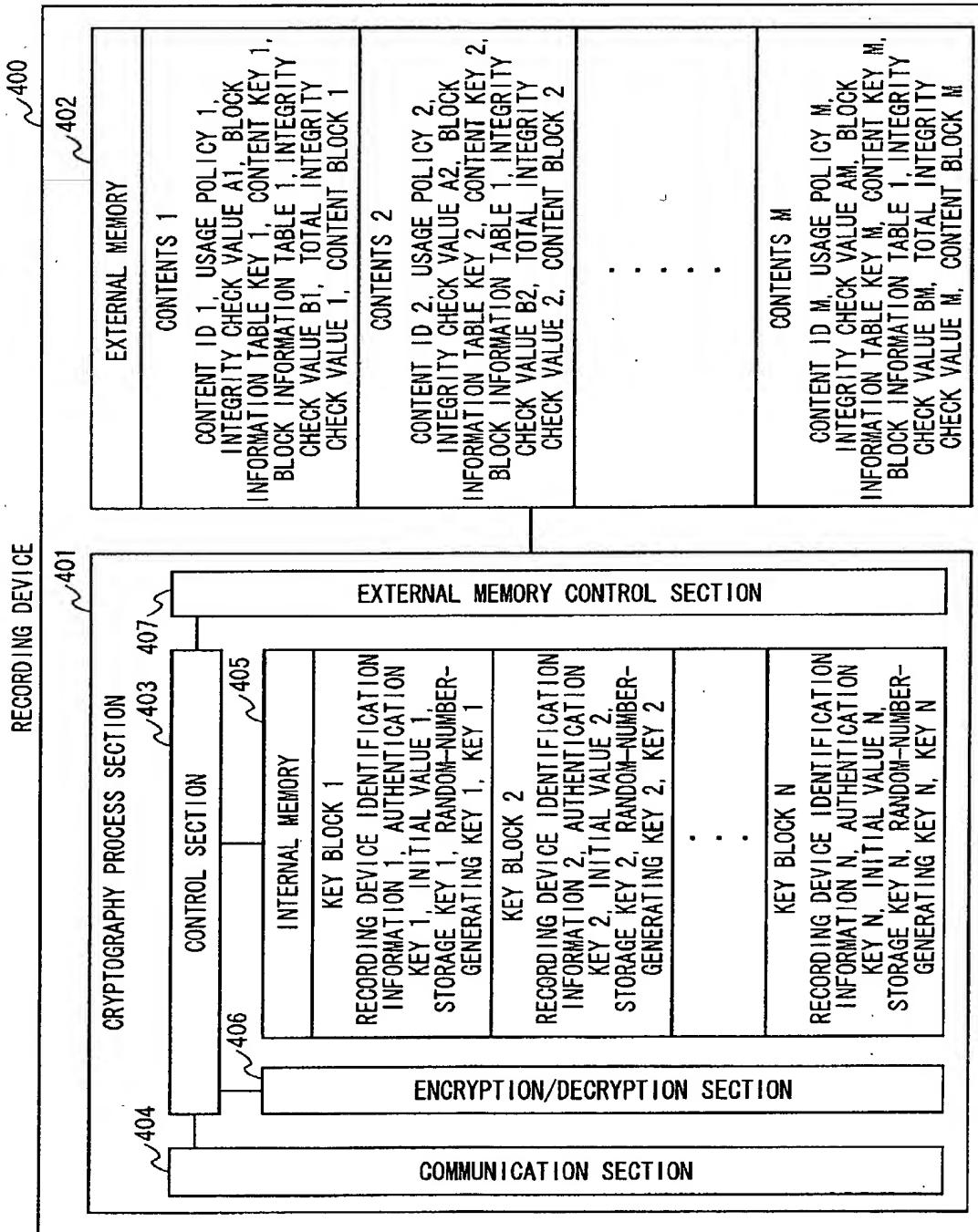
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HOW DATA ARE HELD ON RECORDING AND REPRODUCING DEVICE

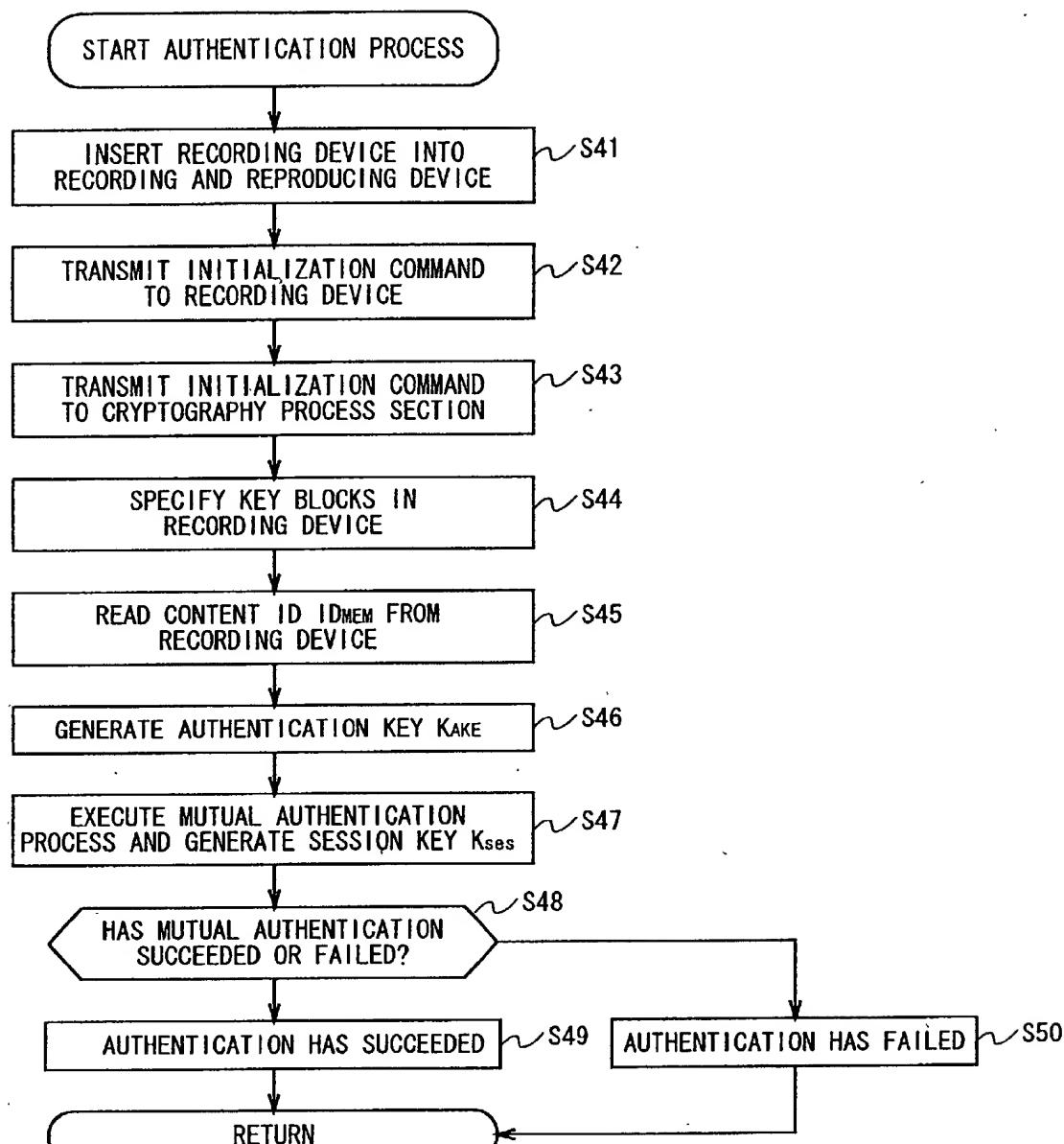
FIG. 18

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HOW DATA ARE HELD ON RECORDING DEVICE FIG. 19

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MUTUAL AUTHENTICATION BETWEEN RECORDING AND REPRODUCING DEVICE AND RECORDING DEVICE

FIG. 20

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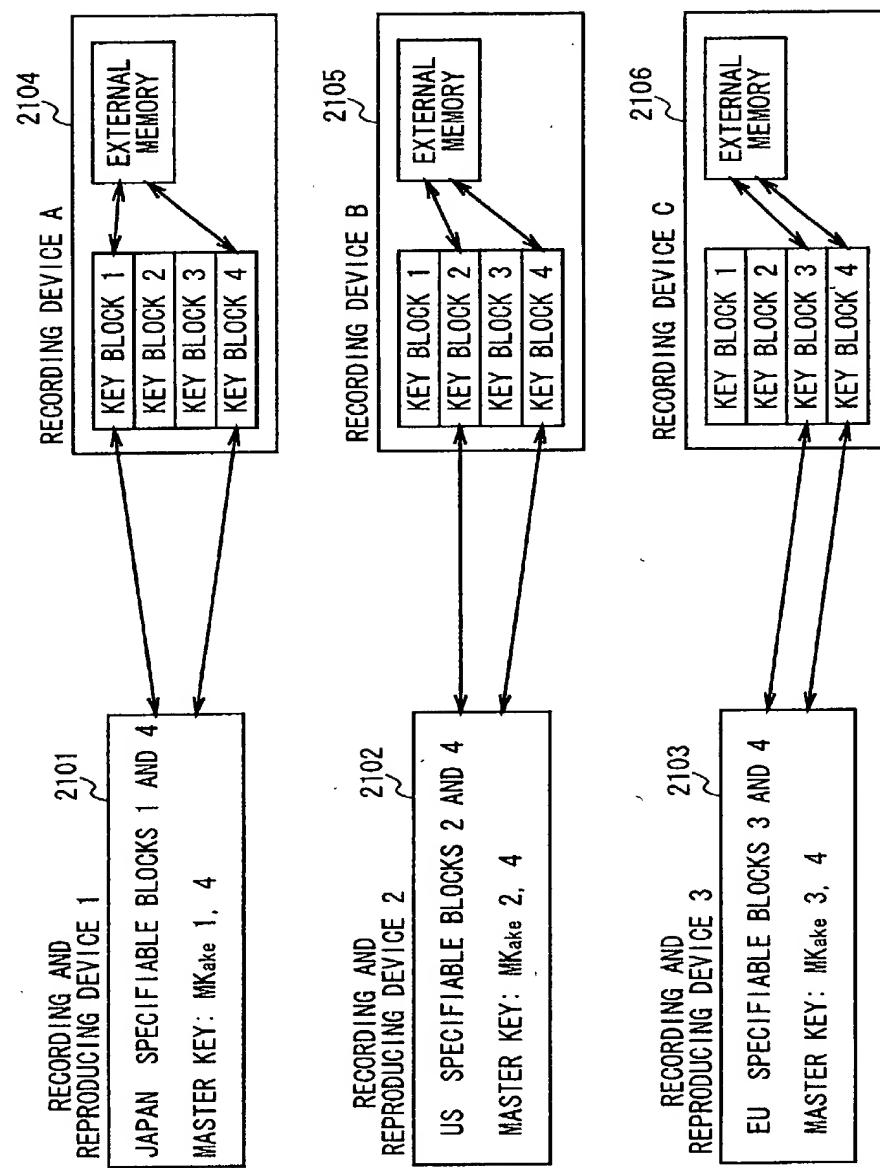
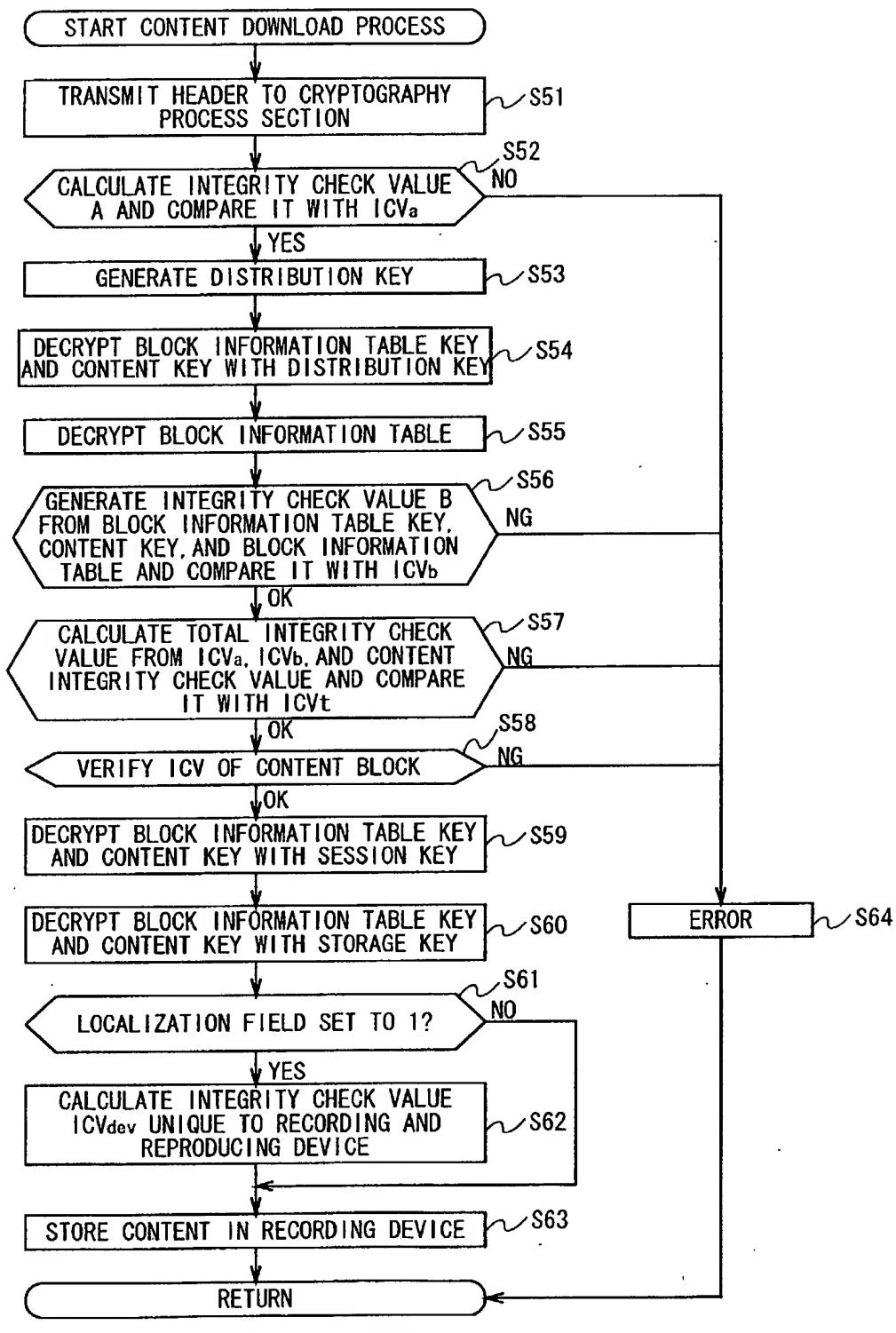


FIG. 21

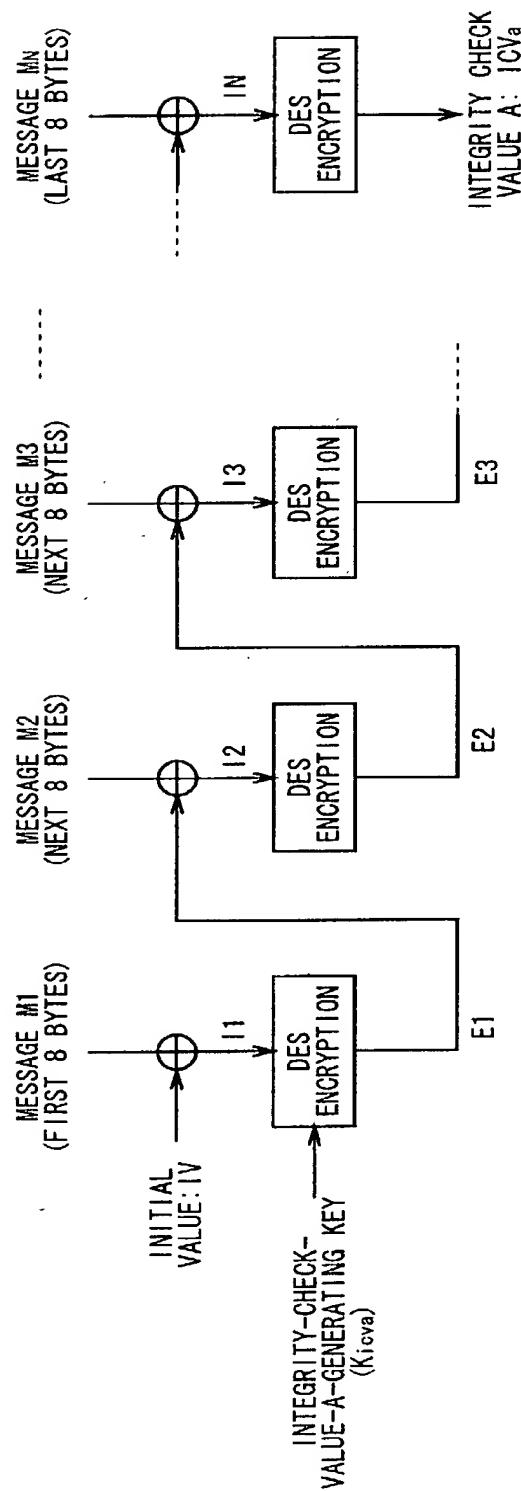


CONTENT DOWNLOAD PROCESS

FIG. 22

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TOP SECRET EYES ONLY

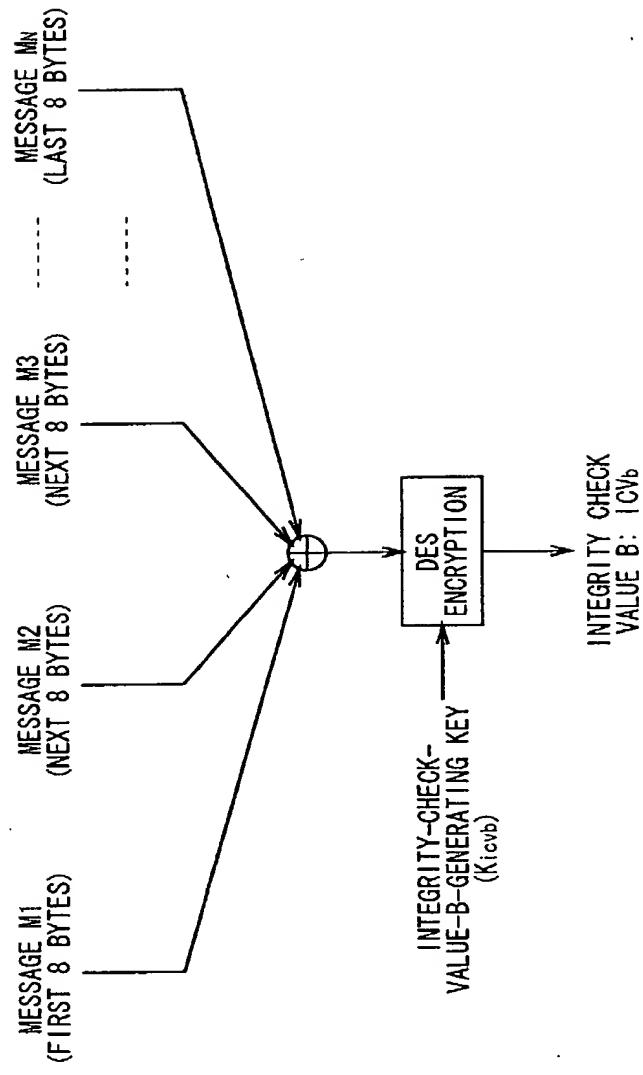


MESSAGES M1 TO MN: CONTENT ID AND USAGE POLICY
 \oplus :EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 23

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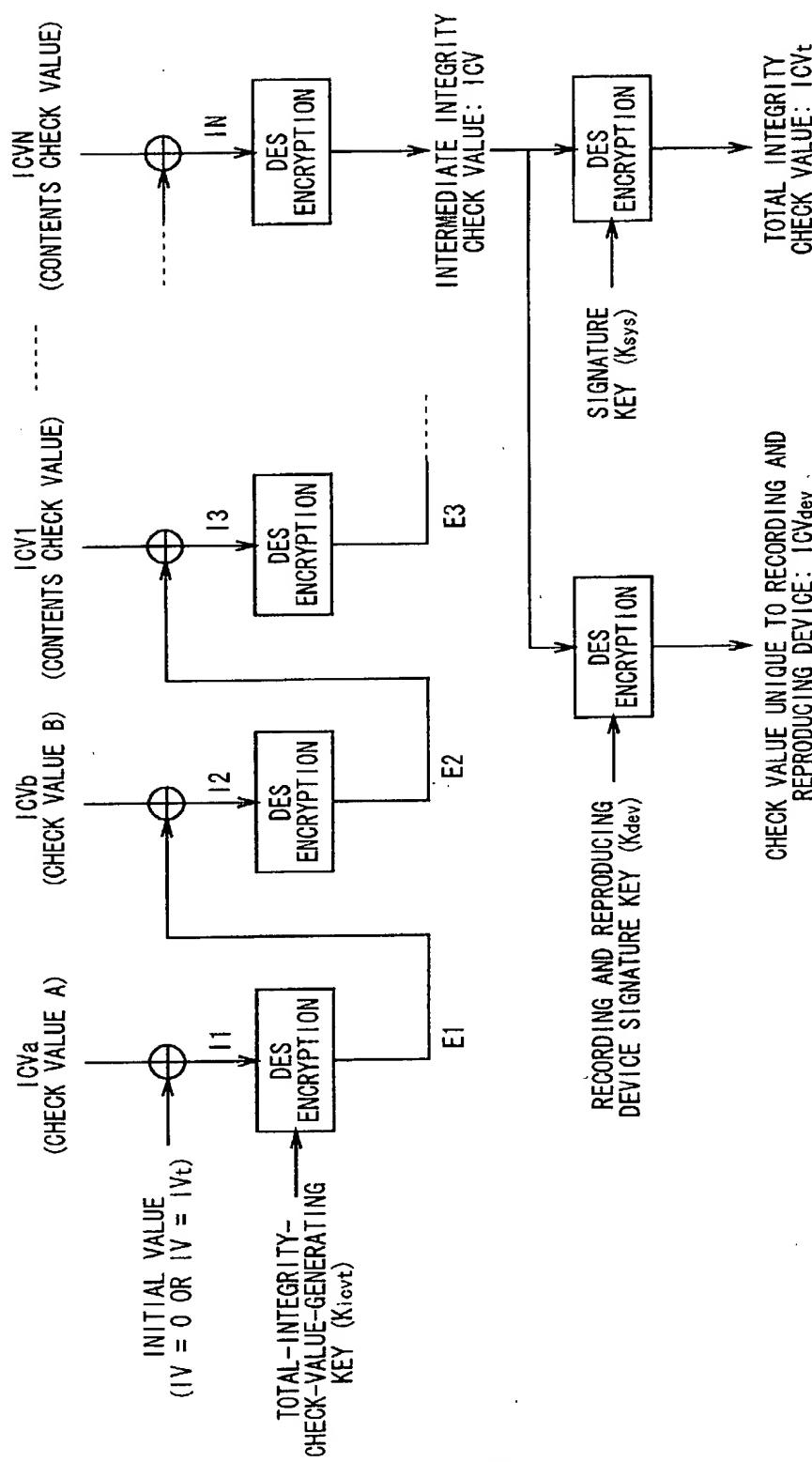
FIG. 24 "BLOCK INFORMATION TABLE"



MESSAGES M₁ TO M_N: BLOCK INFORMATION TABLE KEY K_{bit}, CONTENT KEY K_{con}, AND BLOCK INFORMATION TABLE
⊕ : EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 24

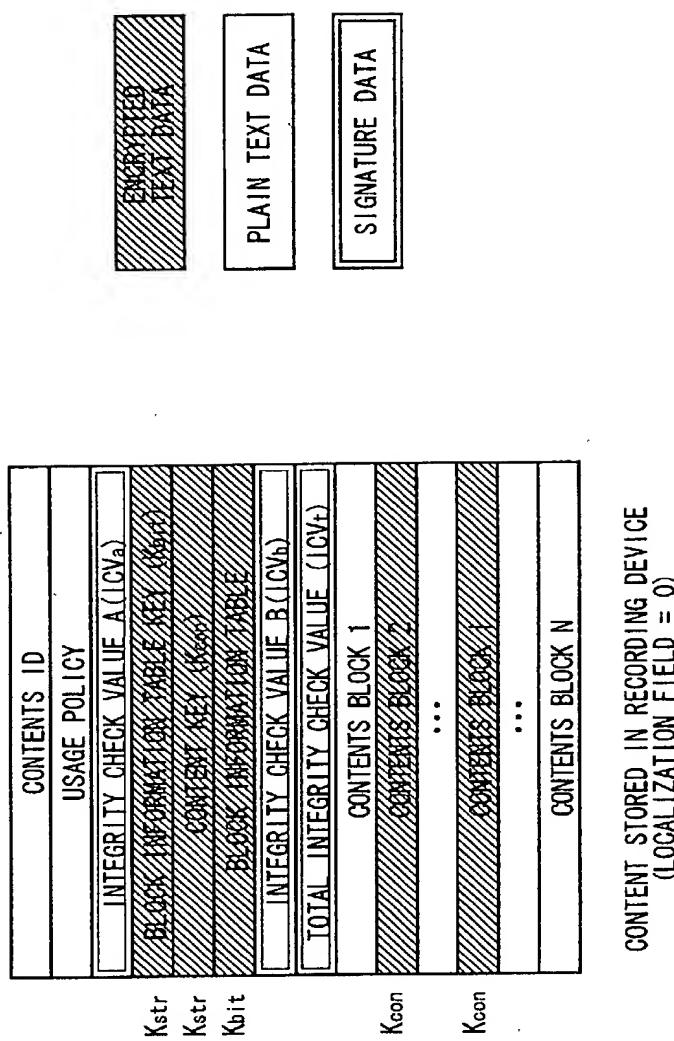
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⊕ EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 25

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CONTENT STORED IN RECORDING DEVICE
(LOCALIZATION FIELD = 0)

FIG. 26

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FIGURE 27. RECORDING FIELD

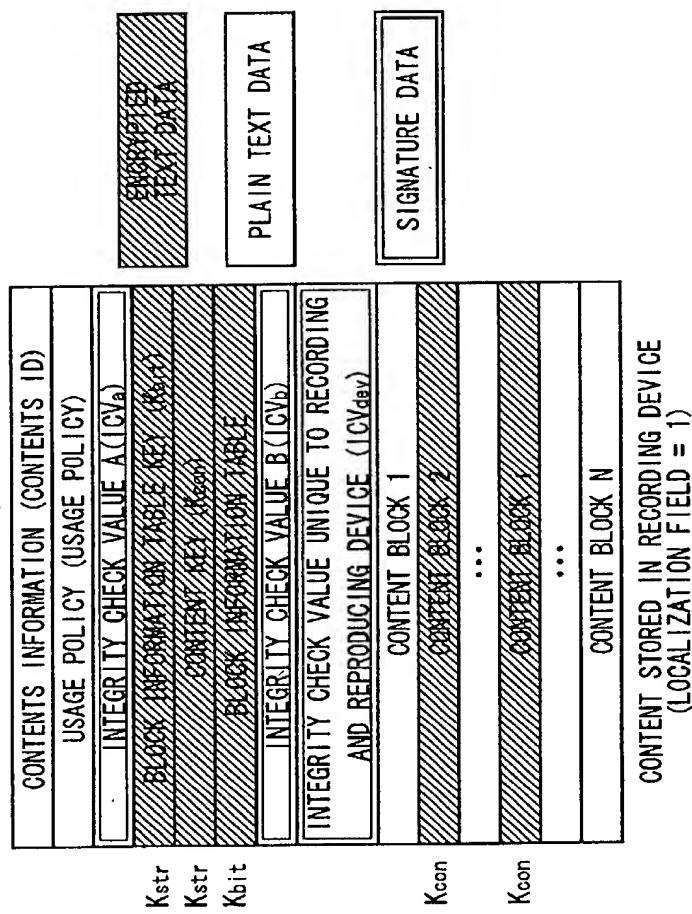


FIG. 27

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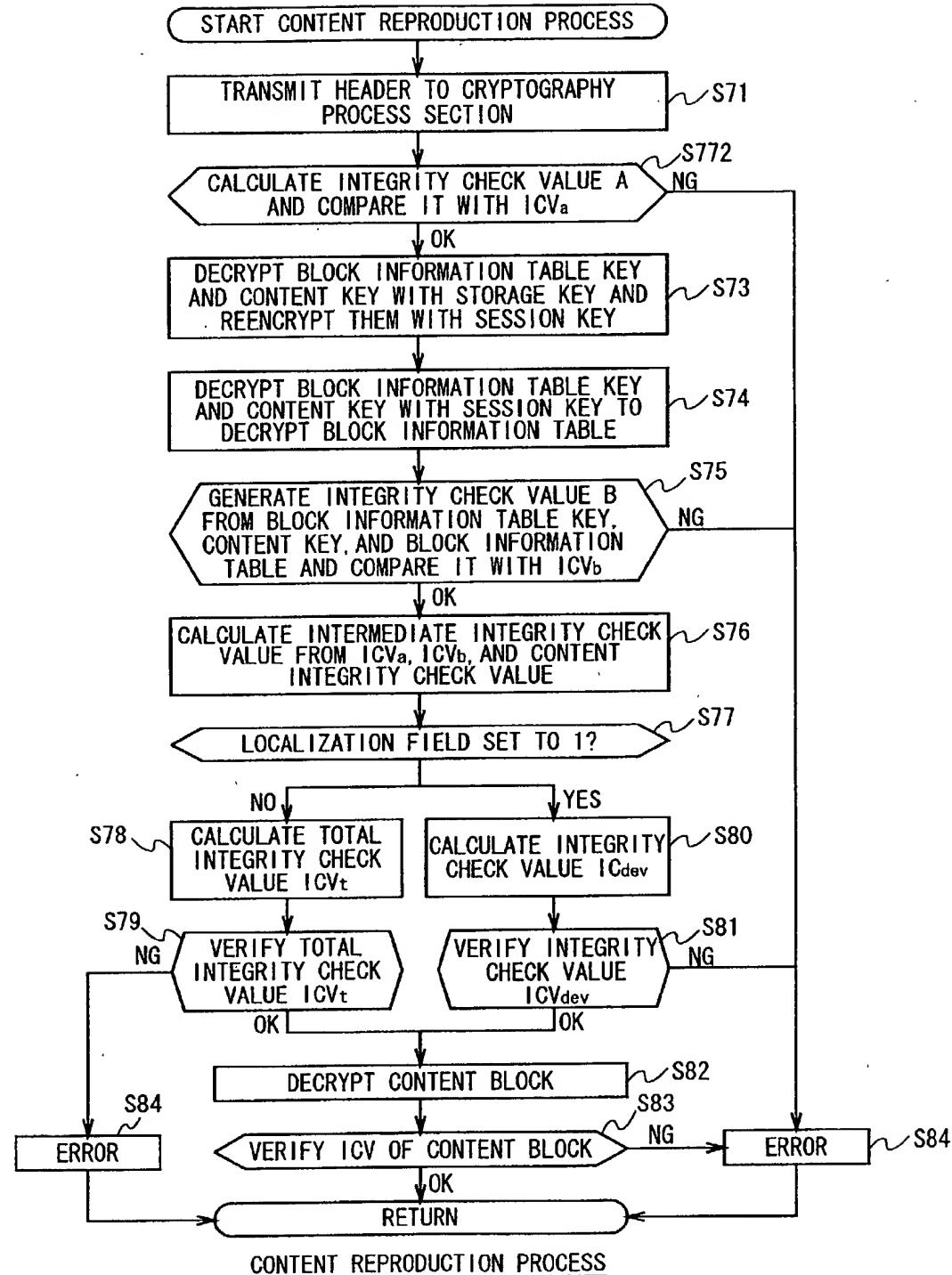


FIG. 28

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TOEKE 270 DIRECTOR

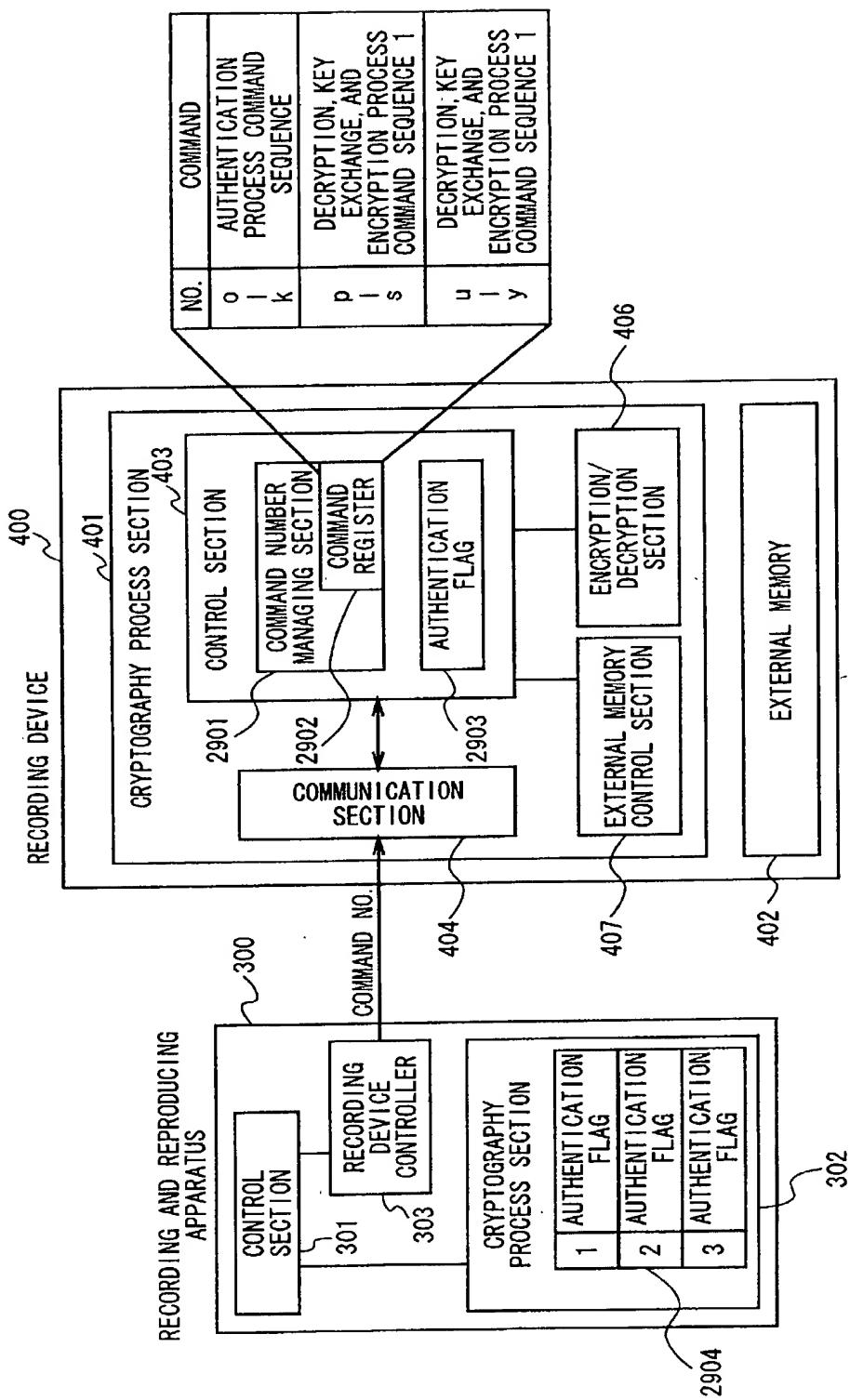


FIG. 29

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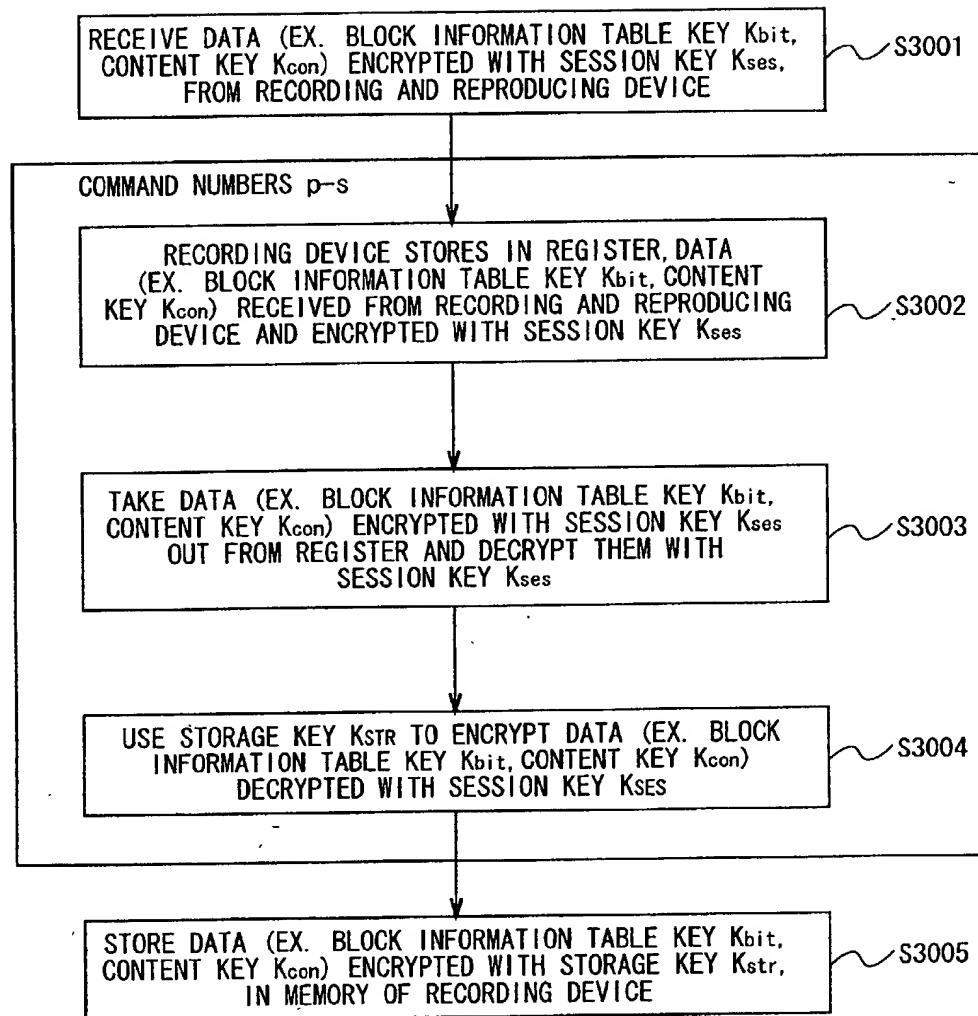


FIG.30

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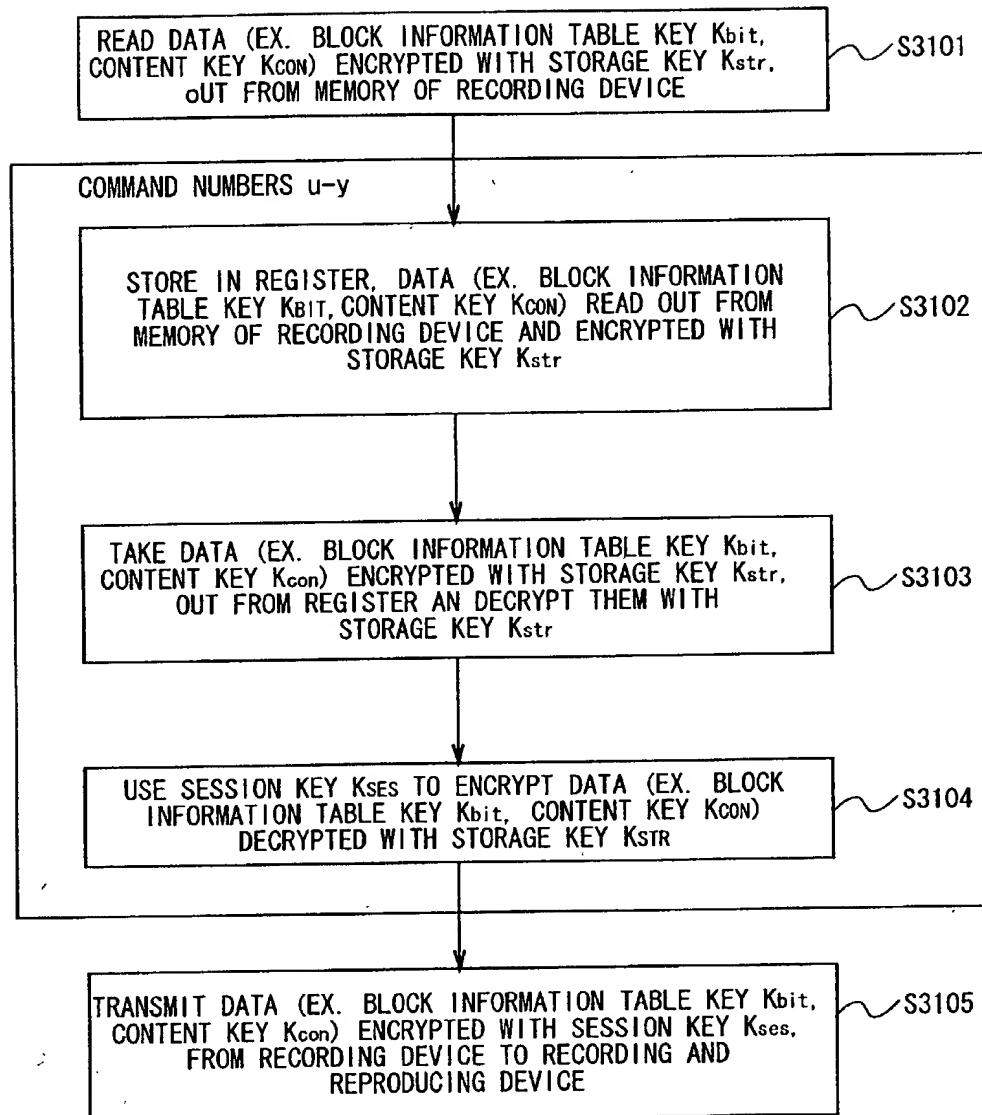
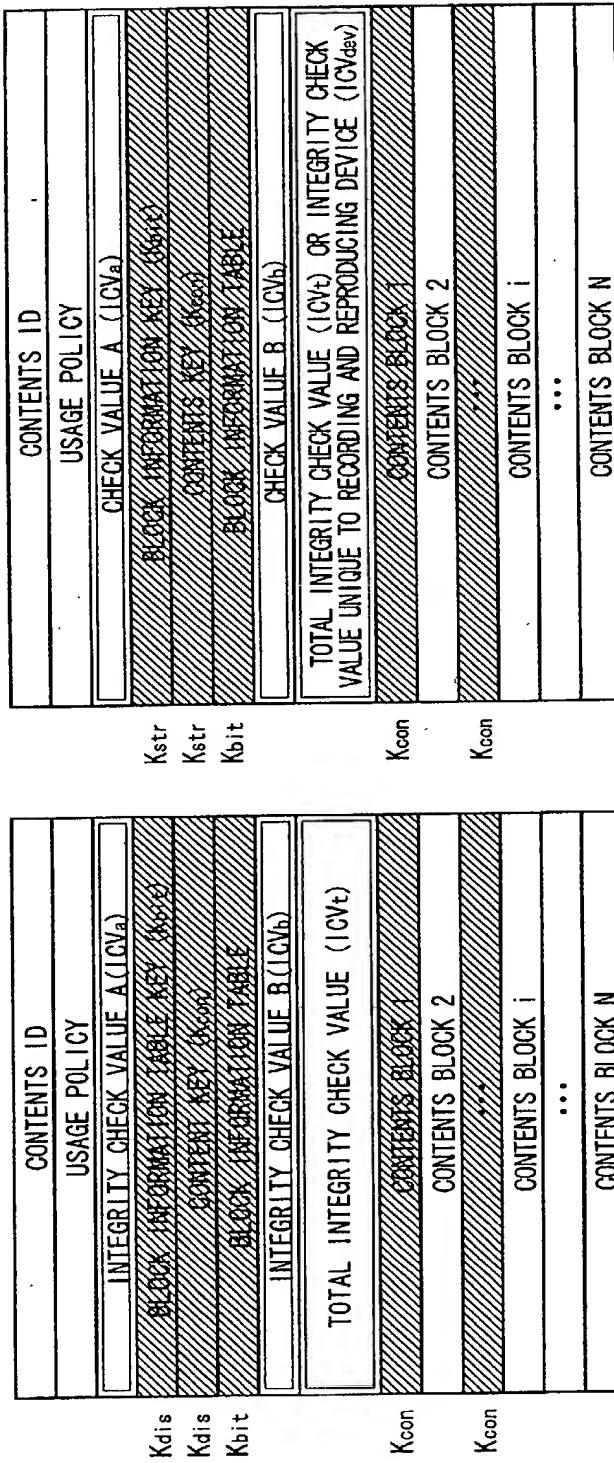


FIG. 31

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FORMAT TYPE 0



DATA FORMAT ON MEDIUM AND COMMUNICATION PATH

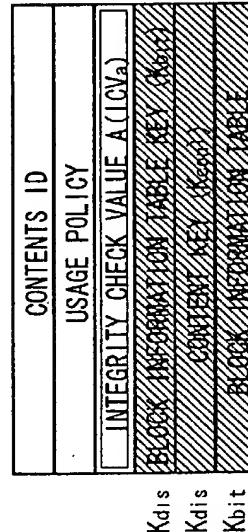
CONTENT STORED IN RECORDING DEVICE



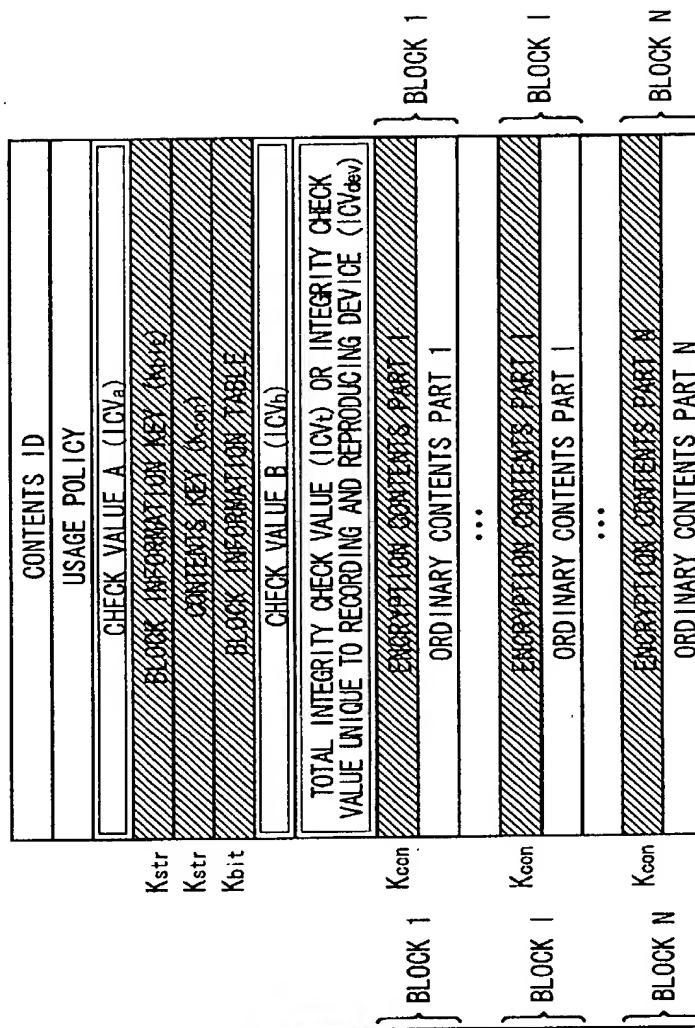
FIG. 32

FORMAT 2 FOR ZERO

FORMAT TYPE 1



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CONTENT STORED IN RECORDING DEVICE

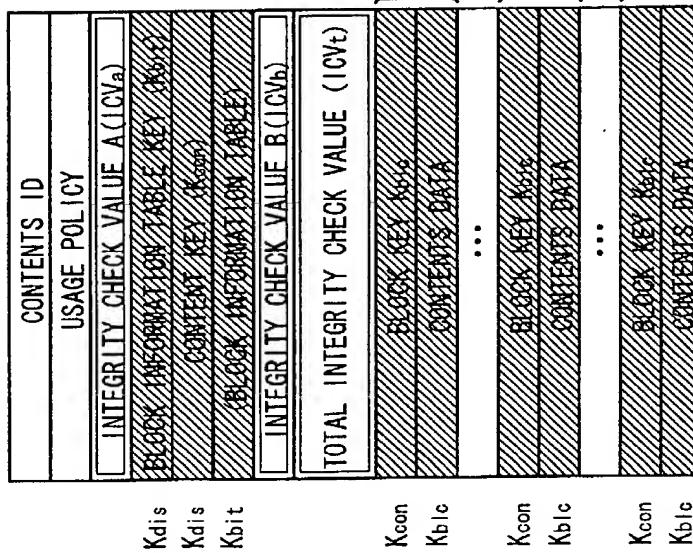


DATA FORMAT ON MEDIUM AND COMMUNICATION PATH

FIG. 33

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FORMAT TYPE 2



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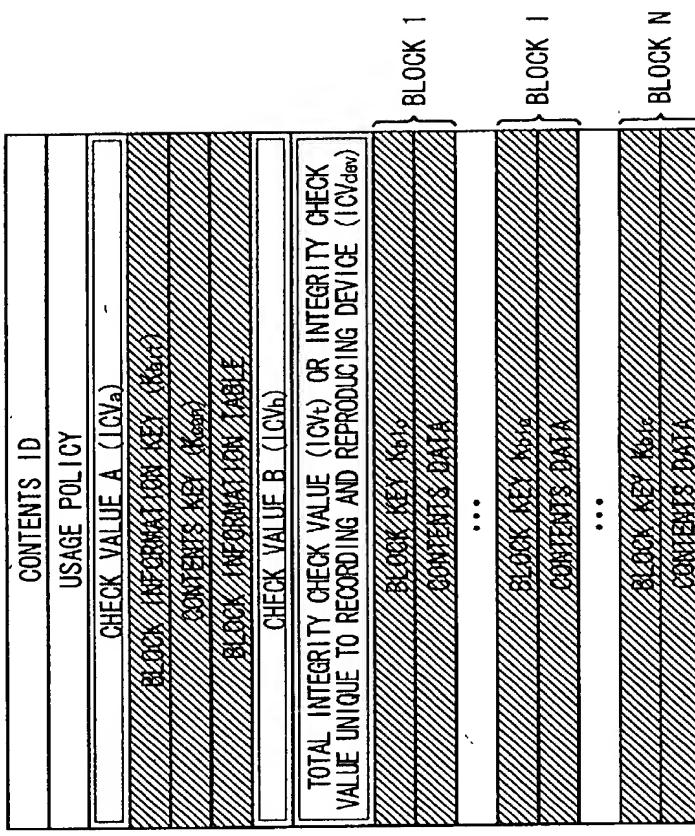
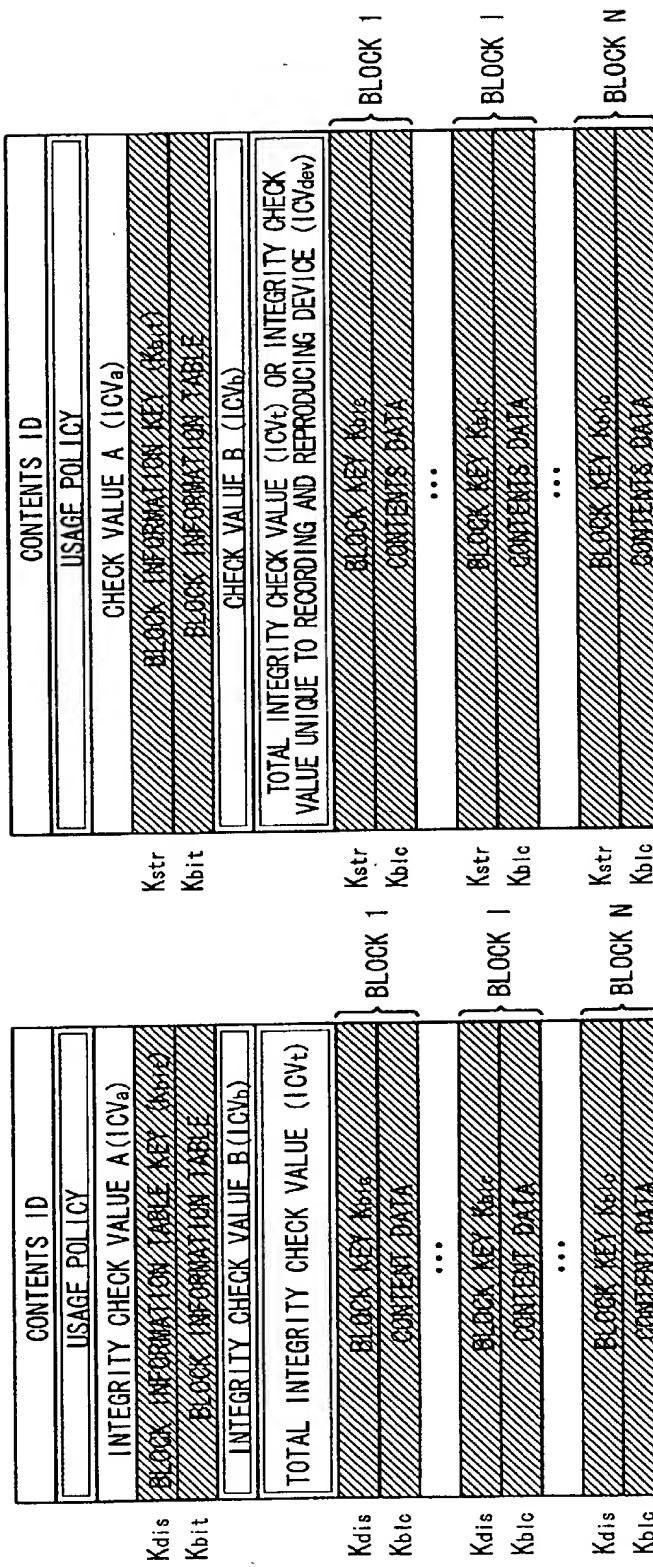


FIG. 34

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FORMAT TYPE 3



DATA FORMAT ON MEDIUM AND COMMUNICATION PATH CONTENT STORED IN RECORDING DEVICE



FIG. 35

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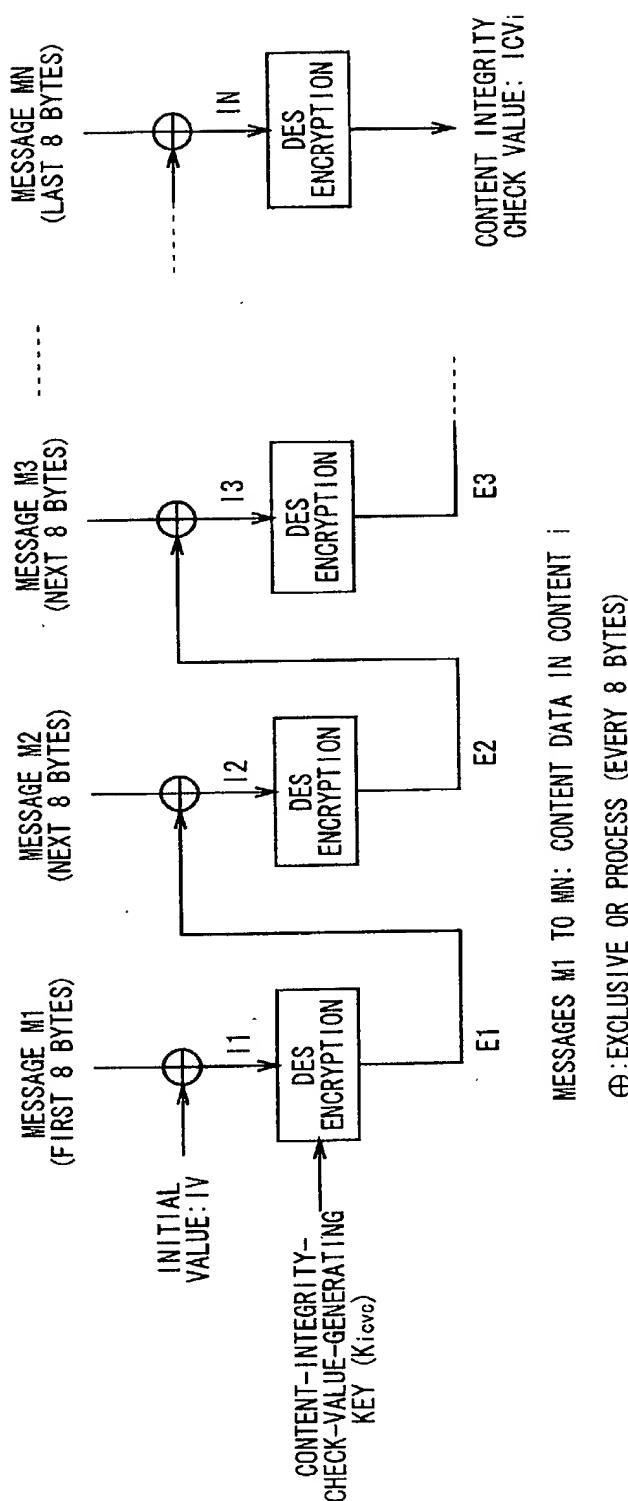
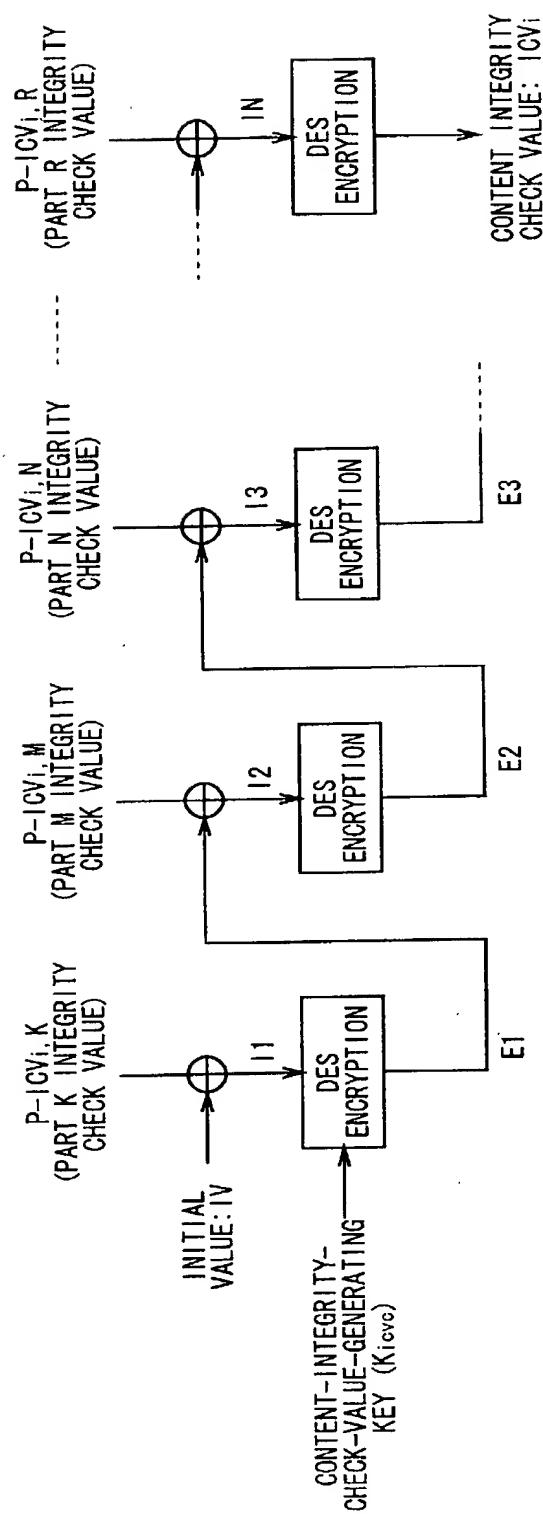


FIG. 36

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⊕ : EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

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FIG. 37

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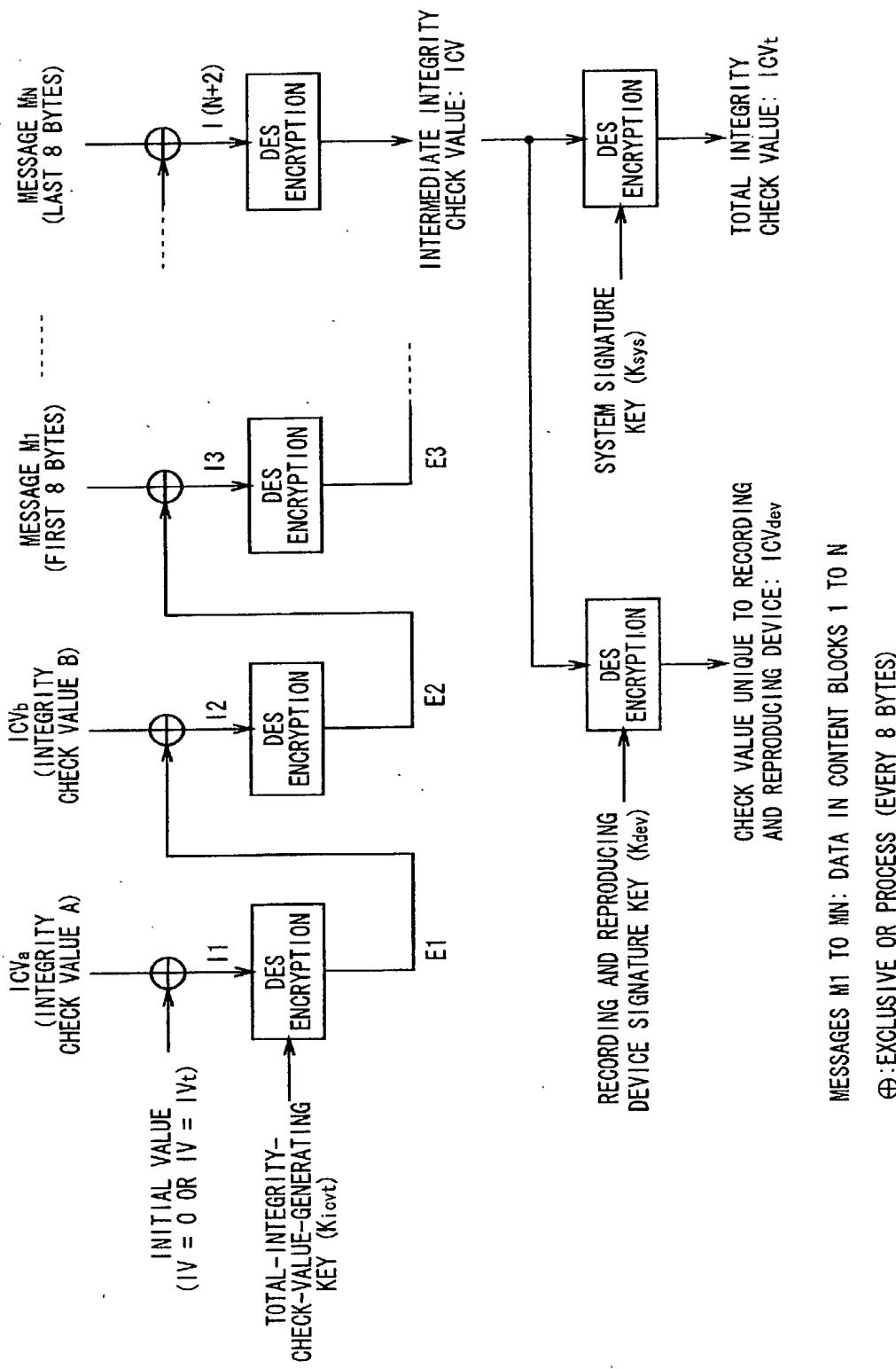


FIG. 38

MESSAGES M1 TO MN: DATA IN CONTENT BLOCKS 1 TO N

\oplus : EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

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FORMAT TYPE 0 AND 1 DOWNLOAD PROCESS

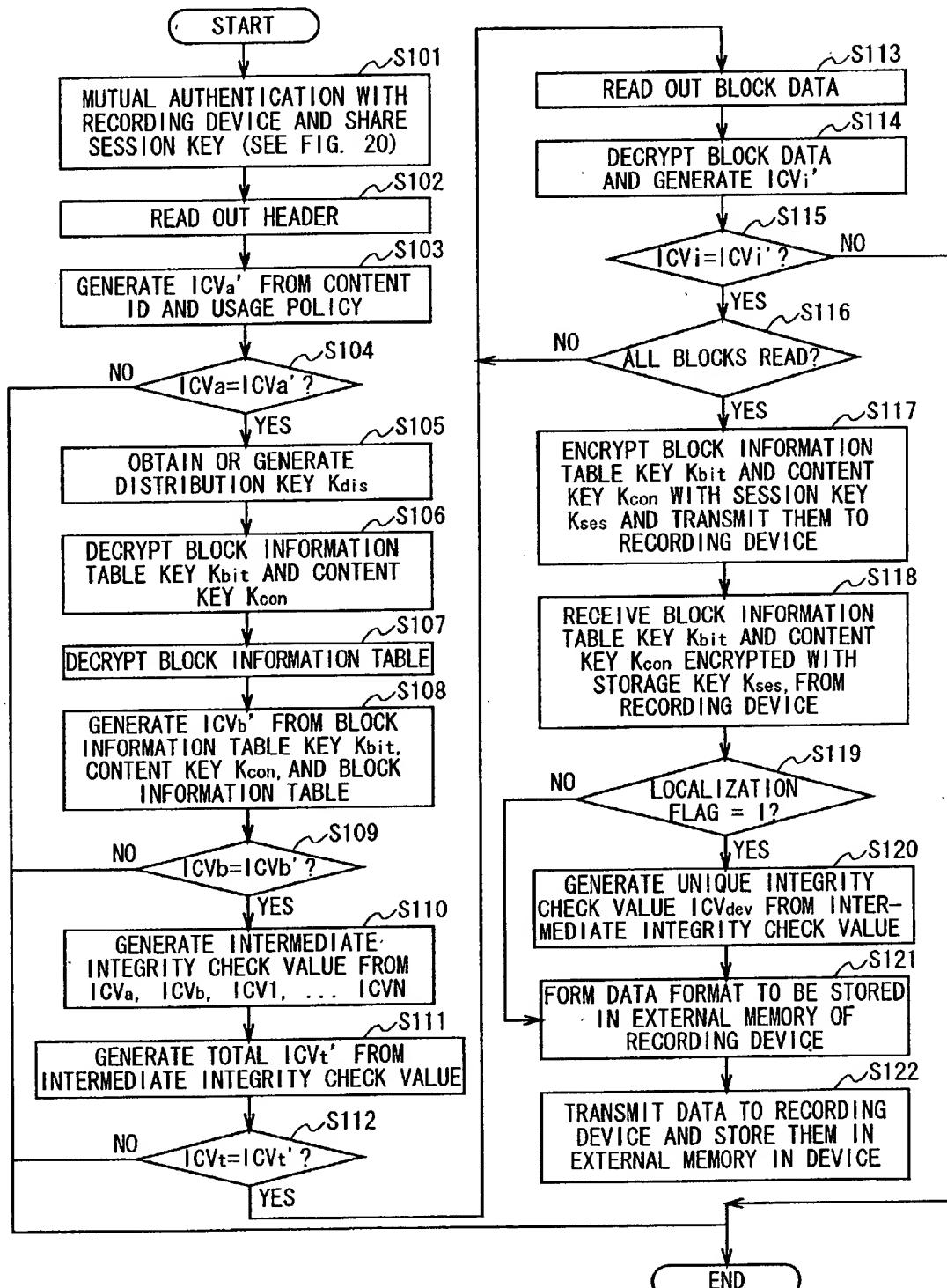


FIG. 39

FORMAT TYPE 2 DOWNLOAD PROCESS

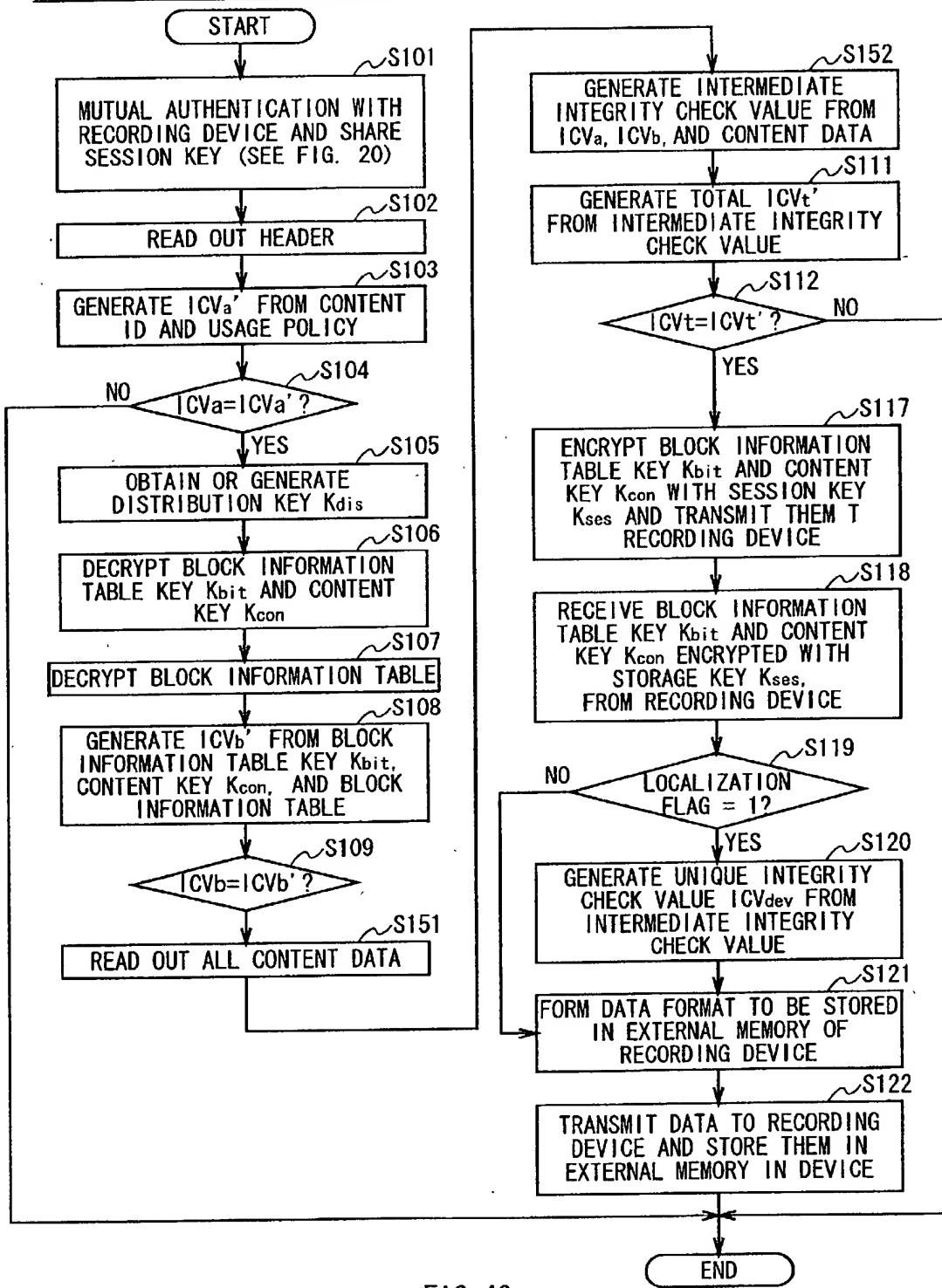


FIG. 40

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FORMAT TYPE 3 DOWNLOAD PROCESS

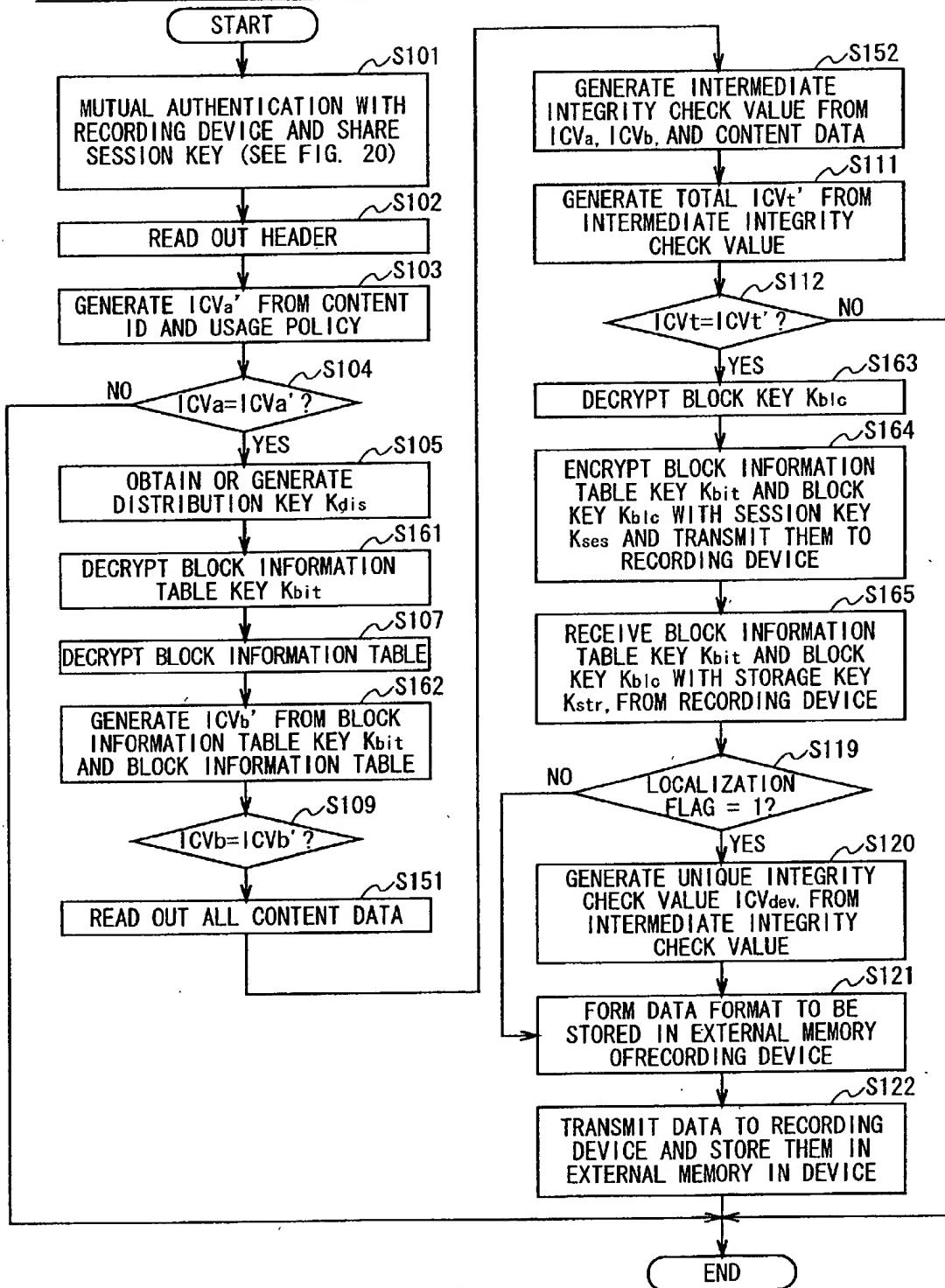
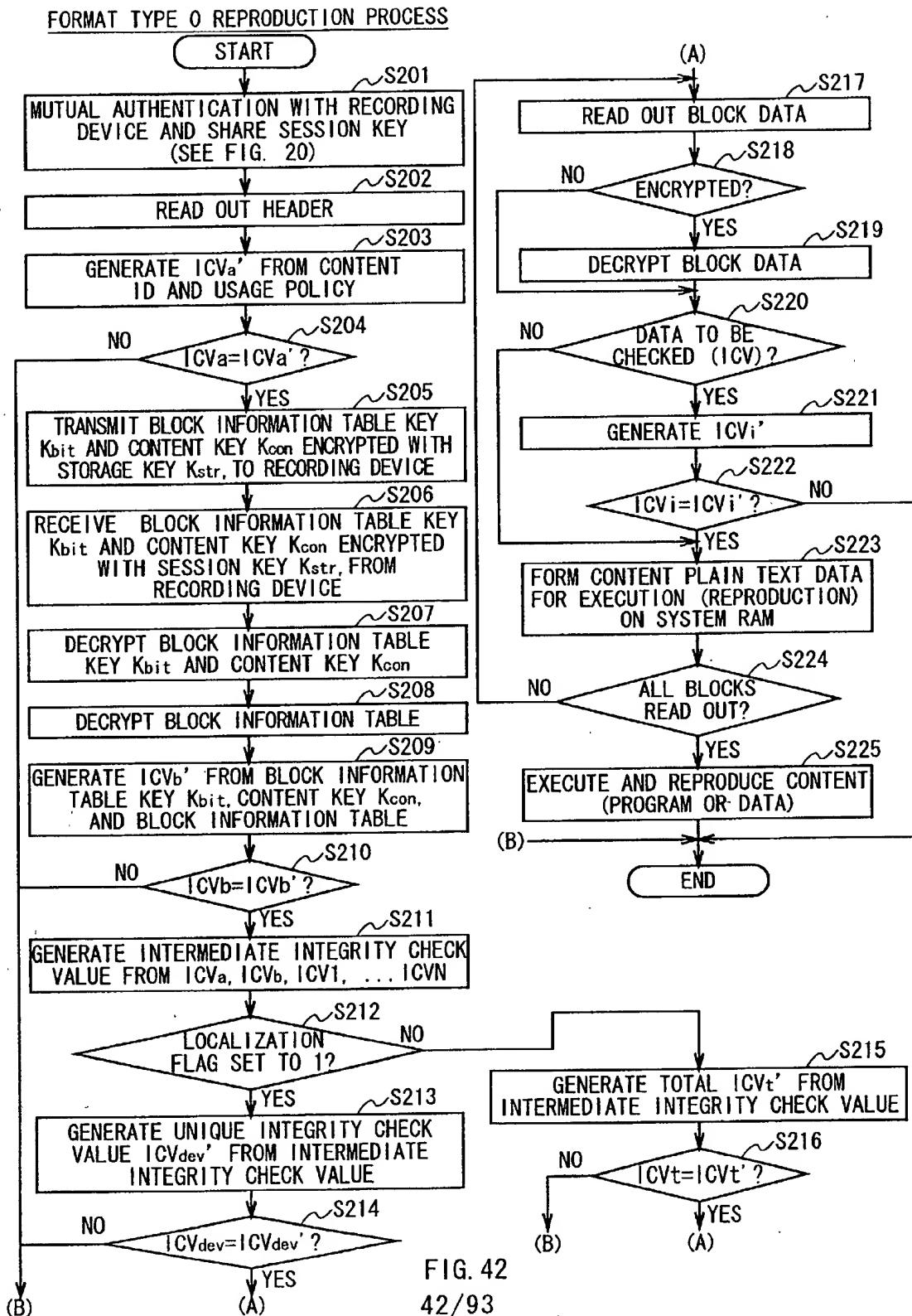
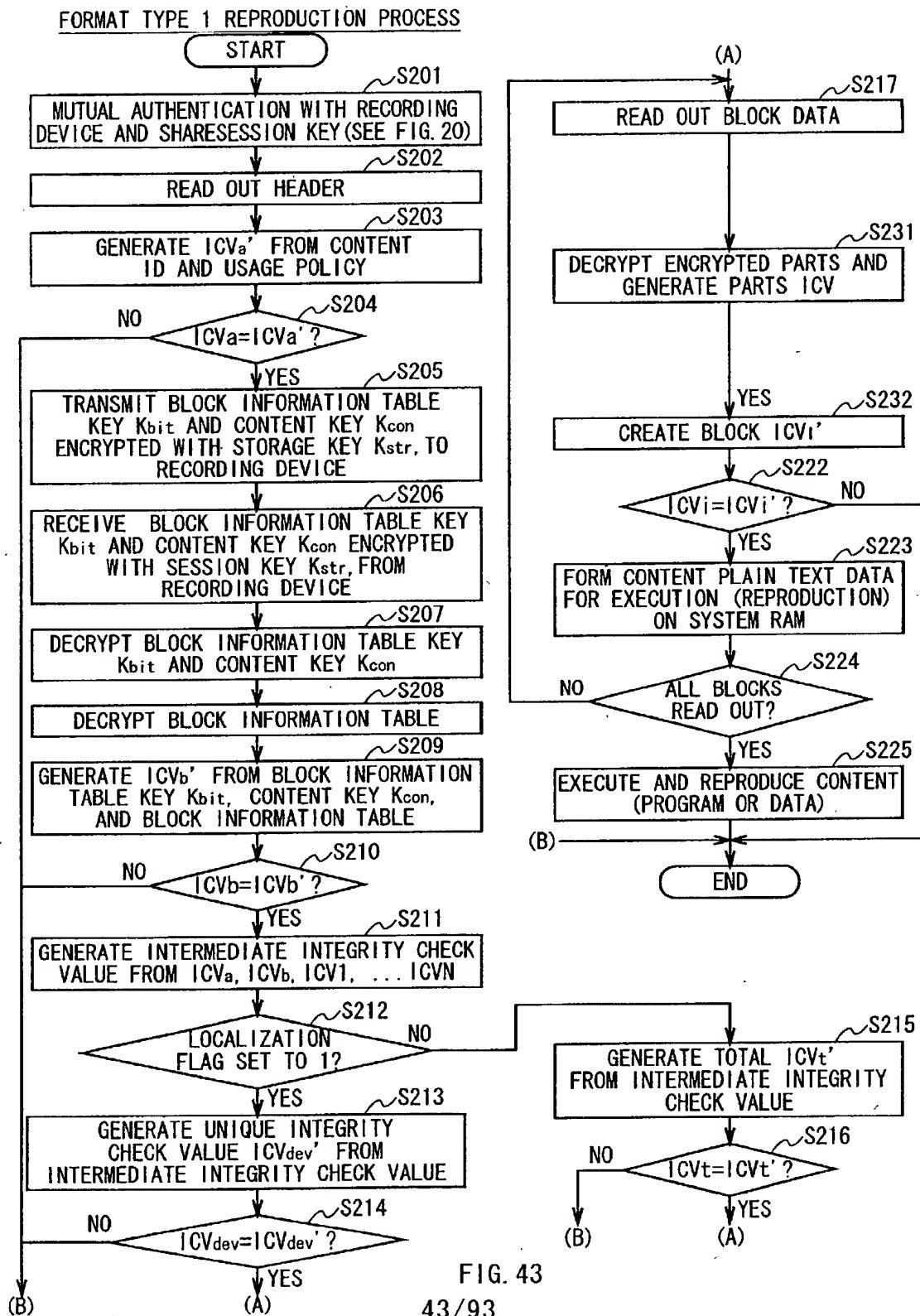


FIG. 41

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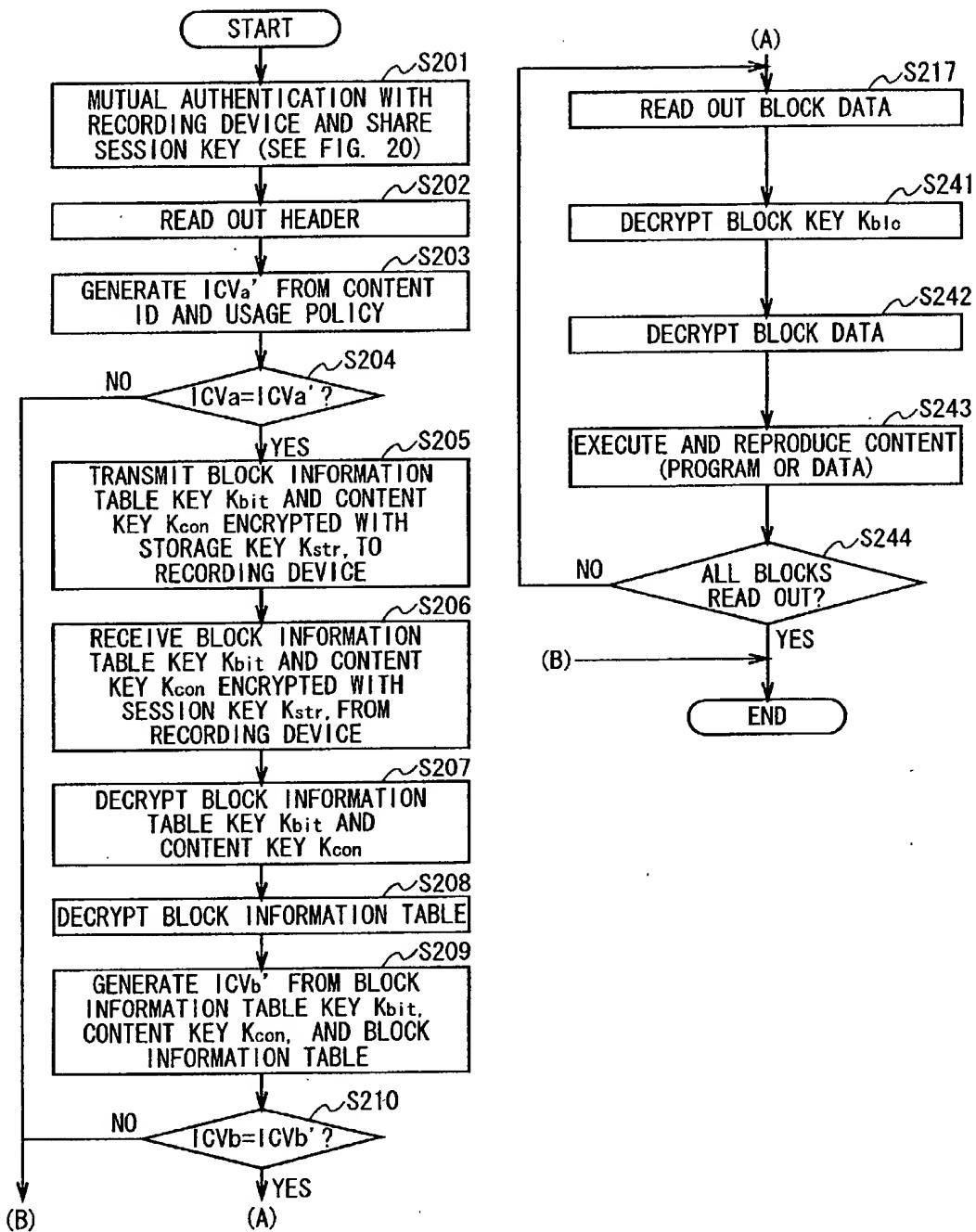


FIG. 44

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FORMAT TYPE 3 REPRODUCTION PROCESS

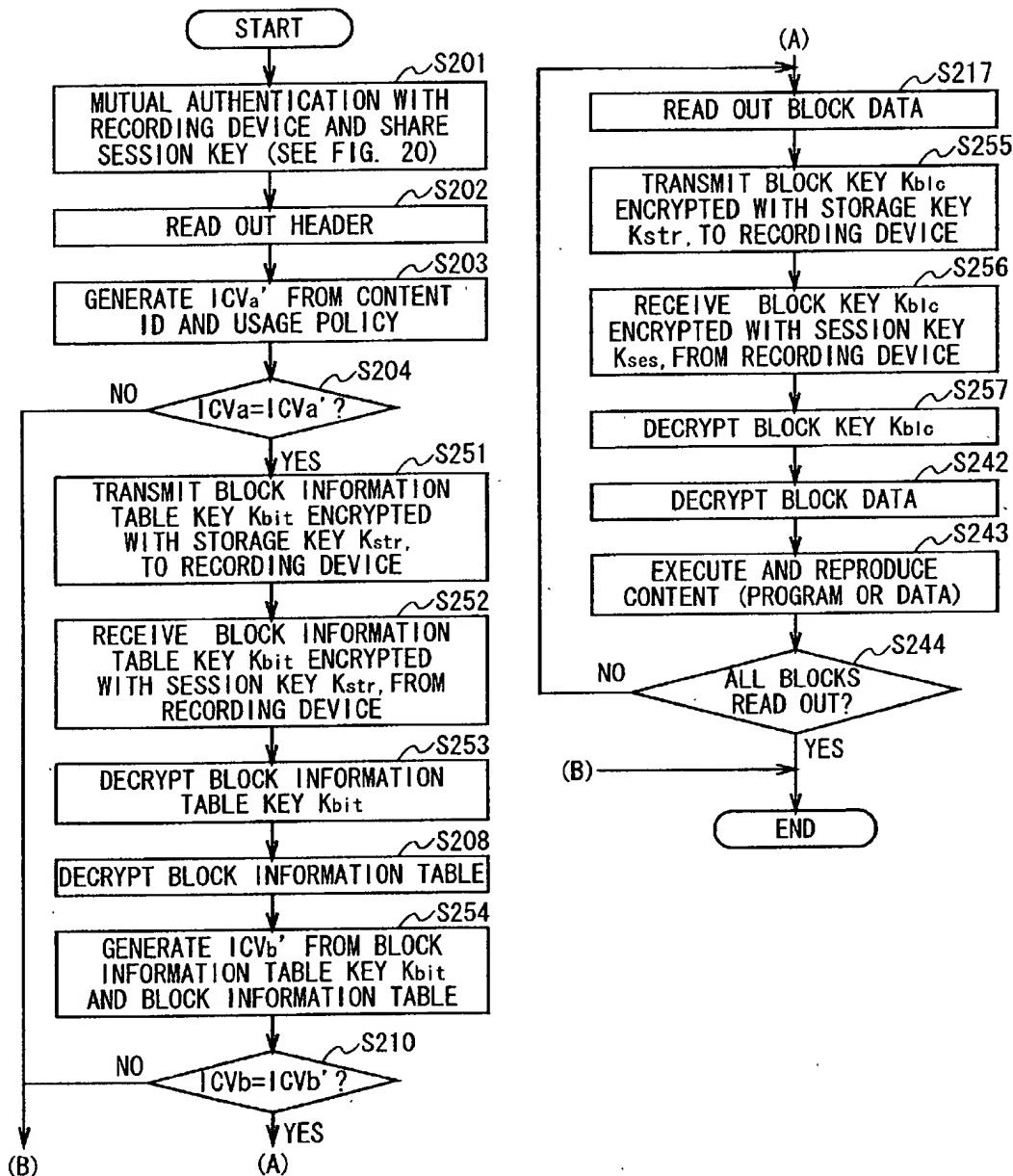


FIG. 45

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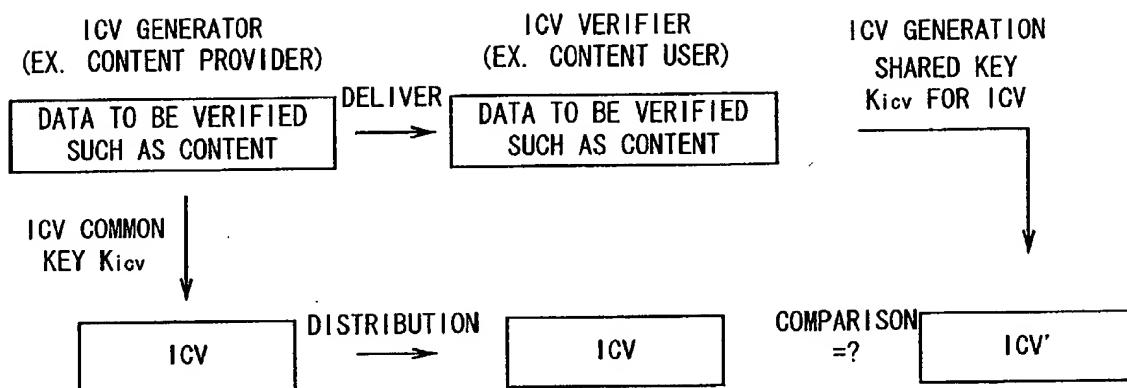


FIG. 46

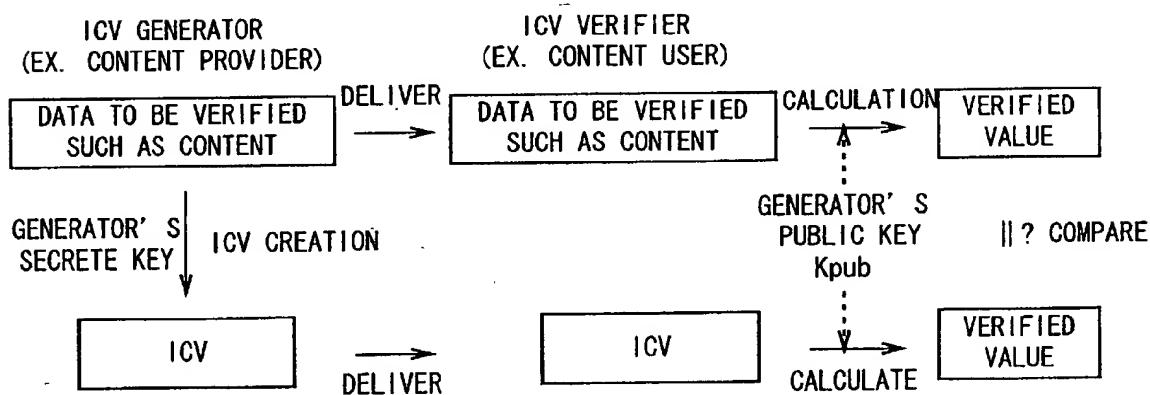


FIG. 47

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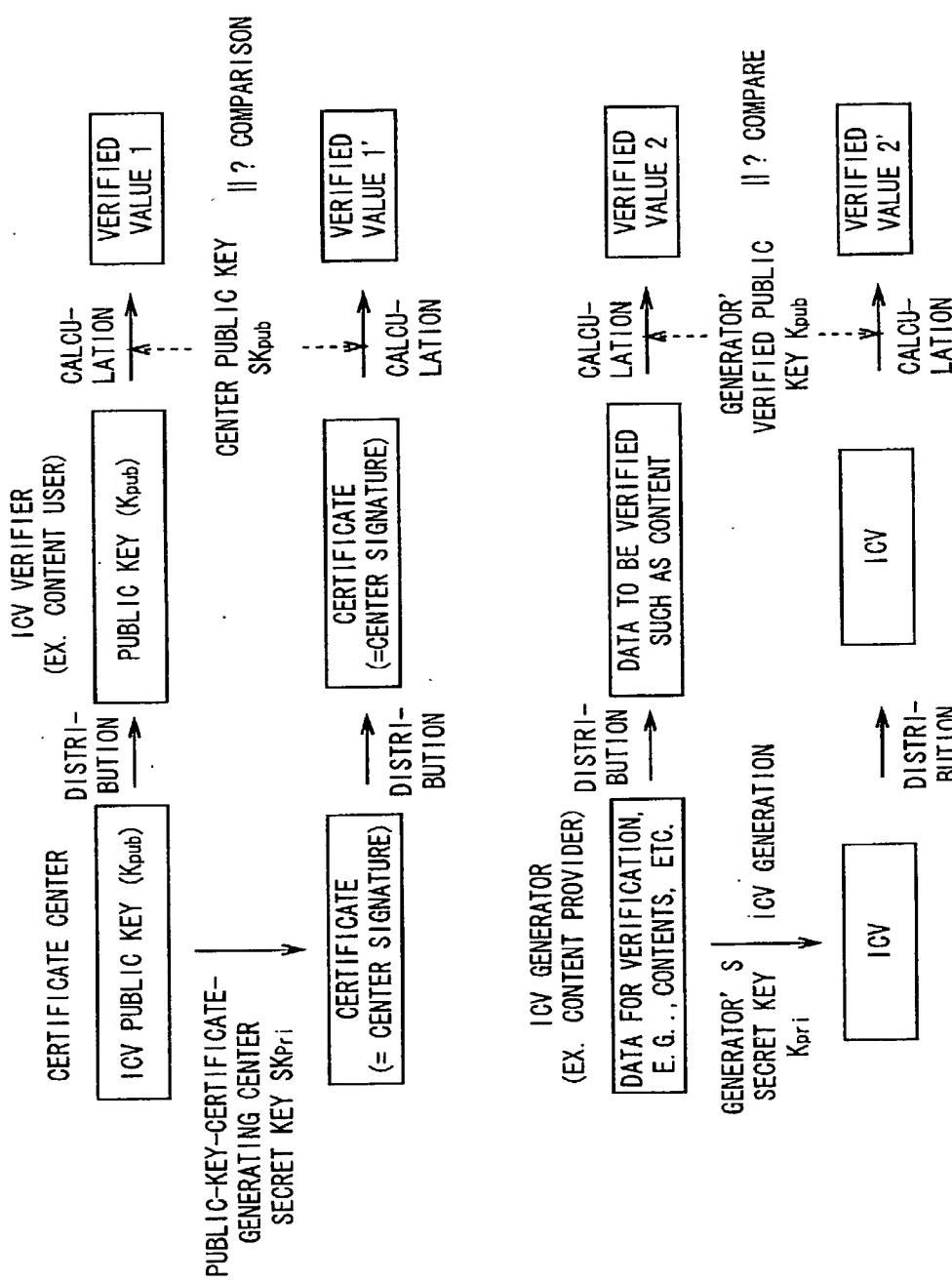


FIG. 48

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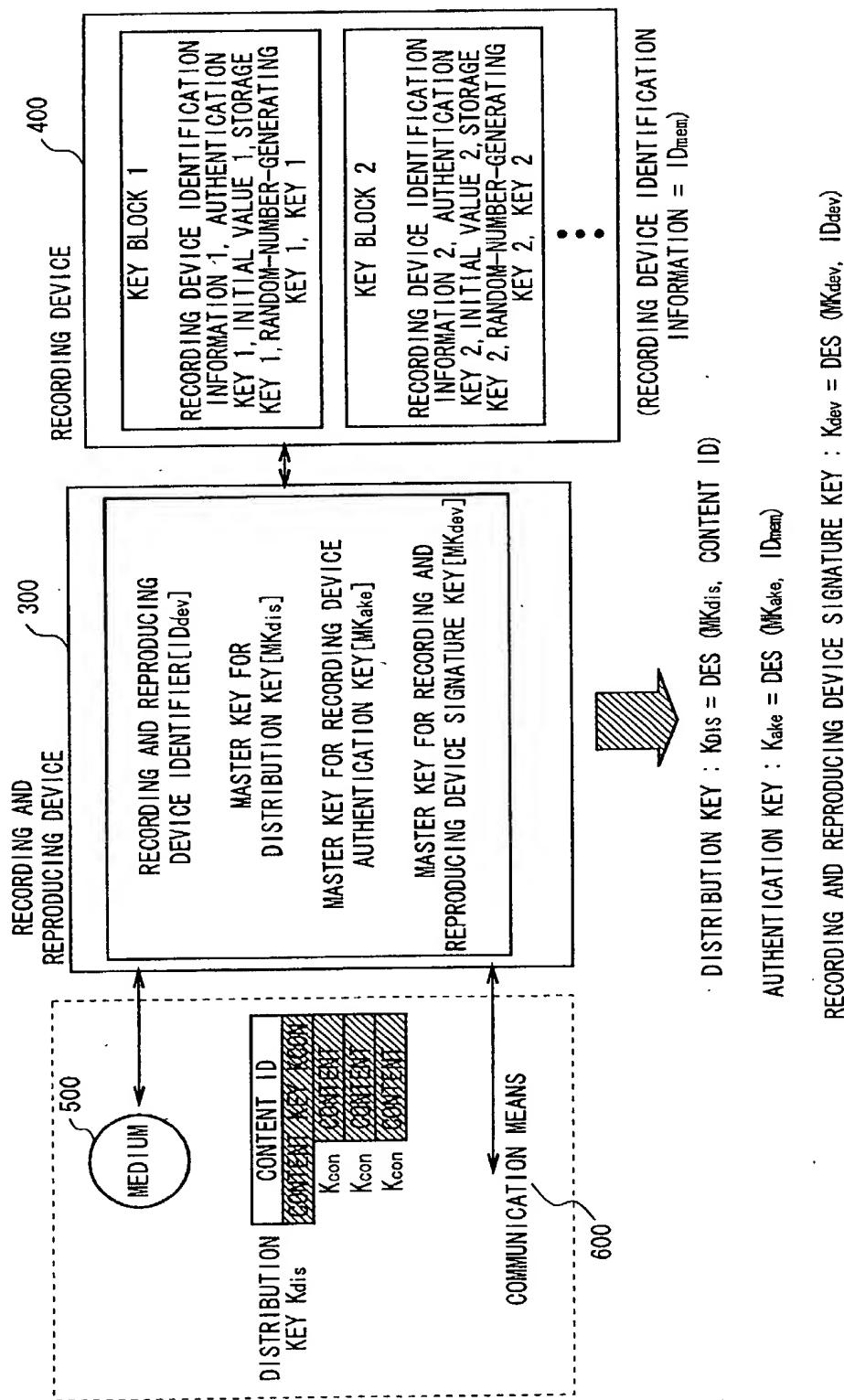


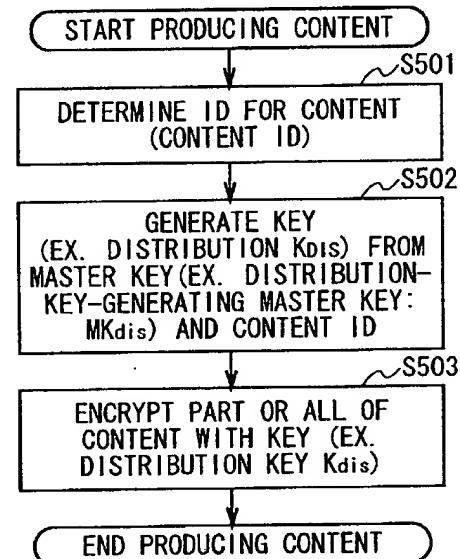
FIG. 49

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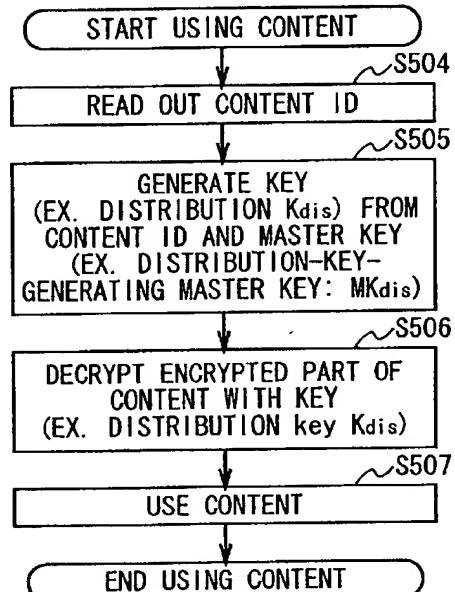
METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (1)

[BASIC FLOW]

CONTENT PRODUCER OR MANAGER



USER DEVICE



[KEY OWNER CONFIGURATION]

CONTENT PRODUCER OR MANAGER



SHARE



USER DEVICE

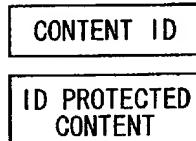
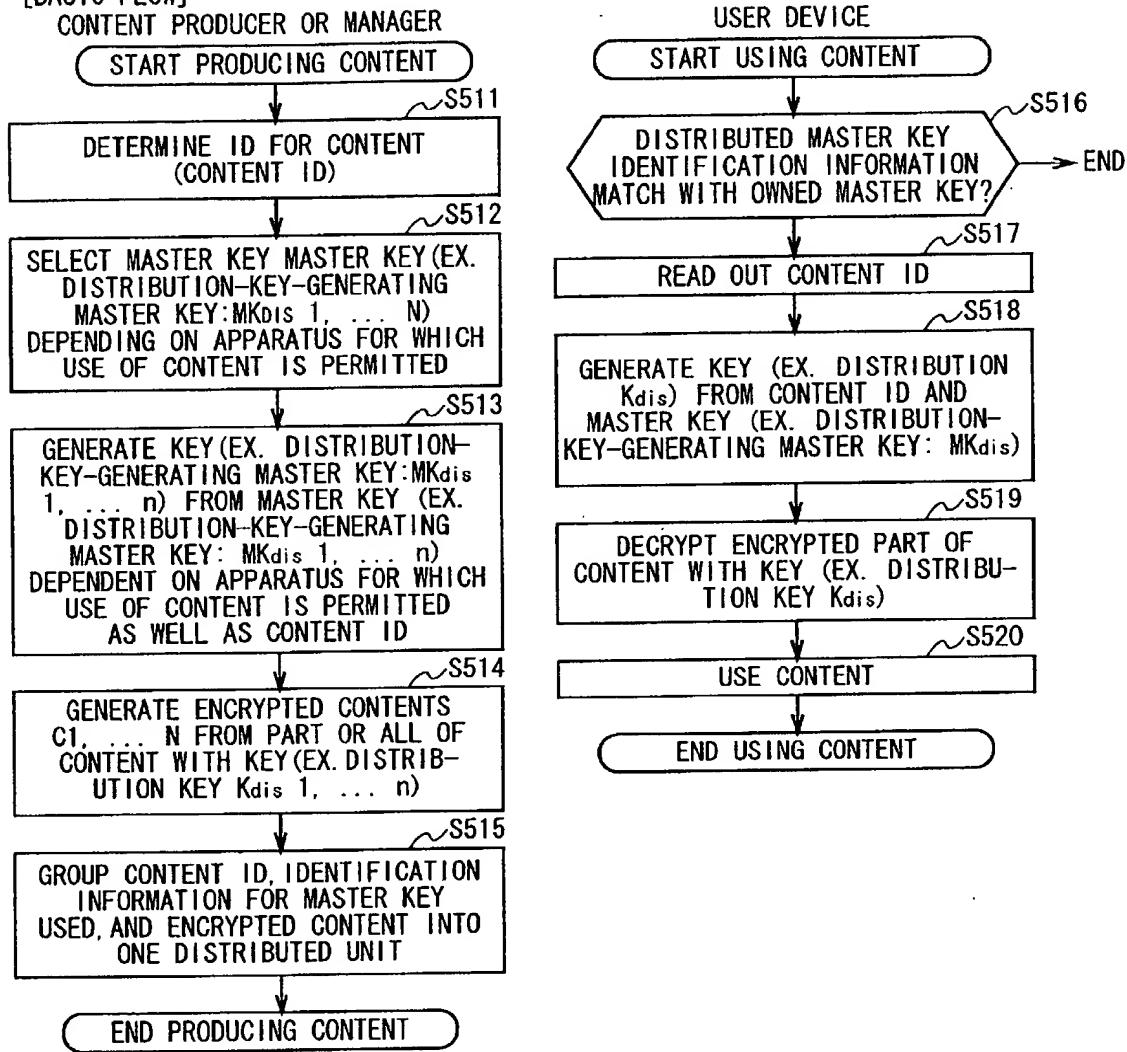


FIG. 50

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (2)
 [BASIC FLOW]



[KEY OWNER CONFIGURATION]
 CONTENT PRODUCER OR MANAGER

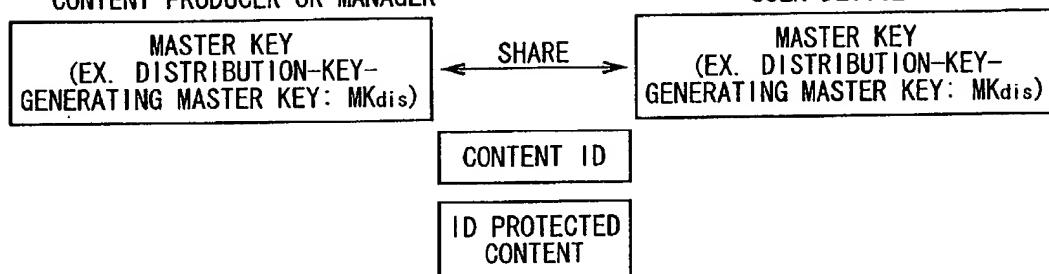


FIG. 51

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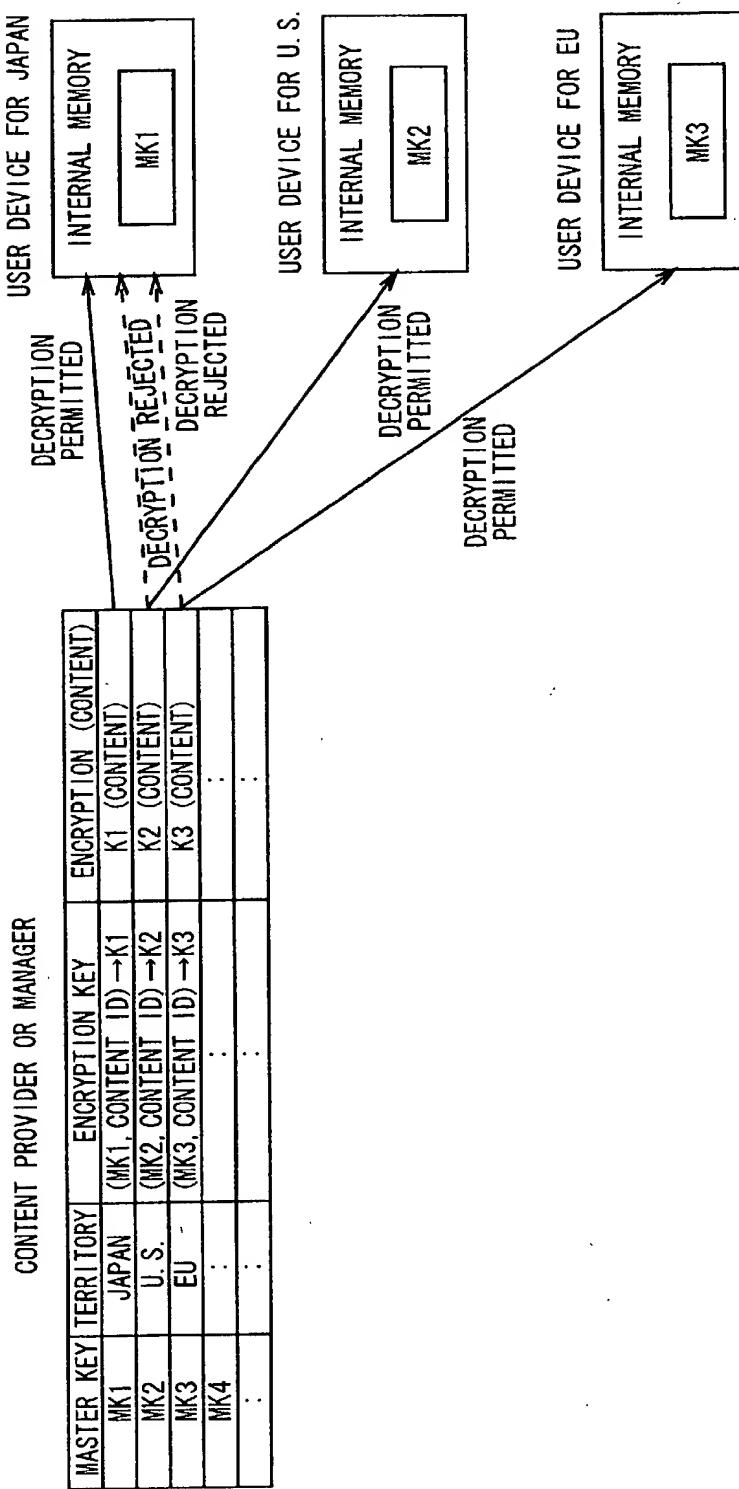


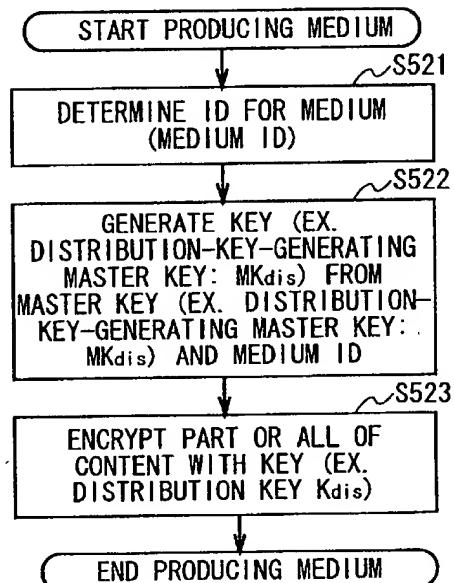
FIG. 52

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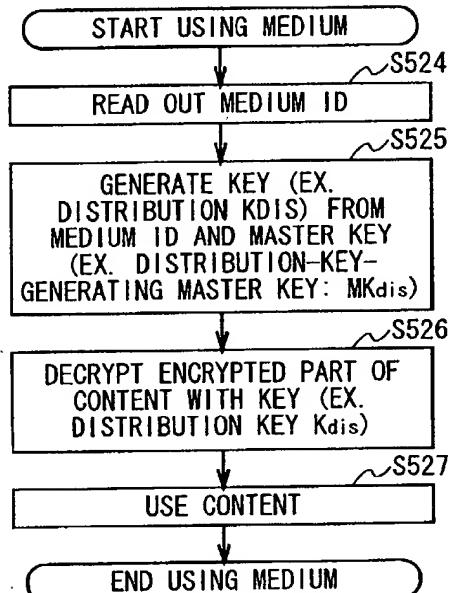
METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (3)

[BASIC FLOW]

MEDIUM PRODUCER OR MANAGER



USER DEVICE



[KEY OWNER CONFIGURATION]
MEDIA CREATION OR ADMINISTRATOR

MASTER KEY (EX.
DISTRIBUTION-KEY-
GENERATING MASTER KEY: MKdis)

USER DEVICE

MASTER KEY (EX.
DISTRIBUTION-KEY-
GENERATING MASTER KEY: MKdis)

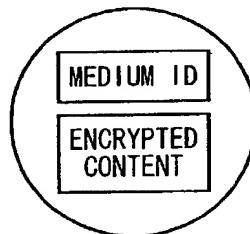
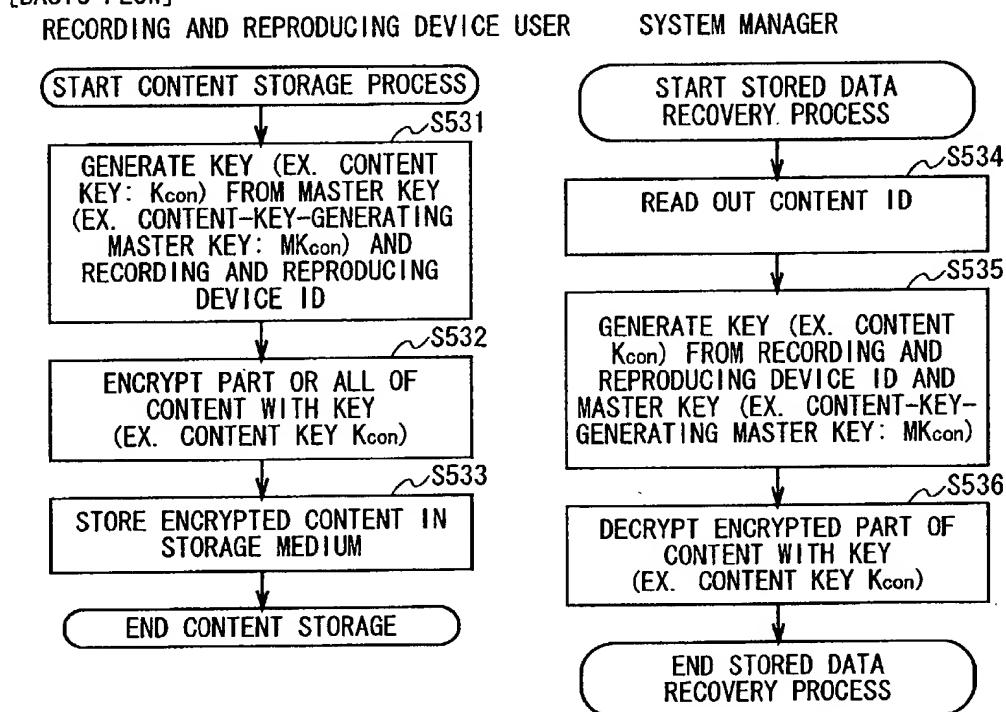


FIG. 53

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METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (4)

[BASIC FLOW]



[KEY OWNER CONFIGURATION]

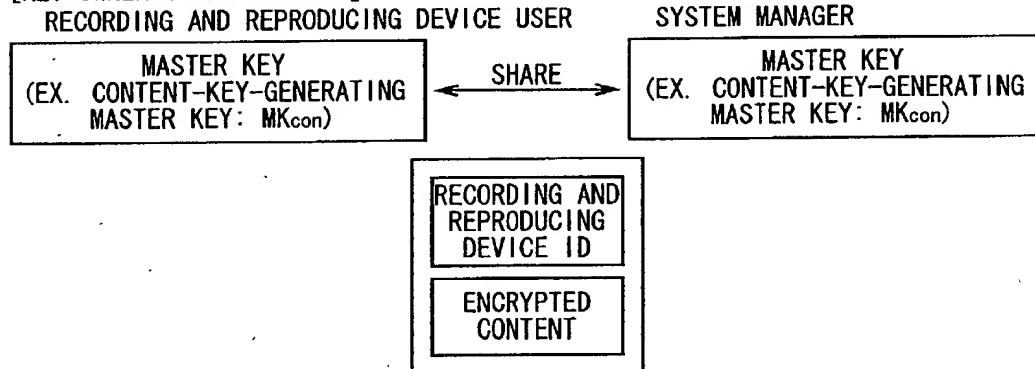
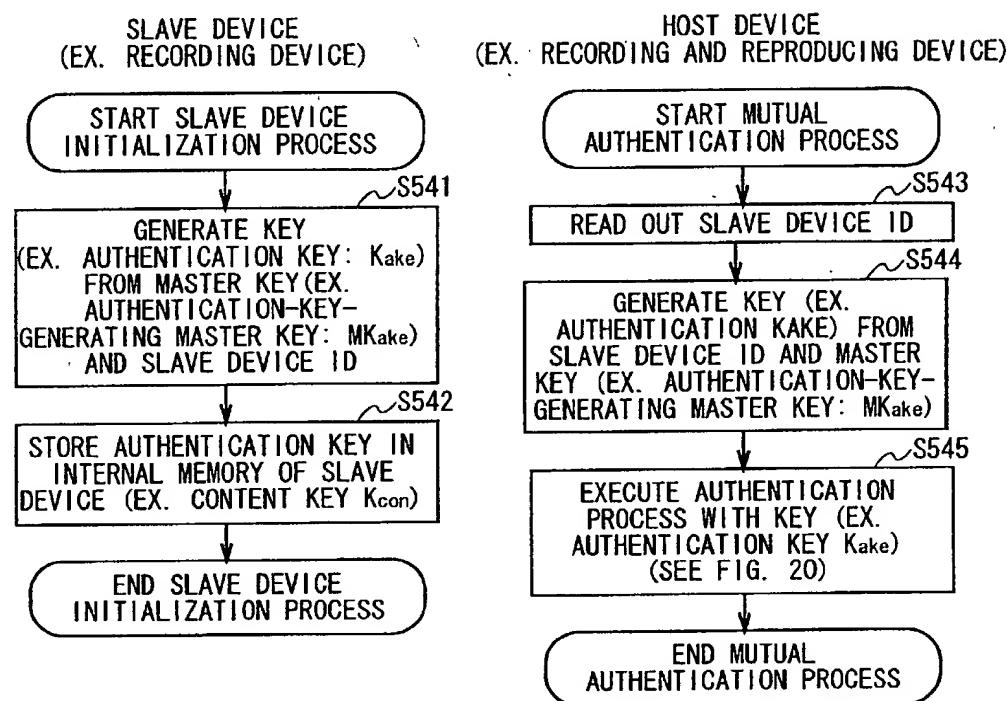


FIG. 54

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (5)
 [BASIC FLOW]



[KEY OWNER CONFIGURATION]

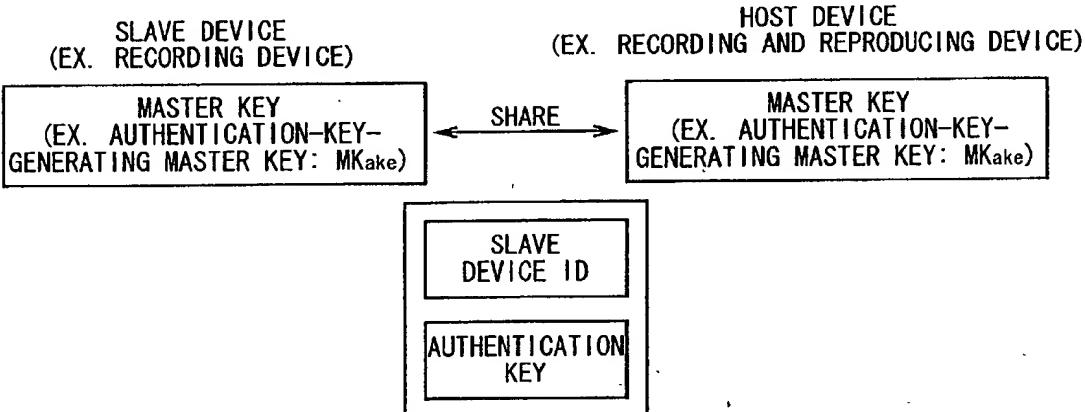


FIG. 55

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METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (5)

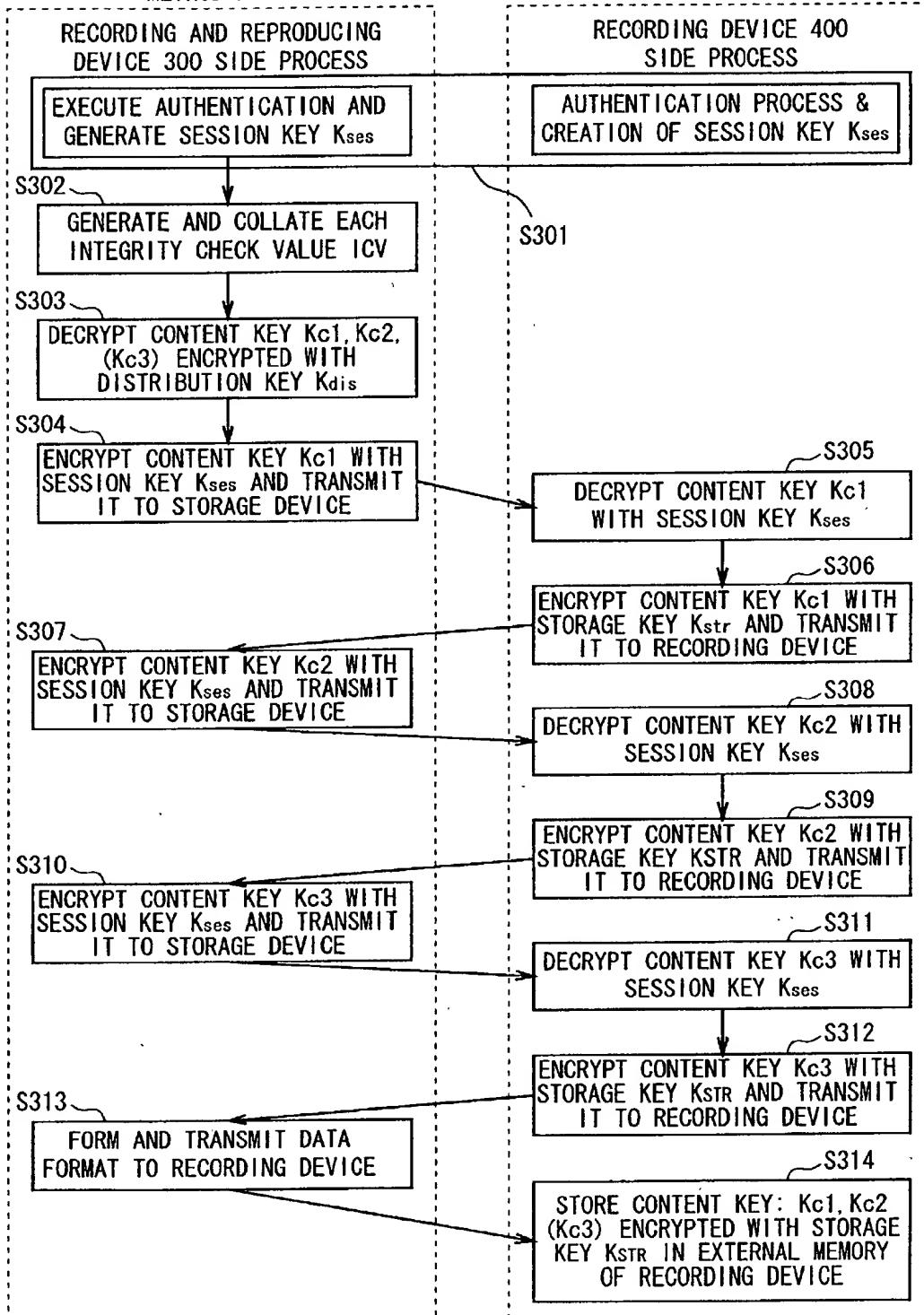


FIG. 56
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TOP SECRET//COMINT//EYES ONLY

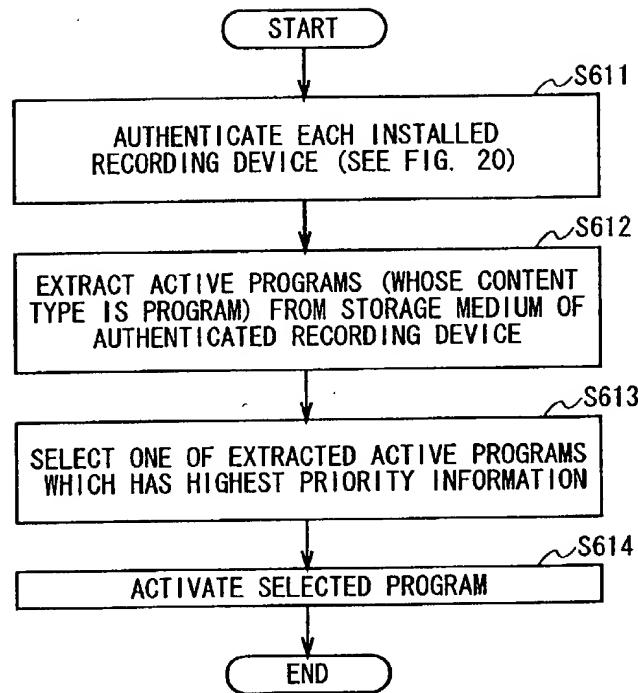


FIG. 57

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TOP SECRET//COMINT//EYES

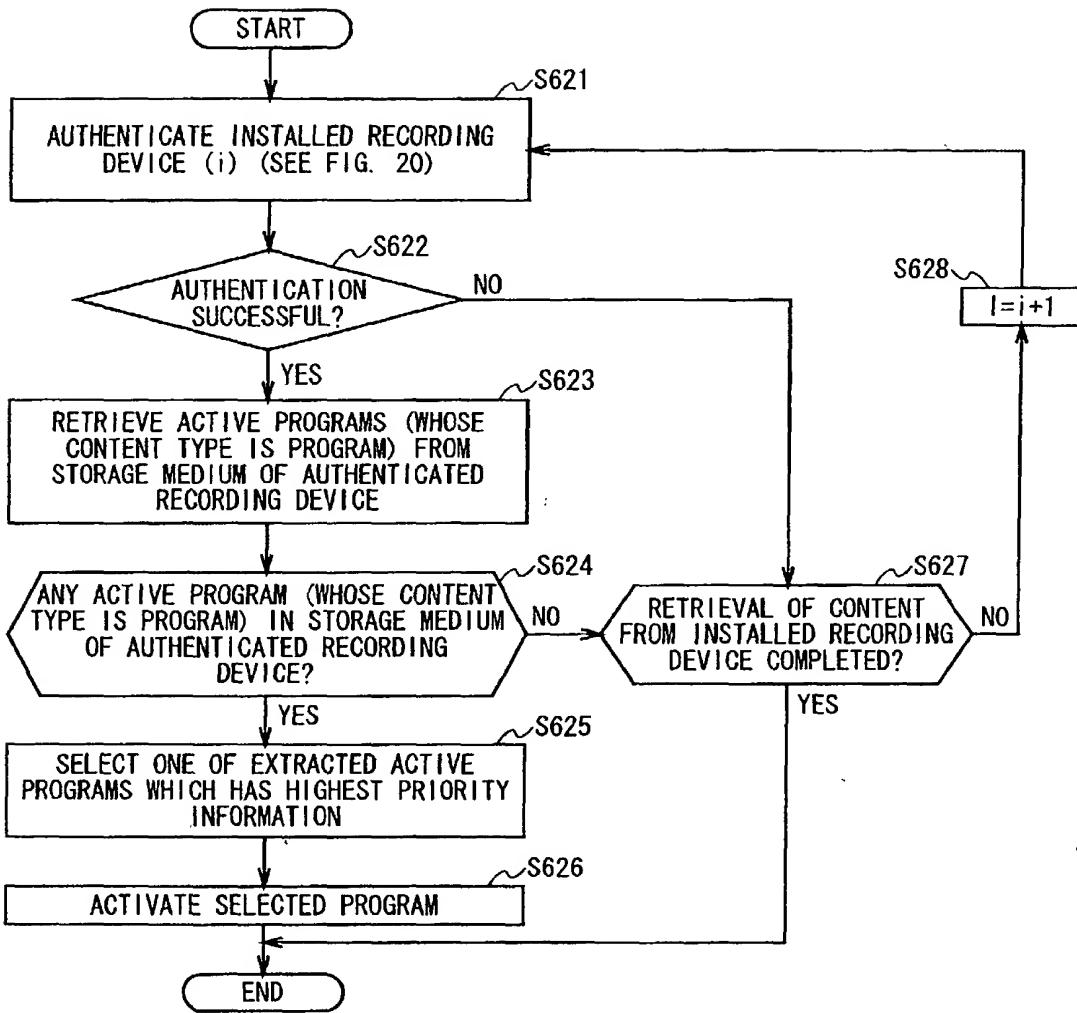


FIG. 58

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TOP SECRET // COMINT

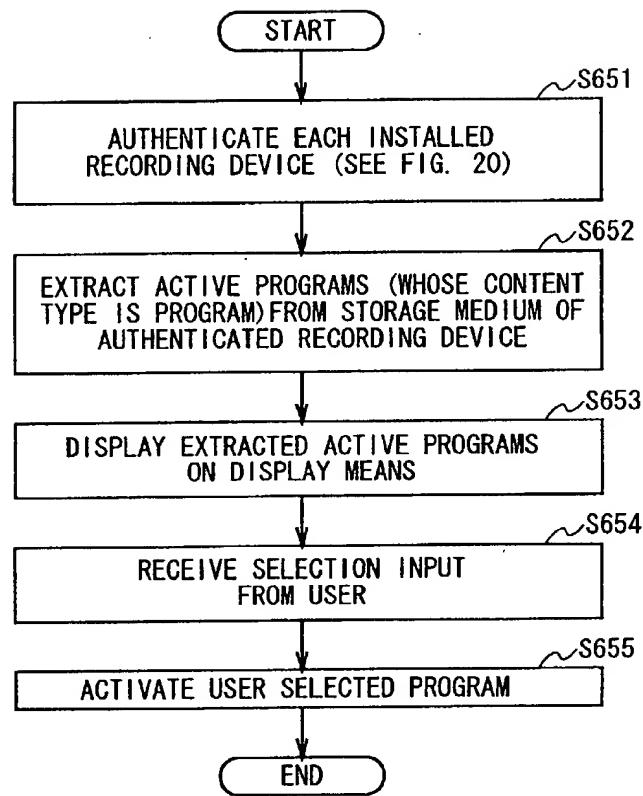


FIG. 59

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FIGURE 27. FILE FIGURE 60

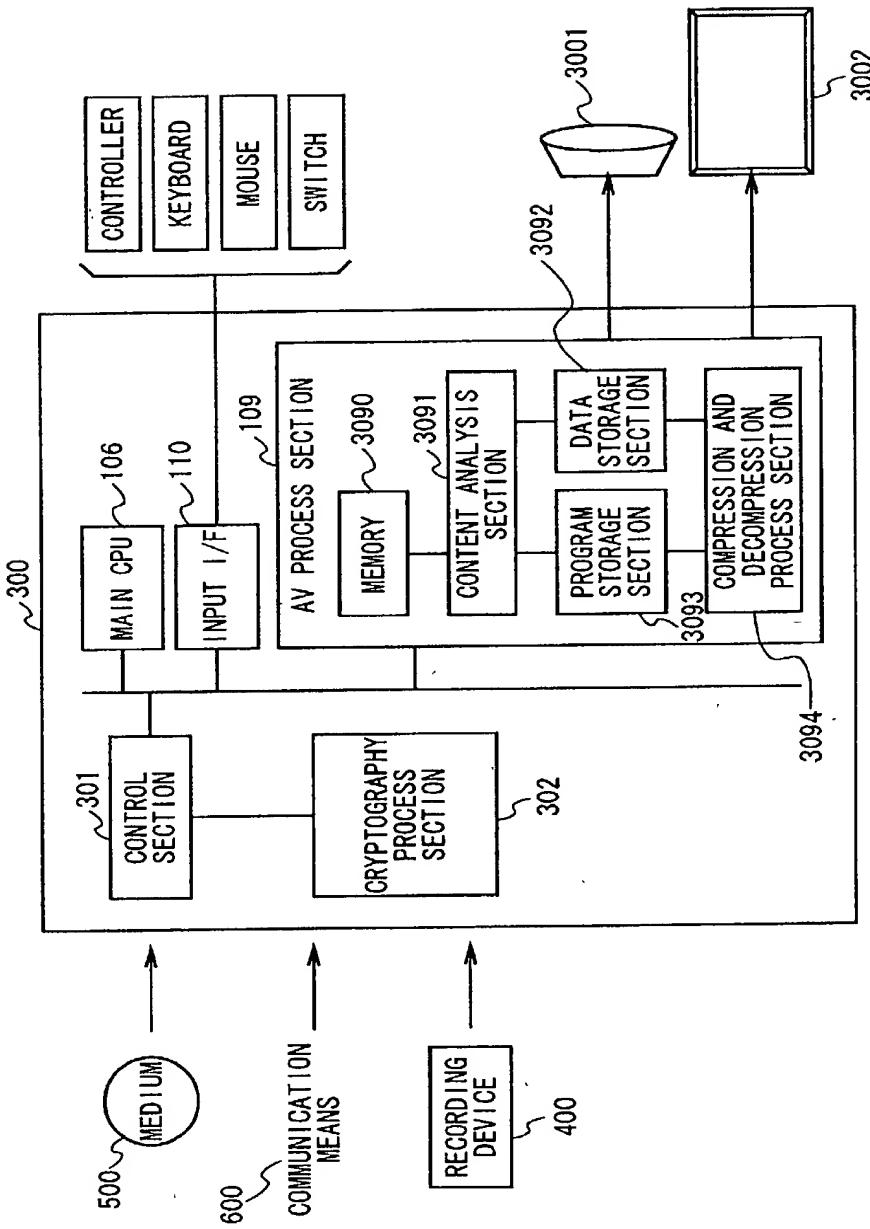


FIG. 60

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EXAMPLE OF CONTENT CONFIGURATION (1)

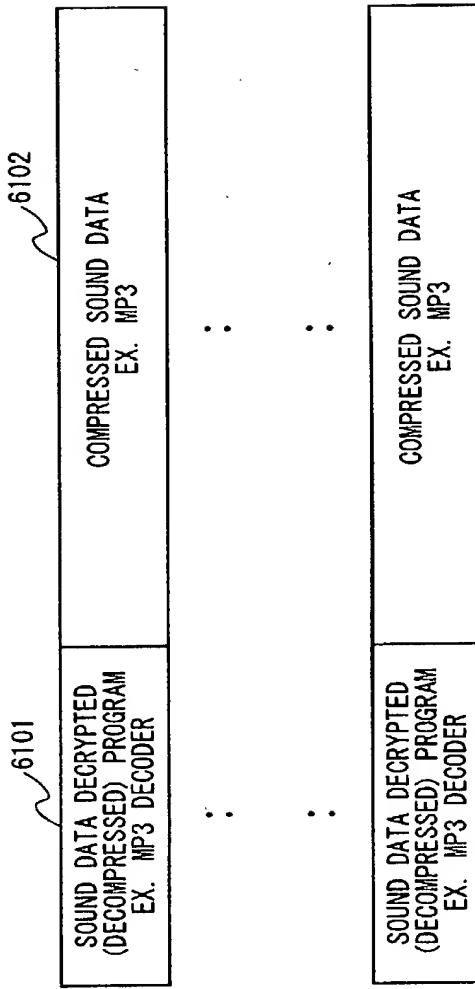


FIG. 61

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TOP SECRET//COMINT

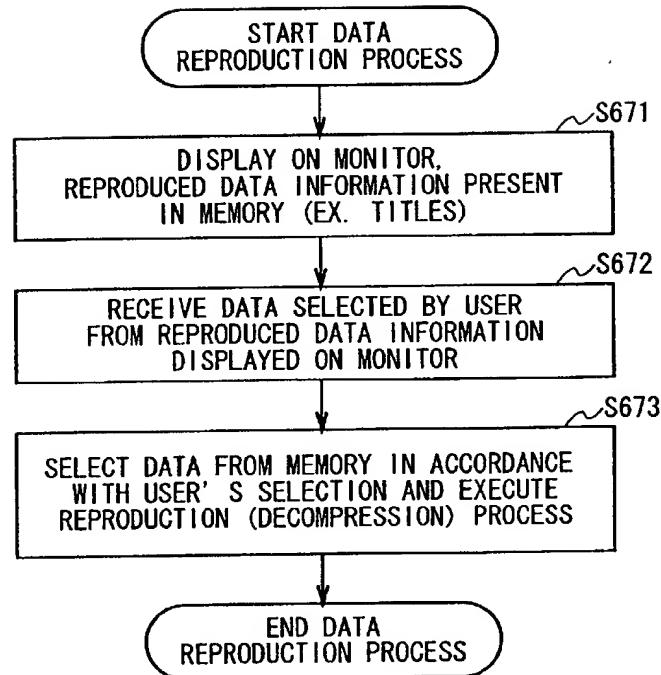


FIG. 62

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EXAMPLE OF CONTENT CONFIGURATION (2)

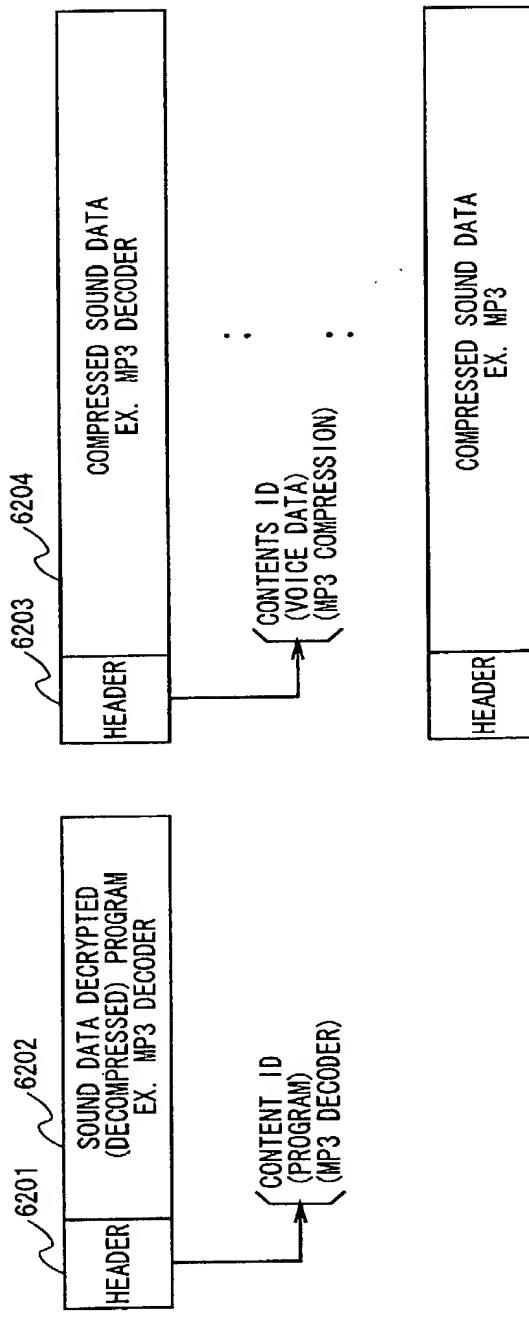


FIG. 63

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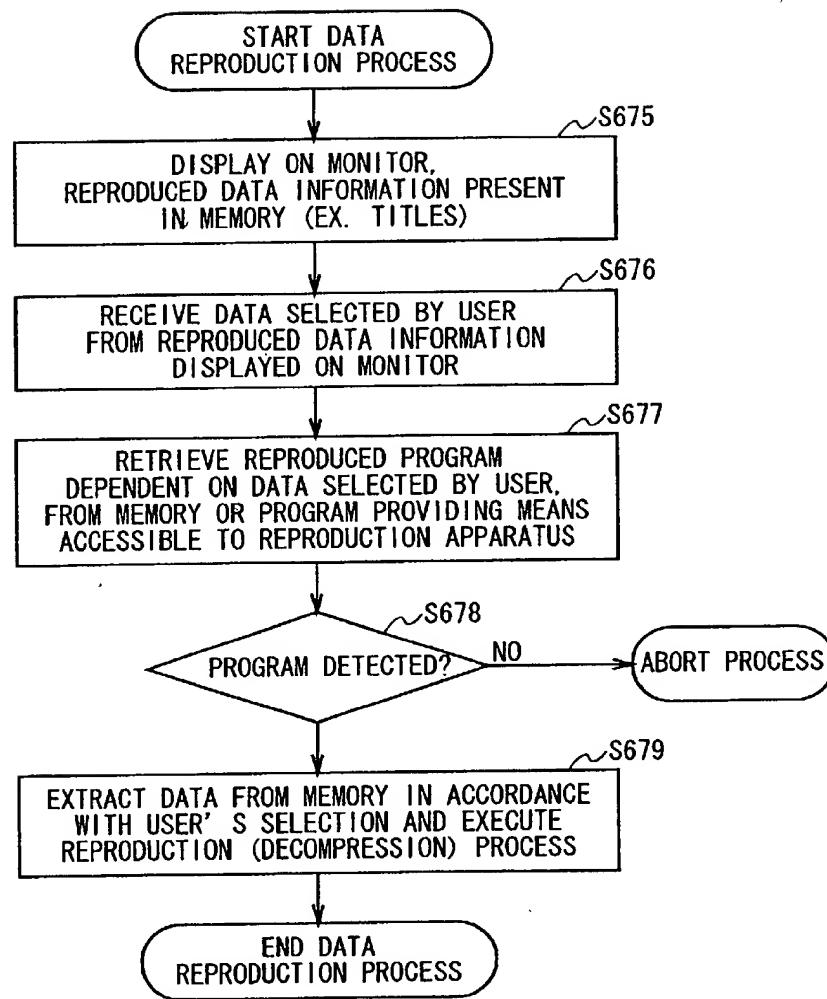


FIG. 64

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EXAMPLE OF CONTENT CONFIGURATION (3)

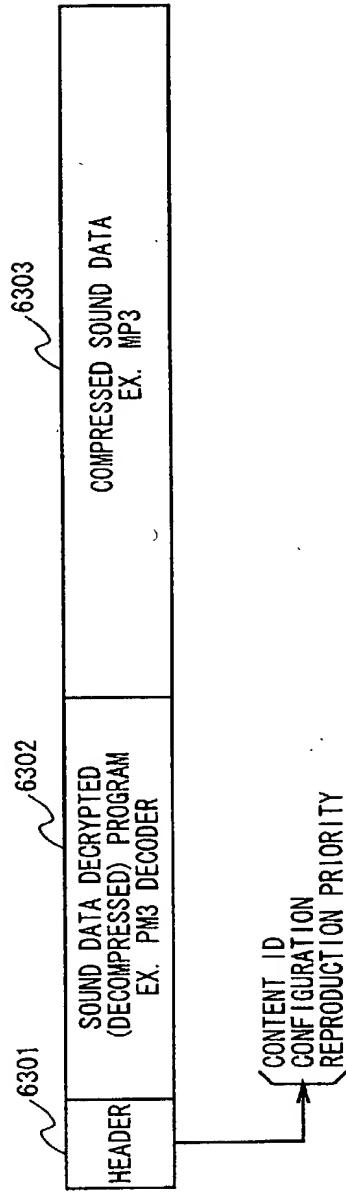


FIG. 65

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ROBOT PROJECT 2660

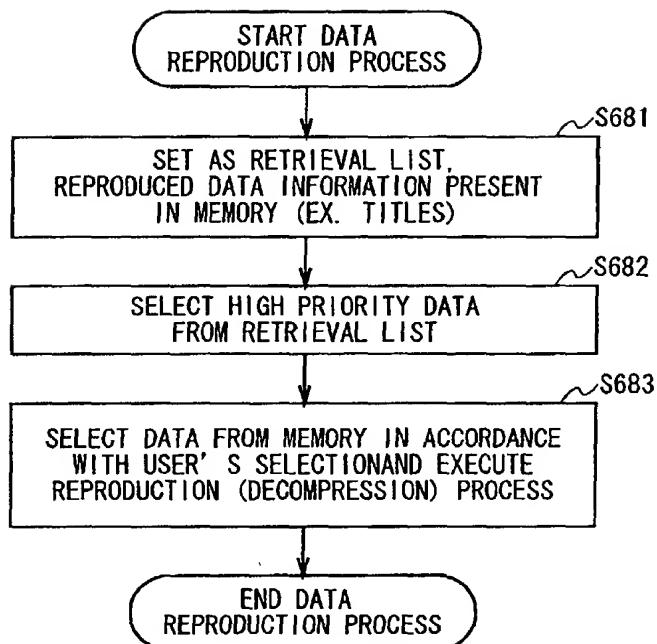


FIG. 66

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EXAMPLE OF CONTENT CONFIGURATION (4)

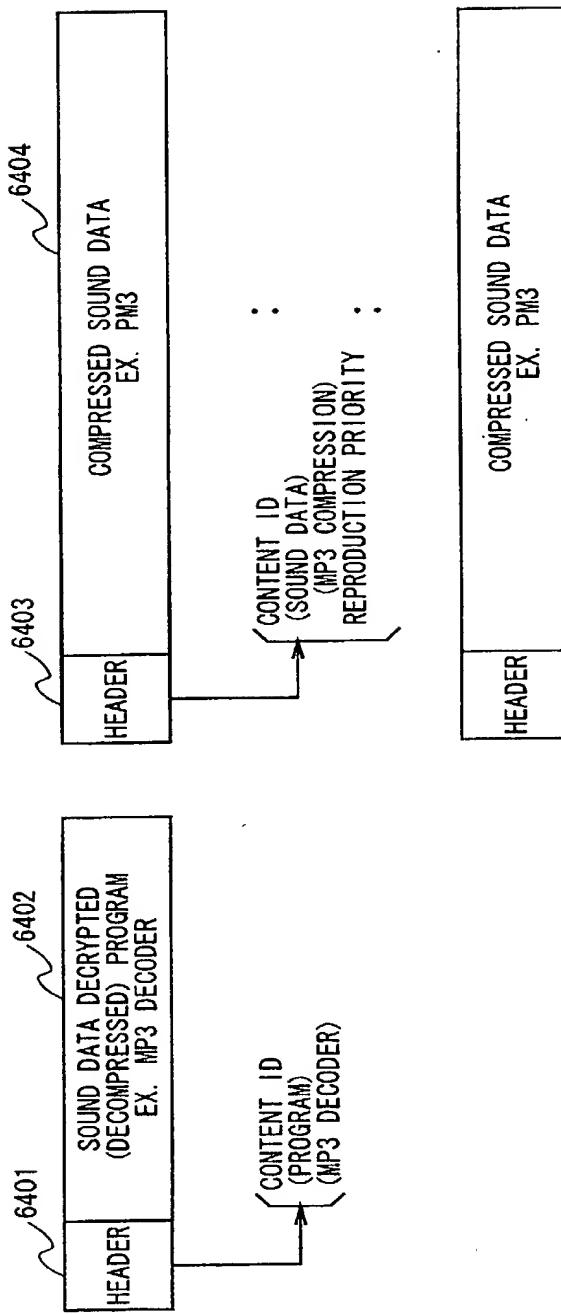


FIG. 67

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PROVIDED BY EPO

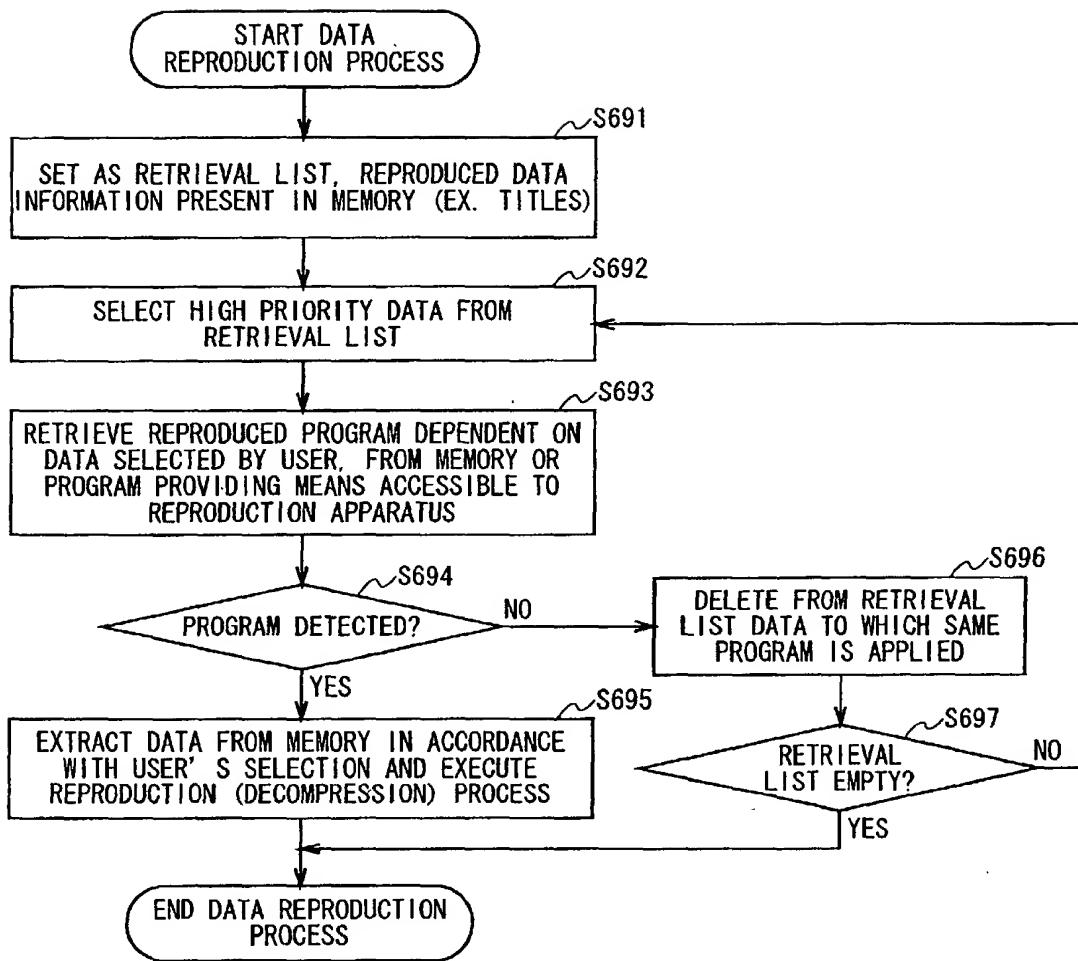
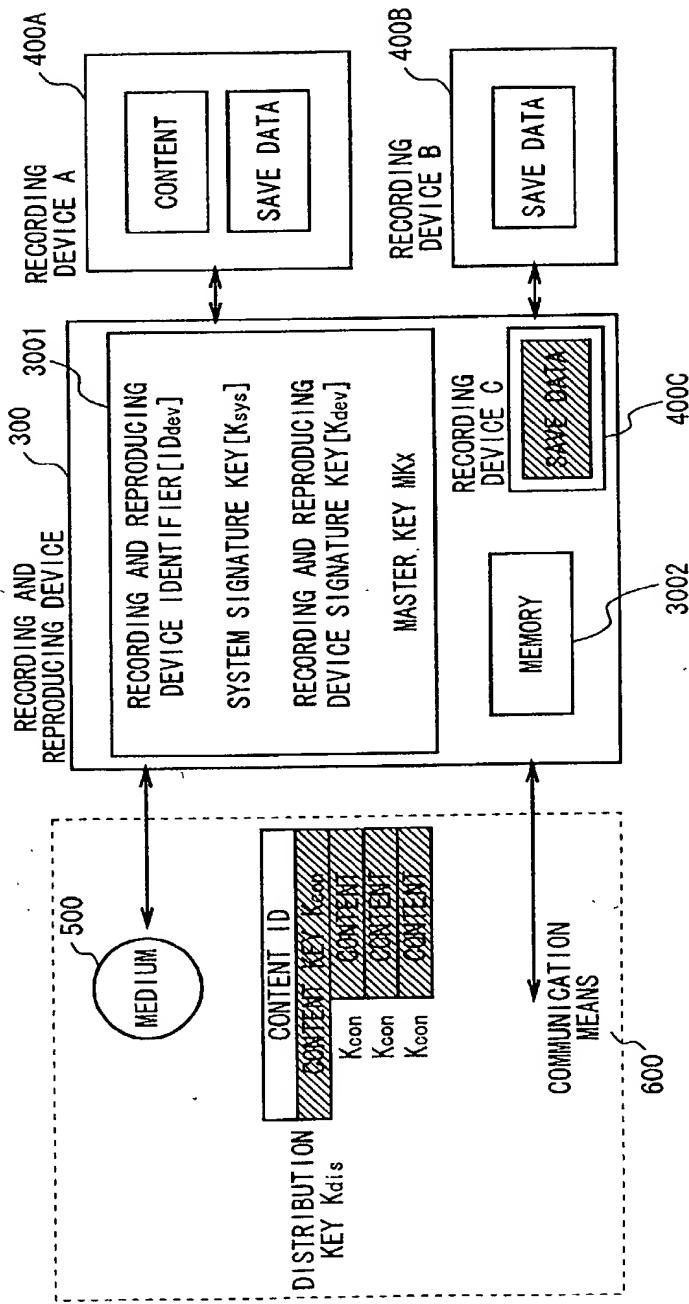


FIG. 68

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SAVE DATA CRYPTOGRAPHY KEY: $K_{say}=K_{con}$
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}=K_{sys}$
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}=K_{dev}$
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}=\text{CONTENT ID OR DES } (MK_x, \text{CONTENT ID})$
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}=\text{RECORDING DEVICE ID } (D_{dev})$ or $\text{DES } (MK_x, \text{RECORDING AND }$
 REPRODUCING DEVICE ID (D_{dev}))
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}= (MK_x, K_{con}, K_{dev})$ or $\text{DES } (MK_x, K_{dev})$
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}= (\text{CONTENT ID } K_{dev})$ or $\text{DES } (MK_x, \text{CONTENT ID } K_{dev})$ OR $\text{DES } (MK_x, K_{CON})$, RECORDING AND
 REPRODUCING DEVICE ID
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}= (\text{CONTENT ID } \text{RECORDING AND REPRODUCING DEVICE ID})$ OR $\text{DES } (MK_x, \text{CONTENT ID } \text{RECORDING AND }$
 REPRODUCING DEVICE ID)
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}= (\text{CONTENT ID } \text{RECORDING AND REPRODUCING DEVICE ID})$ OR $\text{DES } (MK_x, \text{CONTENT ID } \text{RECORDING AND }$
 REPRODUCING DEVICE ID)
 SAVE DATA CRYPTOGRAPHY KEY: $K_{say}= \text{PASSWORD OR DES } (MK_x, \text{PASSWORD})$ ETC.

FIG. 69

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(1) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT UNIQUE KEY CONTENT OR SYSTEM COMMON KEY

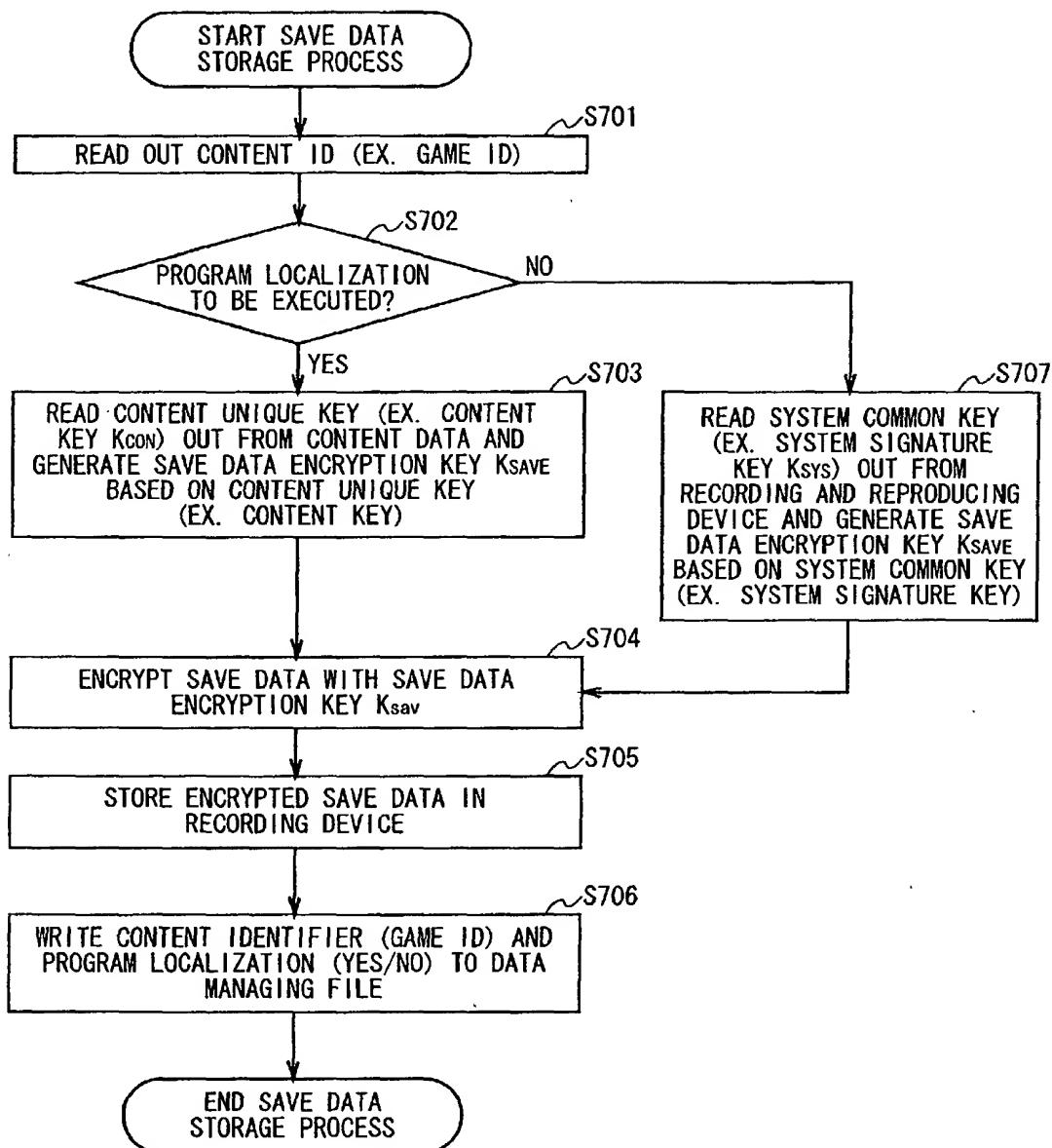


FIG. 70

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DATA MANAGING FILE(1)

DATA MANAGING FILE(1)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (IDDEV)	PROGRAM LOCALIZATION
1	12345678... ABCDEF12... 12245678... ...	56789012... 09876543... 58834762... ...	YES YES NO ...
2			
3			
...			

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FIG. 71

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(2) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT UNIQUE KEY OR SYSTEM COMMON KEY

TOP SECRET//COMINT//EYES

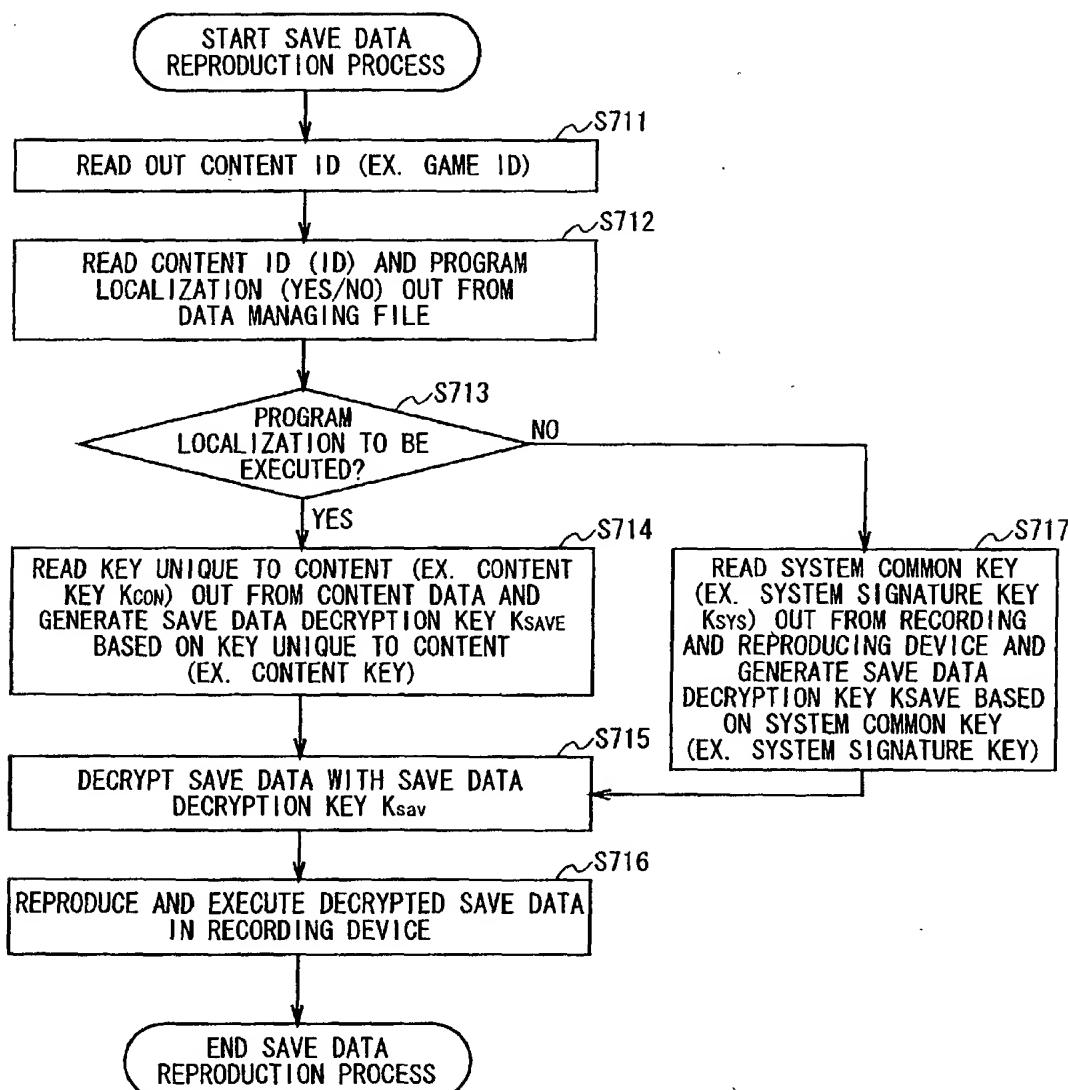


FIG. 72

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(3) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT ID OR SYSTEM COMMON KEY

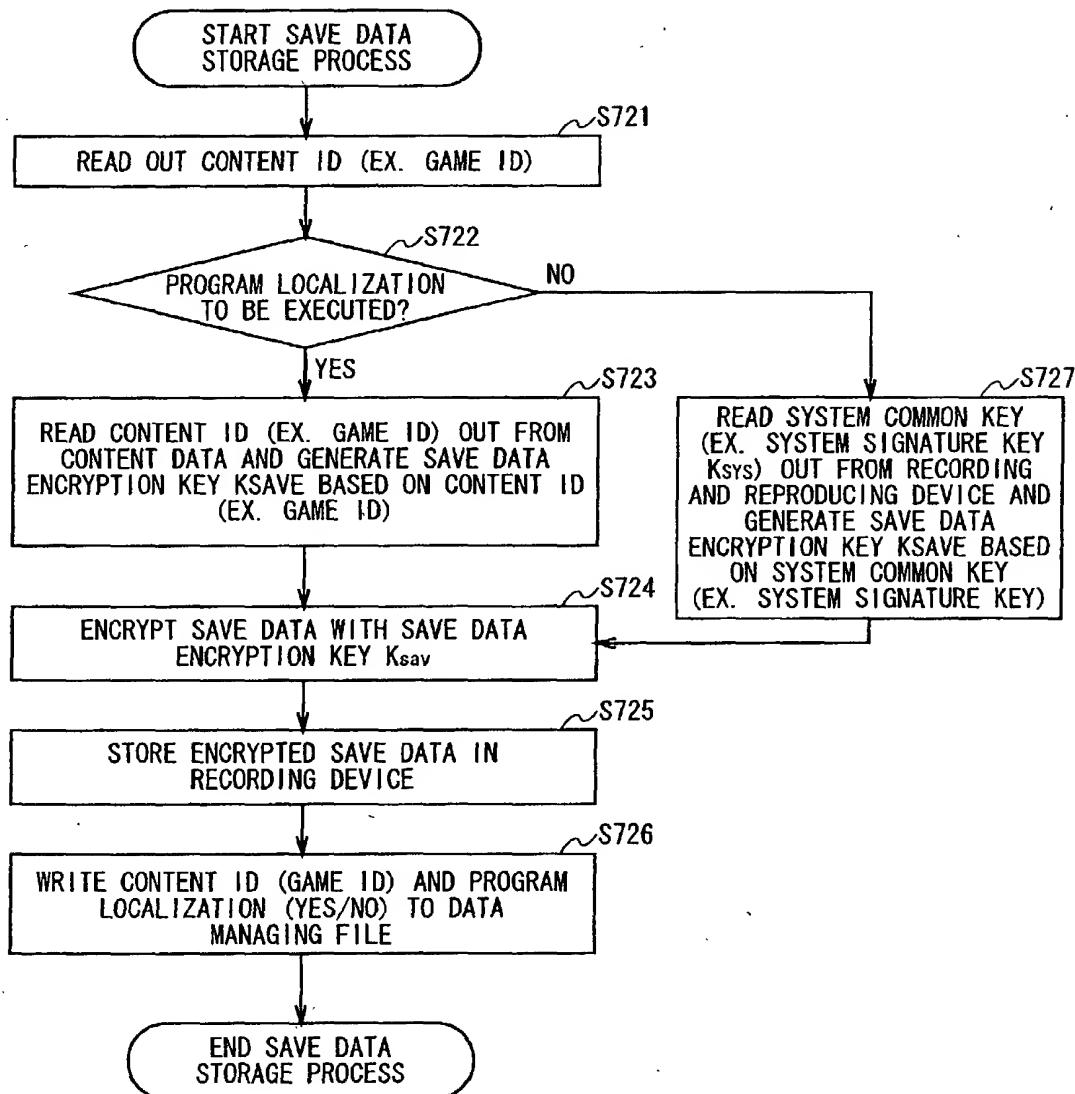


FIG. 73

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(4) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT ID OR SYSTEM COMMON KEY

TO 2027 F 04272 0660

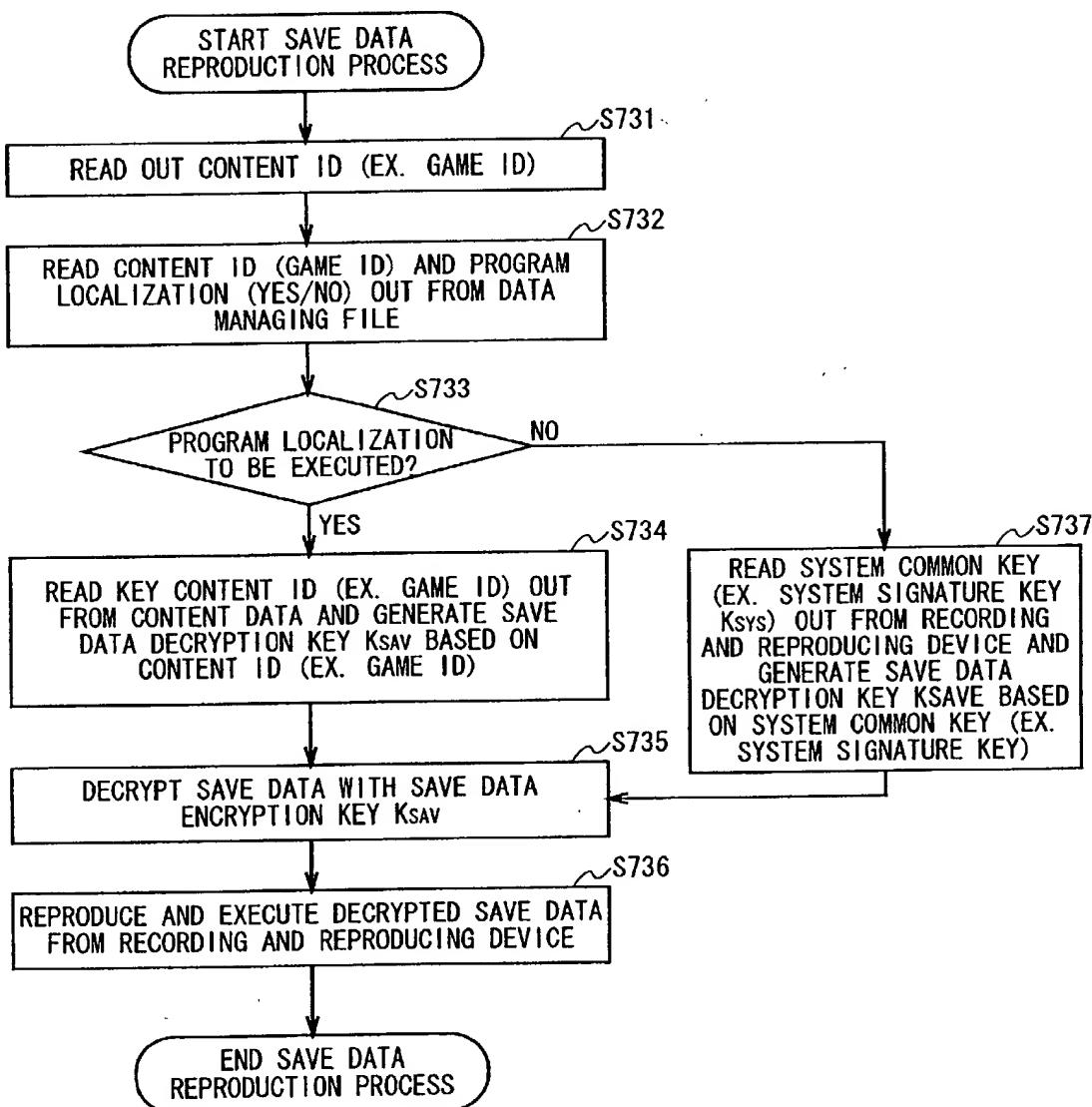


FIG. 74

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(5) EXAMPLE OF SAVE DATA STORAGE PROCESS USING RECORDING AND REPRODUCING DEVICE UNIQUE KEY OR SYSTEM COMMON KEY

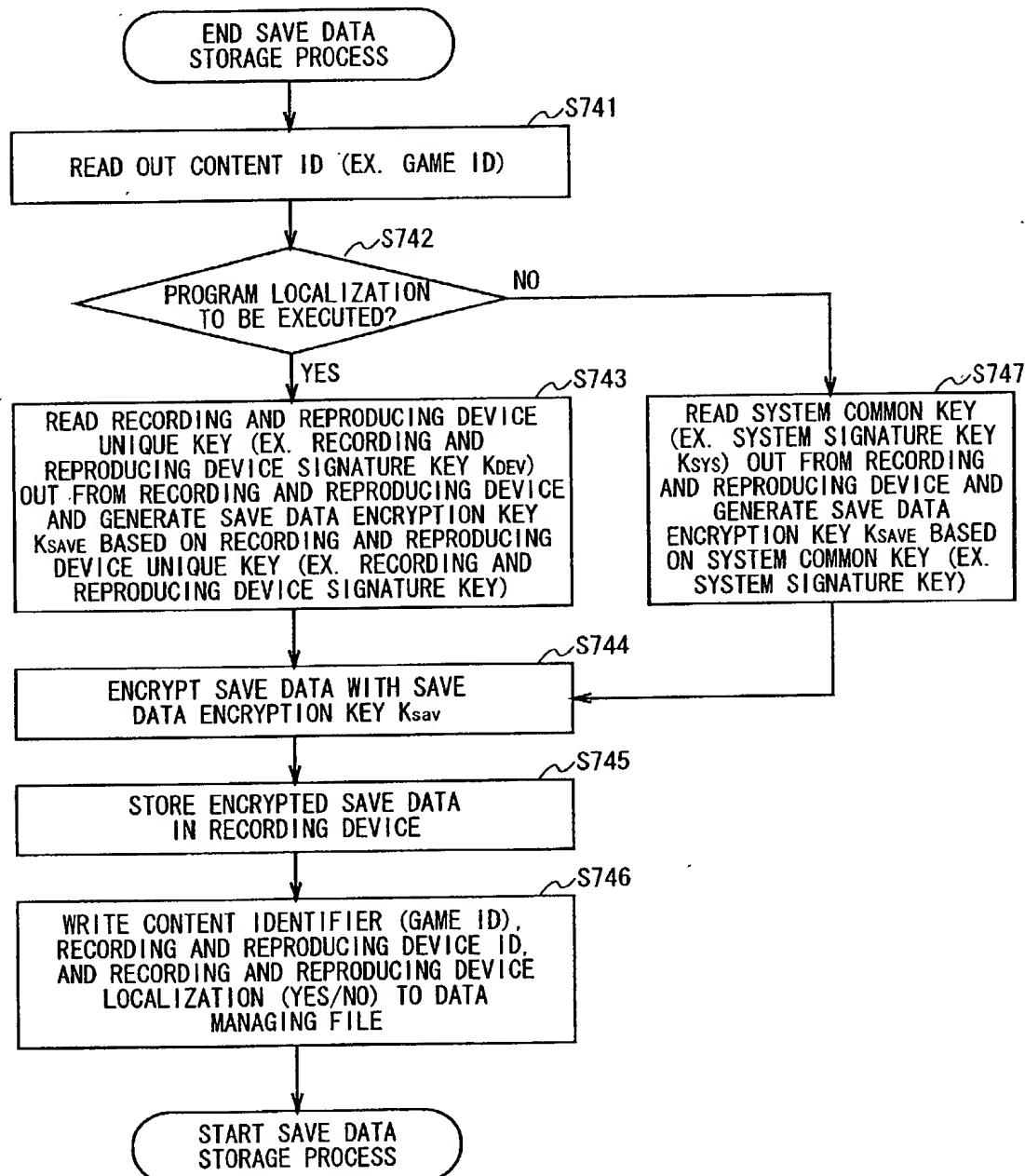


FIG. 75

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DATA MANAGING FILE (2)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (IDdev)	PROGRAM LOCALIZATION
1	12345678... ABCDEF12... 12345678... :	56789012... 09876543... 58834762... :	NO YES YES :
2			
3			
:			

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FIG. 76

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(6) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING RECORDING AND REPRODUCING DEVICE UNIQUE KEY OR SYSTEM COMMON KEY

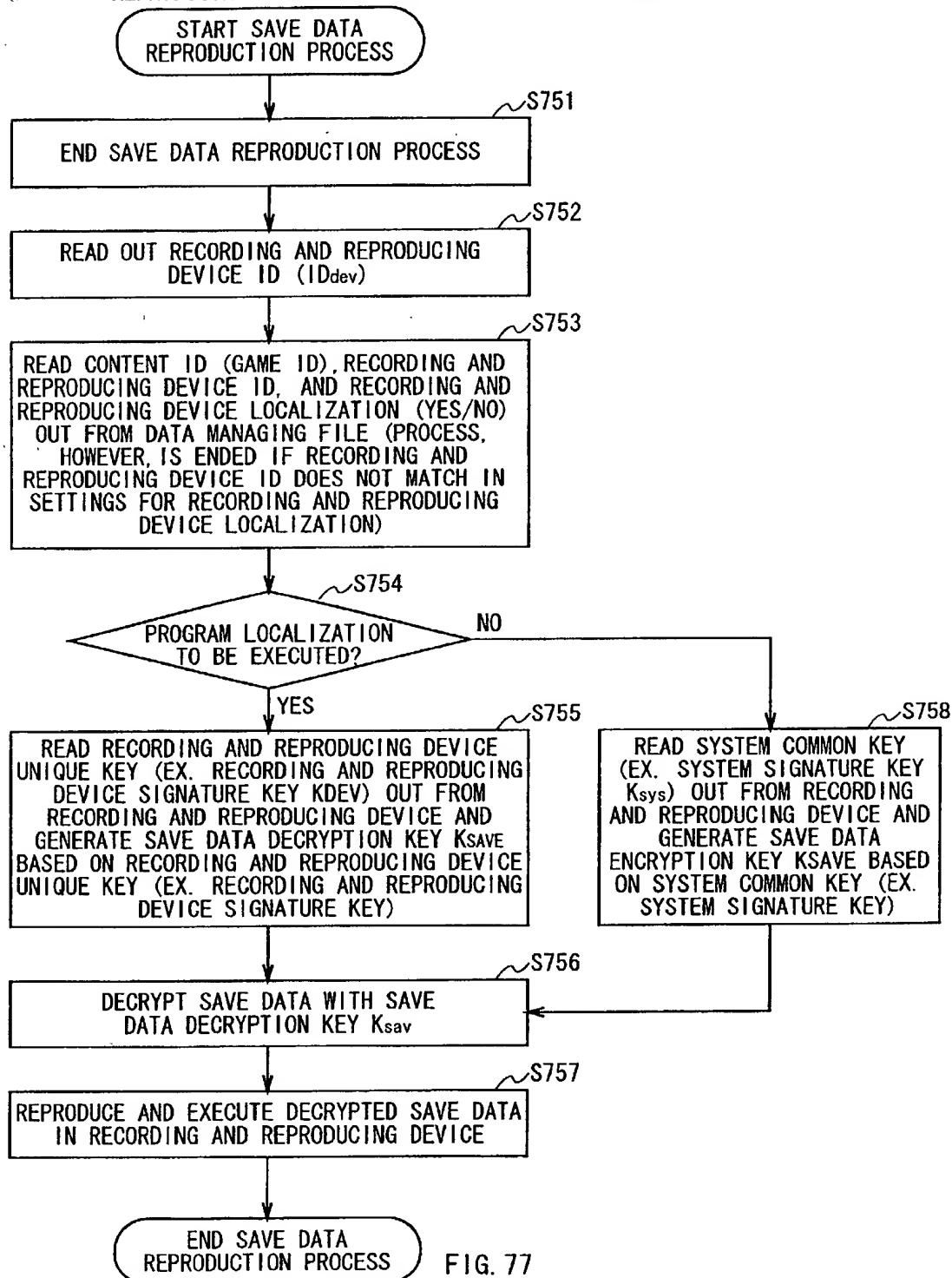


FIG. 77

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(7) EXAMPLE OF SAVE DATA STORAGE PROCESS USING RECORDING AND REPRODUCING DEVICE ID OR SYSTEM COMMON KEY

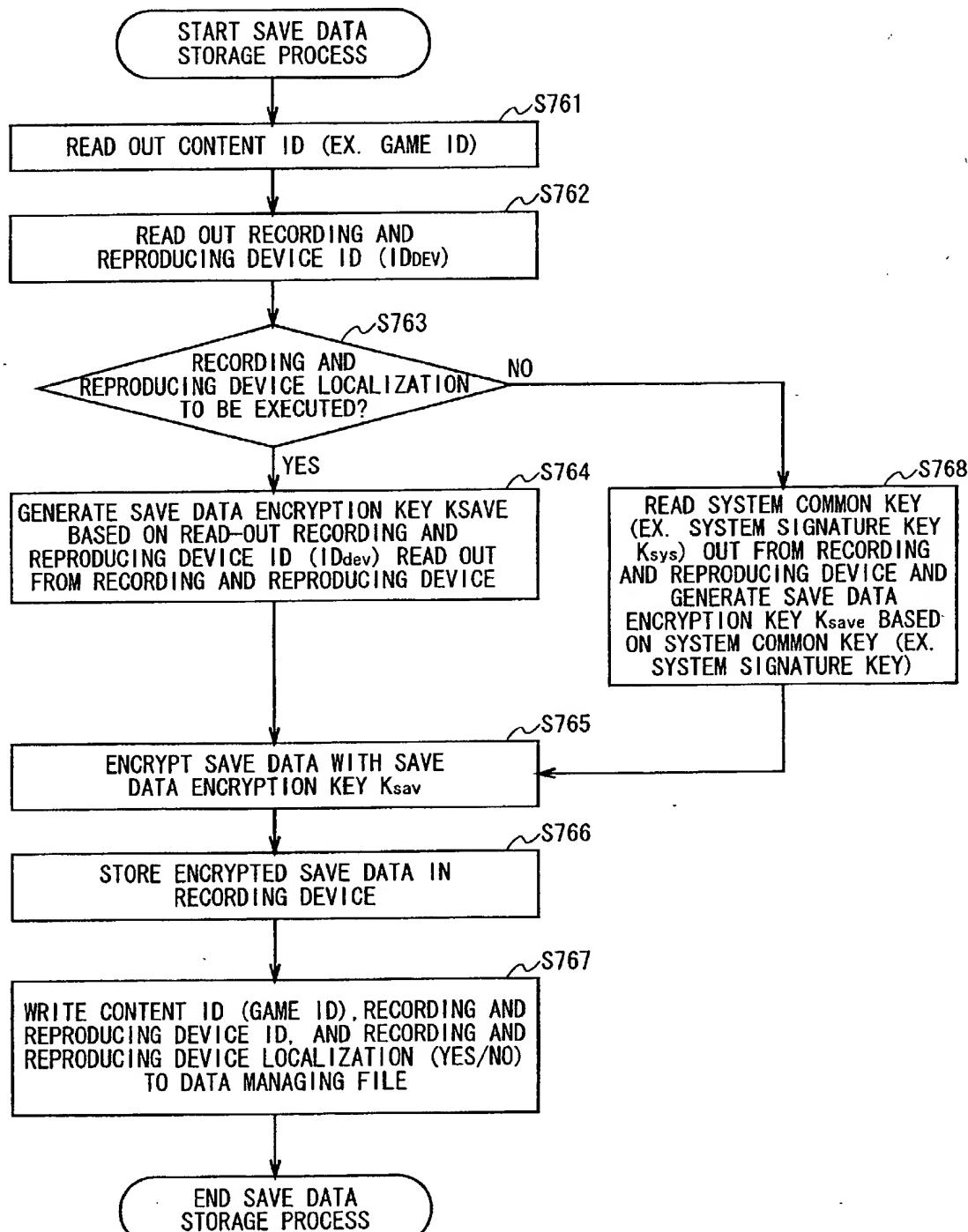


FIG. 78

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(8) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING RECORDING AND REPRODUCING DEVICE ID OR SYSTEM COMMON KEY

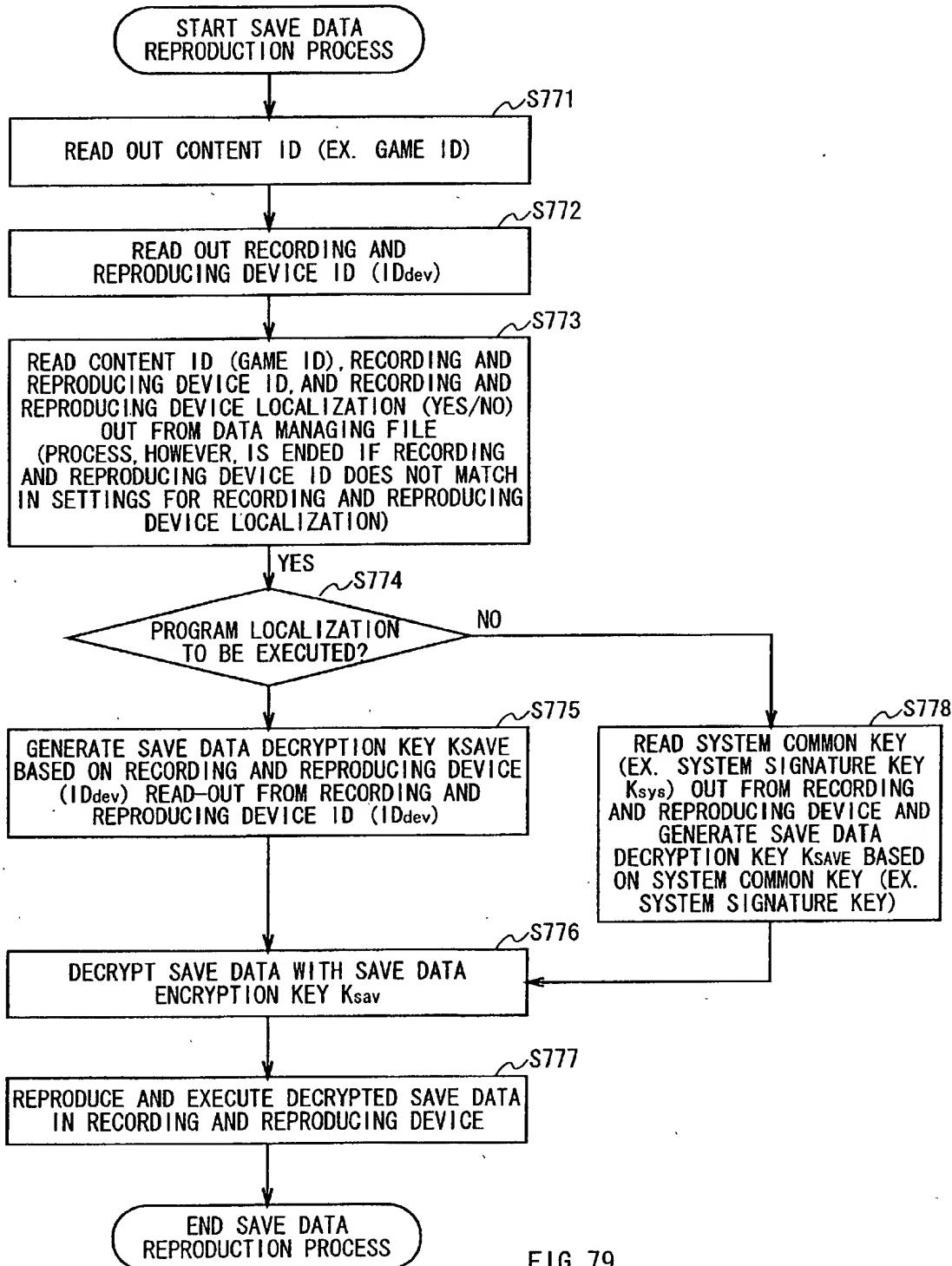
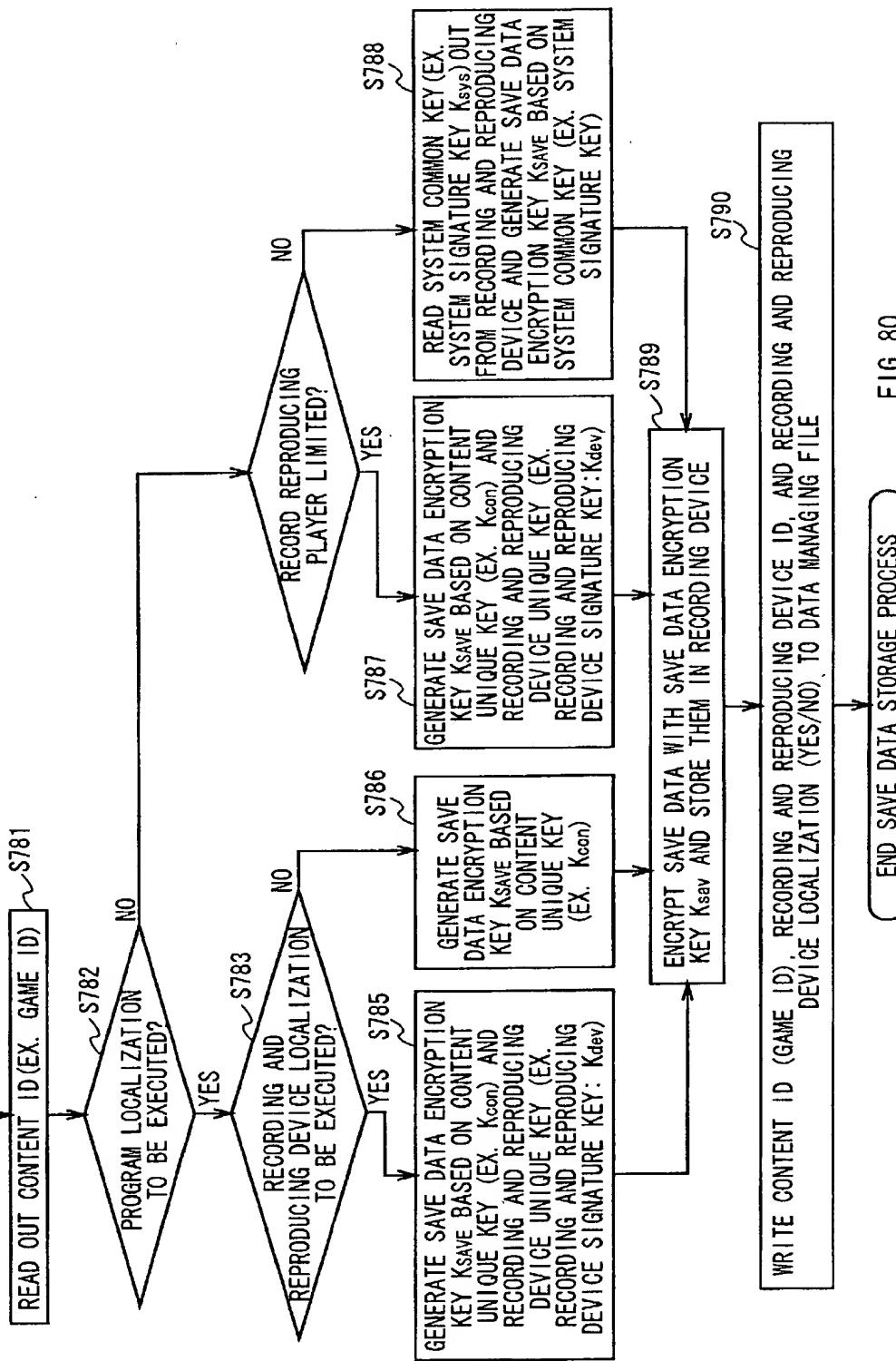


FIG. 79

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(9) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT UNIQUE KEY,
RECORDING AND REPRODUCING DEVICE UNIQUE KEY, OR SYSTEM COMMON KEY

START SAVE DATA STORAGE PROCESS



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FIG. 80

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DATA MANAGING FILE(3)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (IDdev)	PROGRAM LOCALIZATION	RECORDING AND REPRODUCING DEVICE LOCALIZATION
1	123455678...	56789012...	YES	NO
2	ABCDEF12...	09876543...	YES	YES
3	1122457678	58834762...	NO	YES
•	•	•	•	•
•	•	•	•	•

FIG. 81

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(10) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT UNIQUE KEY,
RECORDING AND REPRODUCING DEVICE UNIQUE KEY, OR SYSTEM COMMON KEY

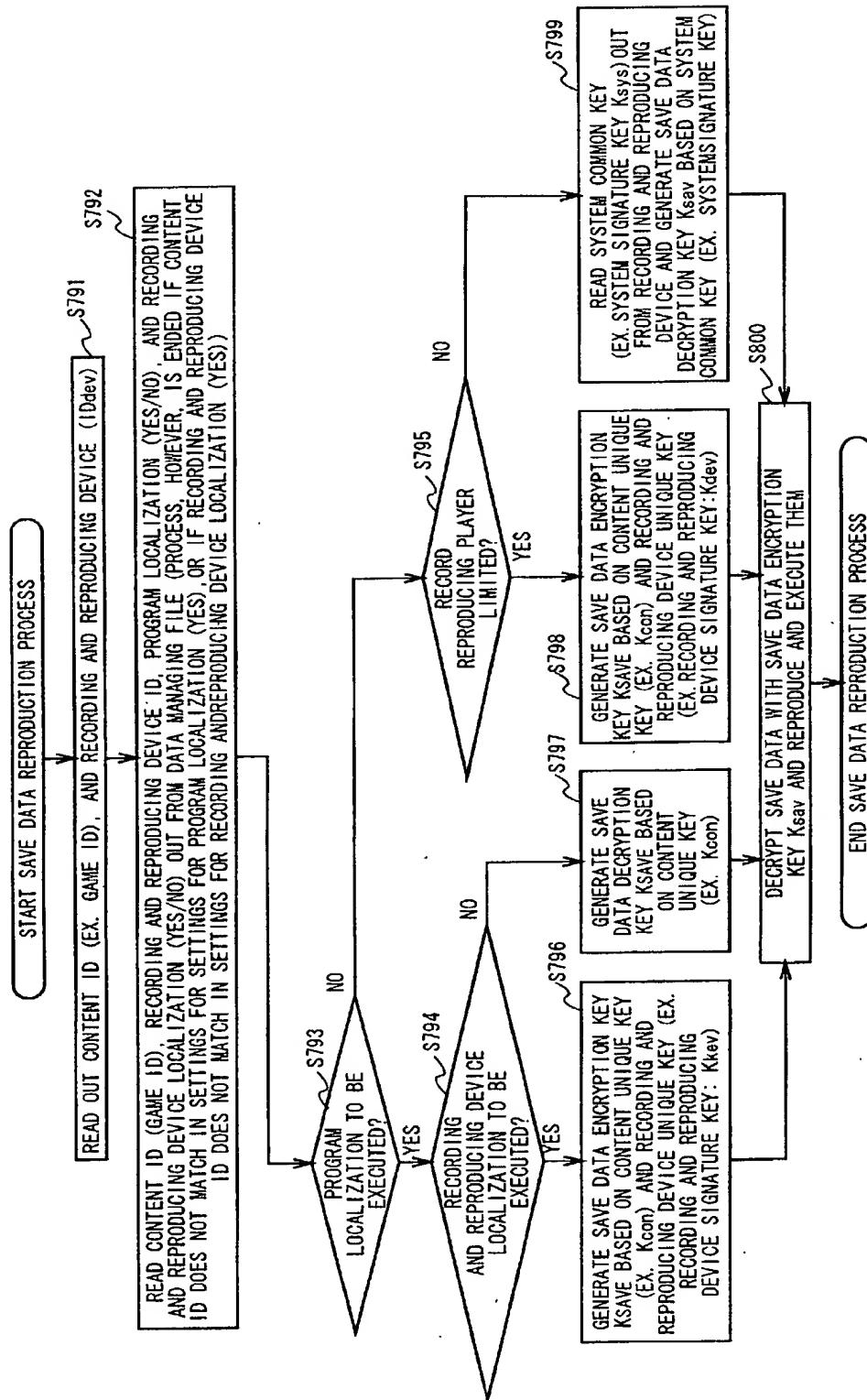


FIG. 82

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(11) EXAMPLE OF SAVE DATA STORAGE PROCESS USING USER PASSWORD OR SYSTEM COMMON KEY

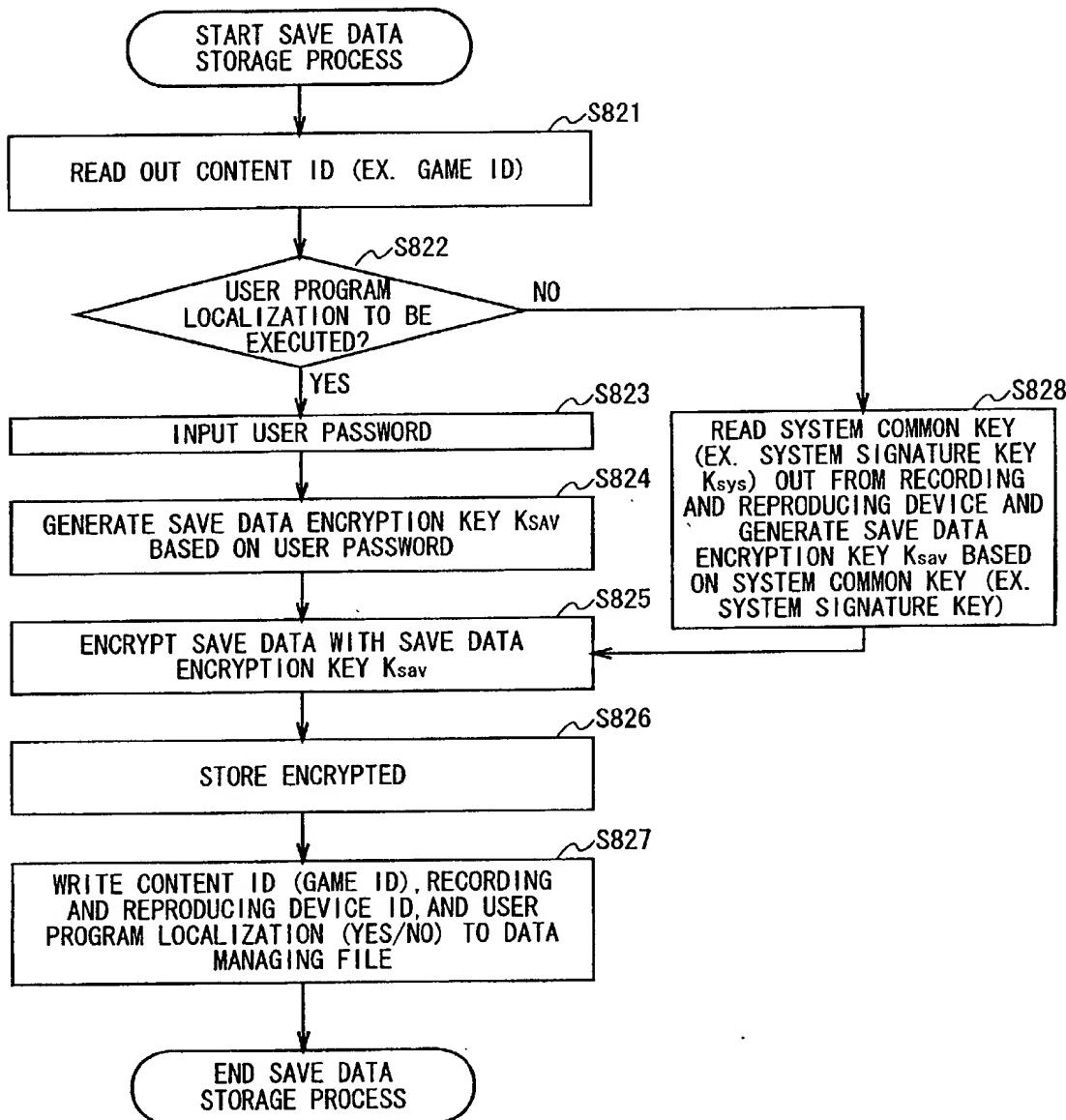


FIG. 83

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T.C.2 T2 F2 F2 F2 F2

DATA MANAGING FILE(4)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (IDdev)	USER PROGRAM LOCALIZATION
1	123455678...	56789012...	YES
2	ABCDEF12...	09876543...	YES
3	1122457678	588834762...	NO
•	•	•	•

FIG. 84

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(12) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING USER PASSWORD OR SYSTEM COMMON KEY

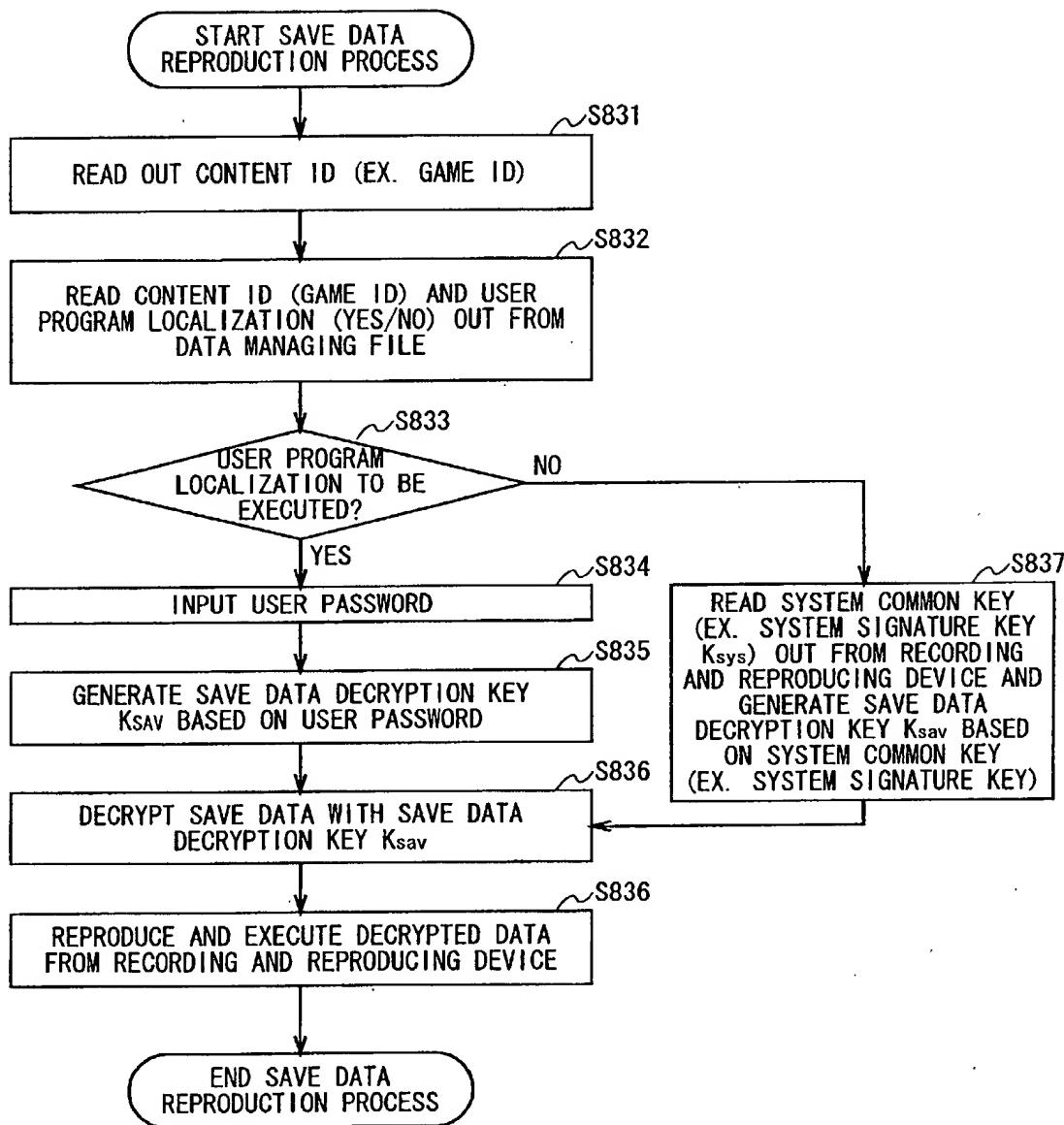


FIG. 85

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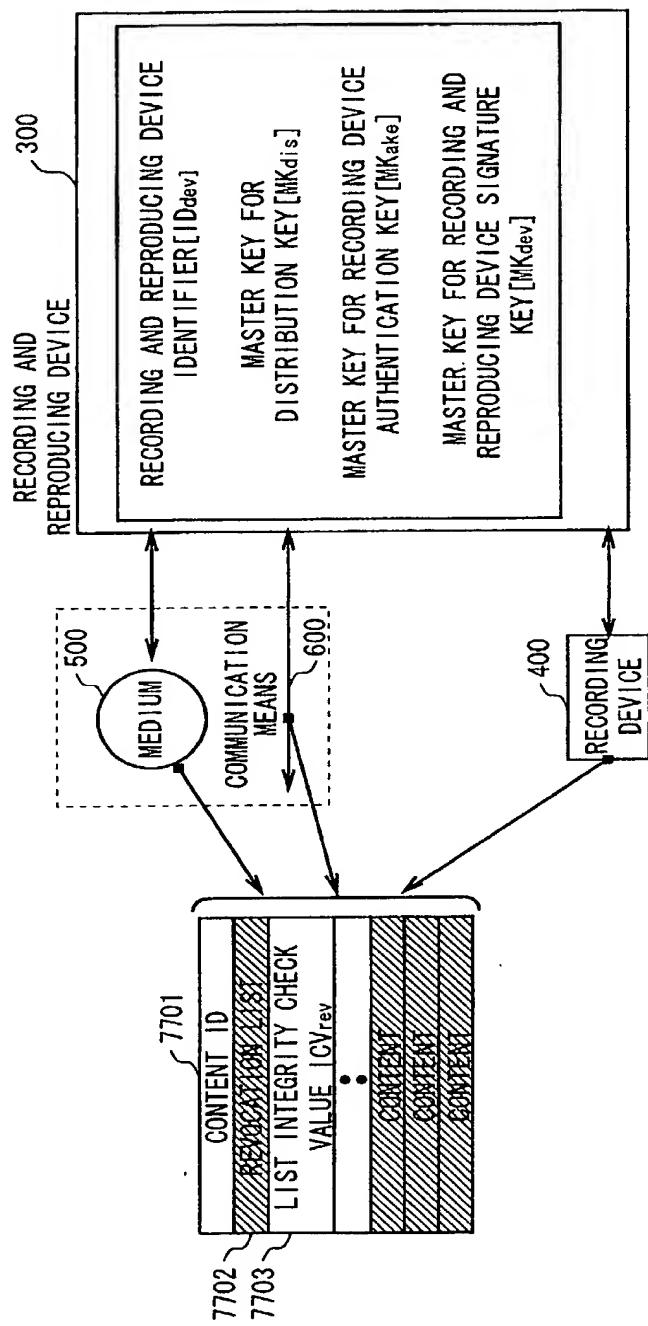


FIG. 86

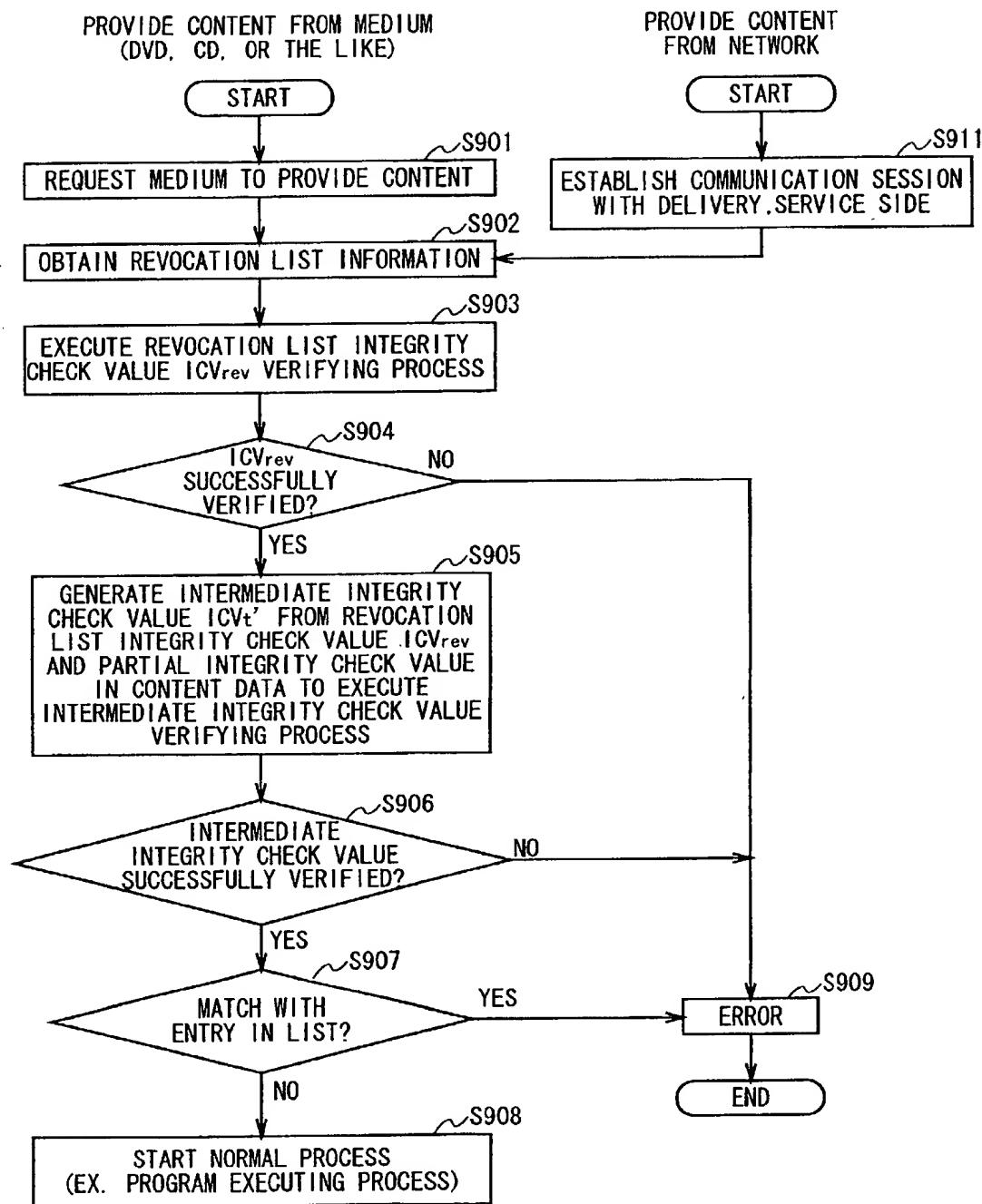


FIG. 87

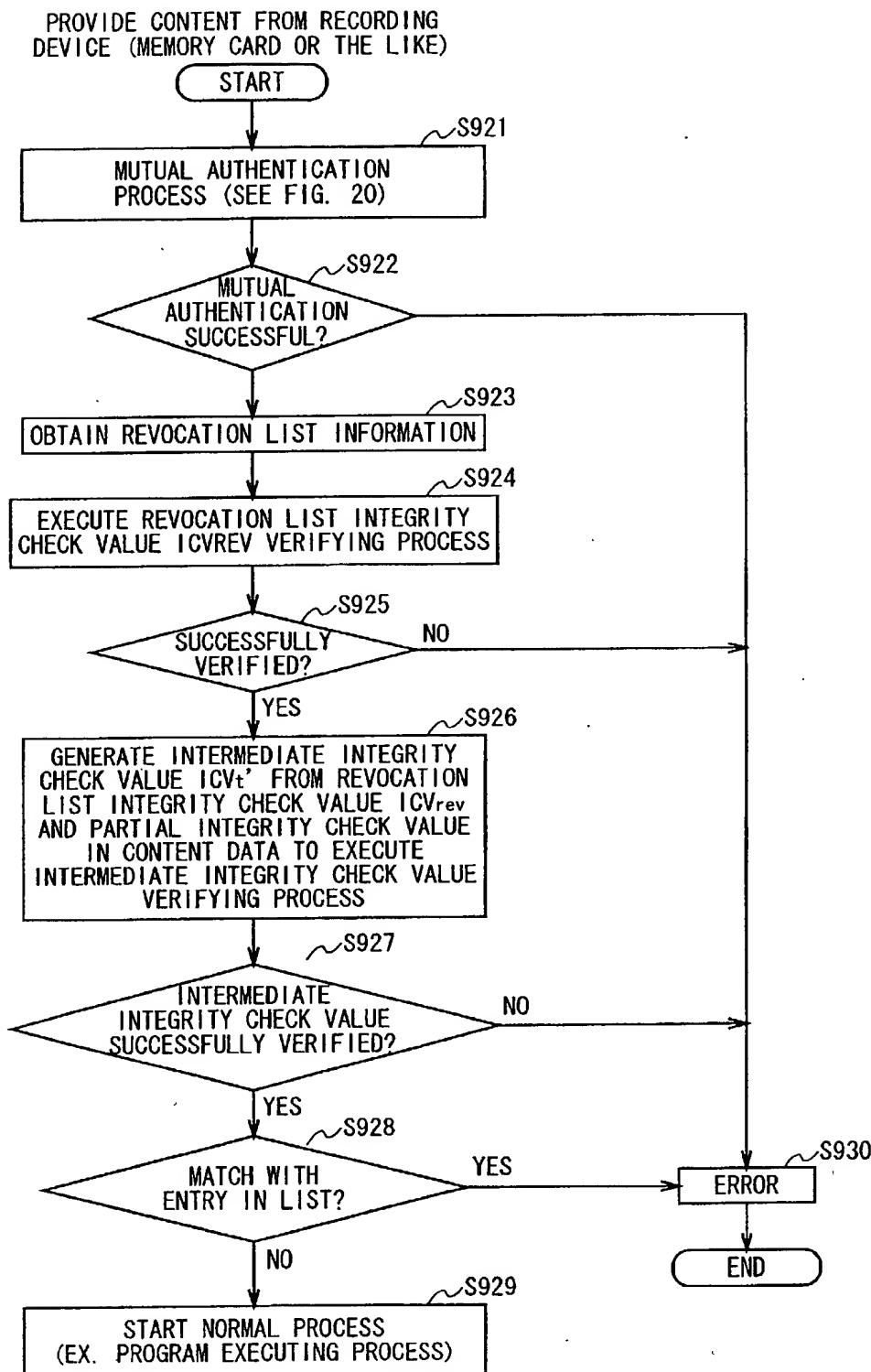


FIG. 88
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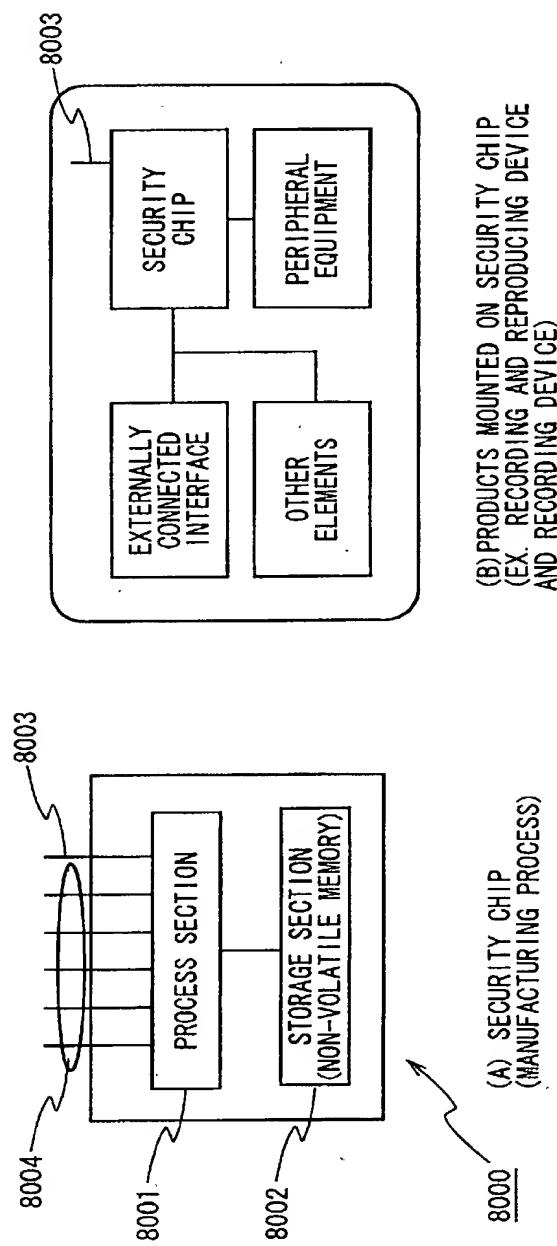


FIG. 89

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SECURITY CHIP
MANUFACTURING PROCESS FLOW

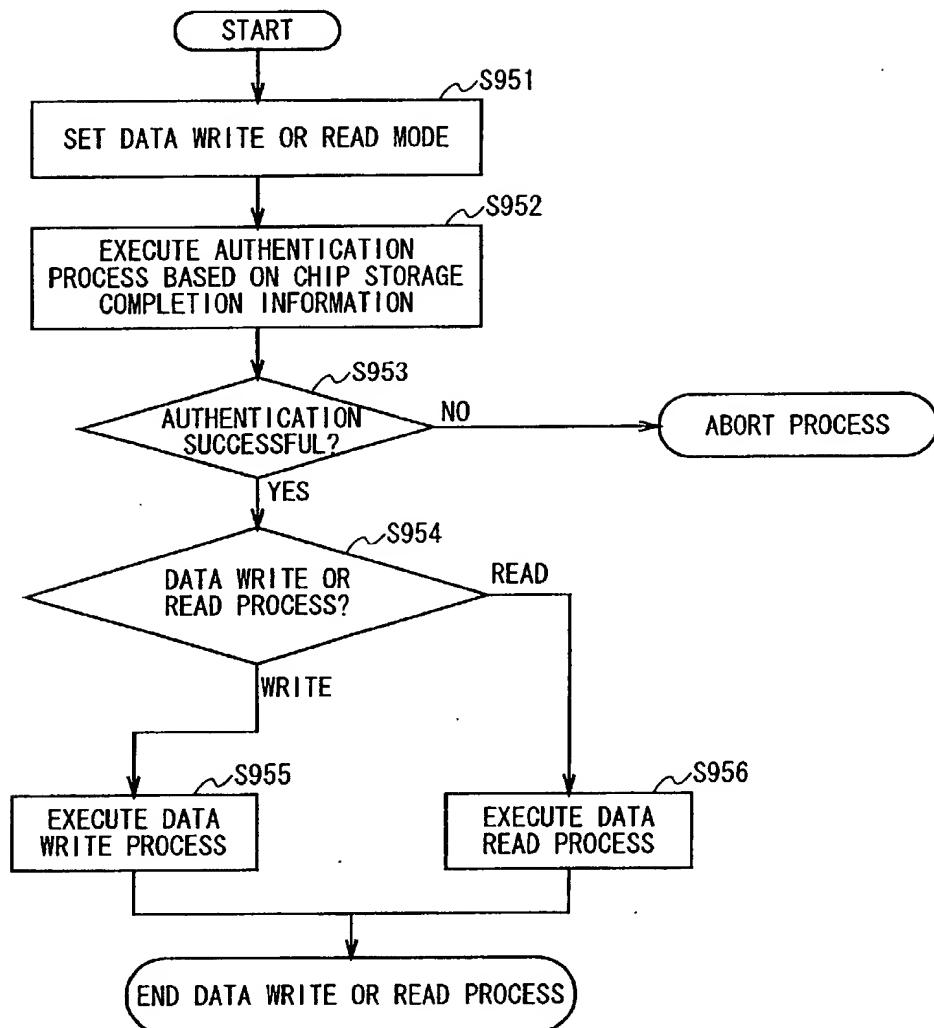


FIG. 90

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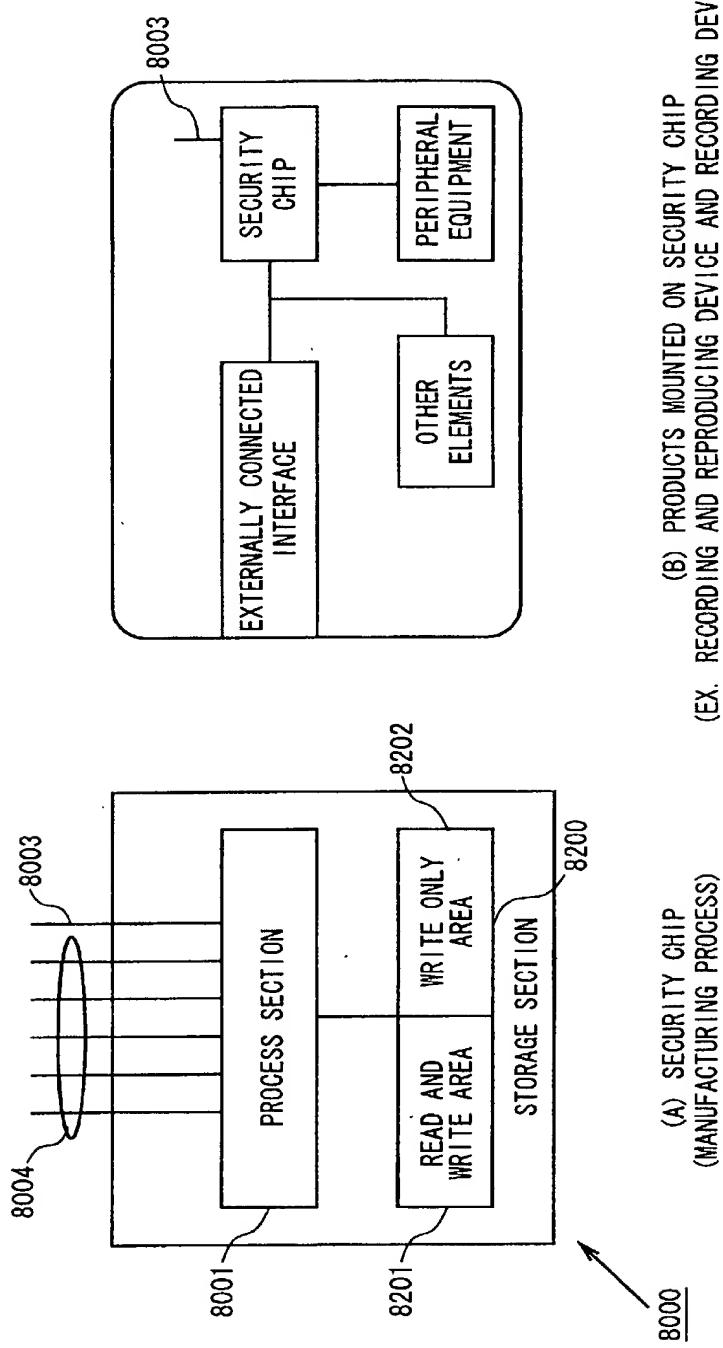


FIG. 91

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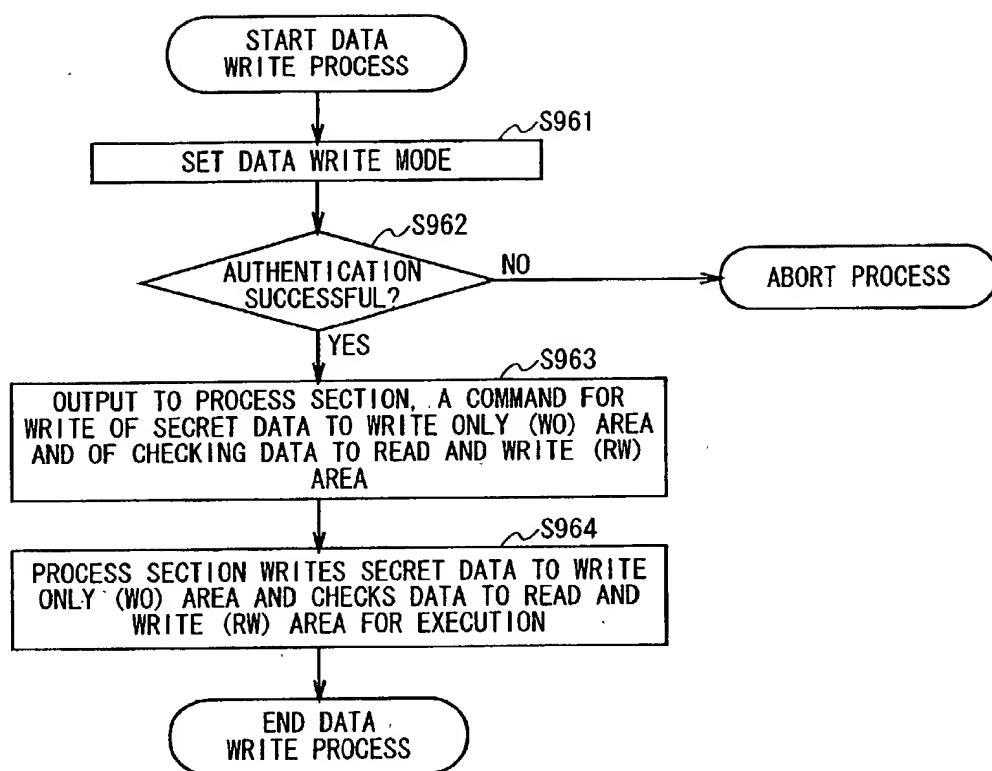


FIG. 92

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TOP SECRET//COMINT

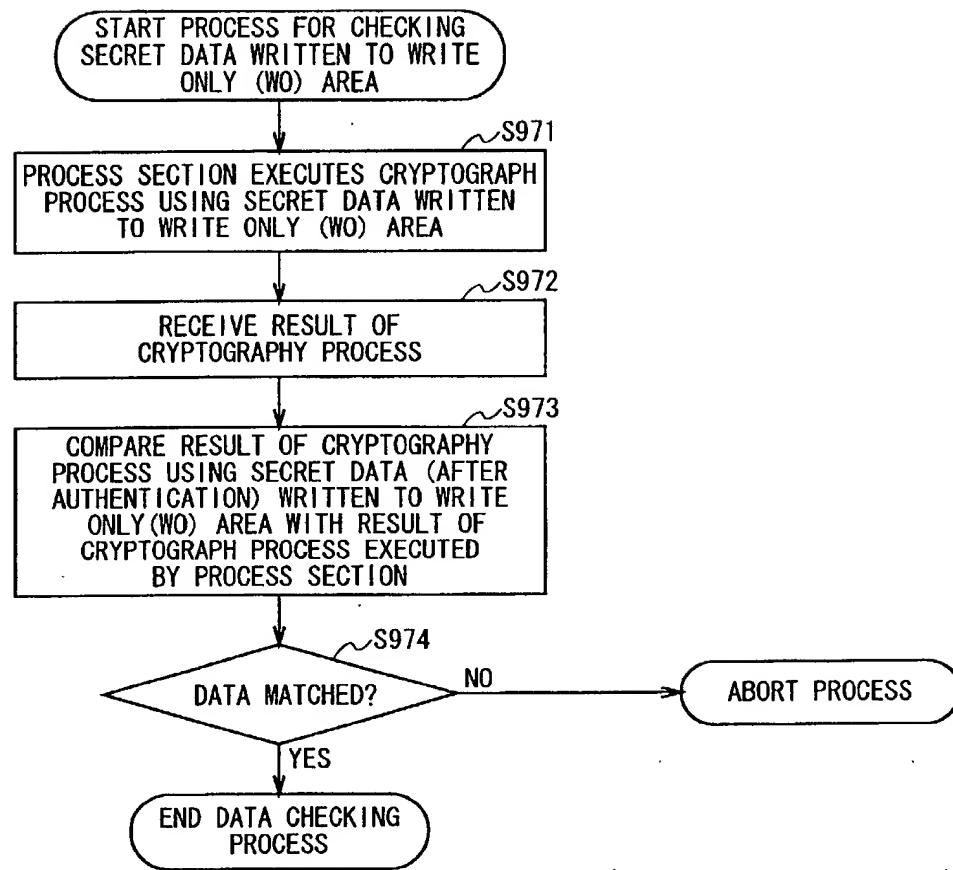


FIG. 93

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Explanation of Reference Numerals

106...main CPU, 107...RAM, 108...ROM, 109...AV process section,
110...Input process section, 111...PIO, 112...SIO, 300...recording
and reproducing device, 301...control section, 302...cryptography
process section, 303...recording device controller, 304...read
section, 305...communication section, 306...control section,
307...internal memory, 308...encryption/decryption section,
400...recording device, 401...cryptography process section,
402...external memory, 403...control section, 404...communication
section, 405...internal memory, 406...encryption/decryption
section, 407...external memory control section, 500...medium, 600
communication means, 2101, 2102, 2103...recording and reproducing
device, 2104, 2105, 2106...recording device, 2901...command number
managing section, 2902...command register, 2903,
2904...authentication flag, 3001...speaker, 3002...monitor,
3090...memory, 3091...content analysis section, 3092...data
storage section, 3093...program storage section,
3094...compression decompression process section, 7701...content
data, 7702...revocation list, 7703...list check value,
8000...security chip, 8001...process section, 8002...storage
section, 8003...mode signal line, 8004...command signal line,
8201...read write area, 8202...write only area.